Welcome to CSCI 134!

Introduction to Computer Science

What is Computer Science?

[Hint. It is not really about computers!]

"[Computer science] is not really about computers — and it's not about computers in the same sense that physics is not really about particle accelerators, and biology is not about microscopes and Petri dishes..." — Hal Abelson

"The topic became – primarily in the USA – prematurely known as computer science" – which, actually, is like referring to surgery as 'knife science" – and it was firmly implanted in people's minds that computing science is about machines and their peripheral equipment." — Edsger Dijkstra

What is Computer Science?

[Then what is it?]

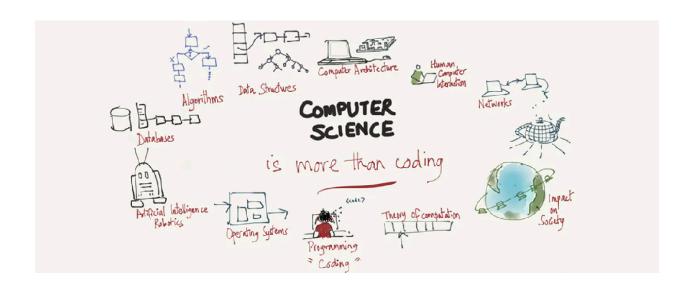
"[The Analytical Engine] might act upon other things besides *number*, were objects found whose mutual fundamental relations could be expressed by those of the abstract science of operations, and which should be also susceptible of adaptations to the action of the operating notation and mechanism of the engine...Supposing, for instance, that the fundamental relations of pitched sounds in the science of harmony and of musical composition were susceptible of such expression and adaptations, the engine might compose elaborate and scientific pieces of music of any degree of complexity or extent."

Ada Lovelace (1843)

Notes On Sketch Of The Analytical Engine Invented By Charles Babbage.

What is Computer Science?

- Computer science ≠ computer programming!
- Computer science is the study of what computers [can]
 do; programming is the practice of making computers do useful things
- Programming is a big part of computer science, but there is much more to CS than just writing programs!
- Another part of CS is computational thinking



Computational Thinking

- Computational thinking allows us to take a complex problem, understand what the
 problem is and develop possible solutions. We can then present these solutions in
 a way that a computer, a human, or both, can understand.
- Four pillars of CT:
 - Decomposition break down a complex problem or system into smaller, more manageable parts
 - Pattern recognition look for similarities among and within problems
 - Abstraction focus on important information only, ignore irrelevant details
 - Algorithms develop a step-by-step solution to the problem, or the rules to follow to solve the problem
- A computer can performs billion of operations per second, but computers only do exactly what you tell them to do!
- In this course we will learn how to 1) use CT to develop algorithms for solving problems, and 2) implement our algorithms through computer programs

Course Logistics

CSI34 Team



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Tasan Smith-Gandy

David Goetze

Enrollments and Waitlists

- If you are not actually enrolled, we cannot guarantee that you'll get a slot (sorry!)
- All lectures and labs are over-enrolled
- If you are enrolled but not seriously intending to take the class, please be kind, drop the course now to make room for others

CS I 34: Course Website

- https://www.cs.williams.edu/~cs134/
- One stop shop for: syllabus, Office & TA Hours, book chapters, lecture slides, labs, etcl.



CSCI 134: Introduction to Computer Science

Q Search this site...

Calendar

Syllabus

Office and TA Hours

RESOURCES

Programmer's Toolbox

Python Quick References

Viewing Feedback on Labs

Python Style Guide

Set Up Your Computer For CS 134 V

How To Use Jupyter Notebooks

USEFUL LINKS

Think Python Textbook & Computer Science Department & Williams College & Computer Science Department & Computer & Computer



CSCI 134: Introduction to Computer Science

We are surrounded by information. This course introduces fundamental computational concepts for representing and manipulating data. Using the programming language Python, this course explores effective ways to organize and transform information in order to solve problems. Students will learn to design algorithms to search, sort, and manipulate data in application areas like text and image processing, scientific computing, and databases. Programming topics covered include procedural, object-oriented, and functional programming, control structures, structural self-reference, arrays, lists, streams, dictionaries, and data abstraction. This course is appropriate for all students who want to create software and learn computational techniques for manipulating and analyzing data.

Fall 2022 Enrollments

Unfortunately our course is often over-enrolled. If you do not pre-register, you will likely not get a spot.

Remote Attendance

If you must attend labs or office hours remotely due to illness, please contact the CS134 staff to make arrangements.

Calendar

◆ Scroll to Today

MON	TUE	WED	THU	FRI
09/05	09/06	09/07	09/08	09/09 Welcome & Logistics
09/12 Types & Expressions	09/13	09/14 Functions	09/15	09/16 Booleans & Conditionals

Due Dates

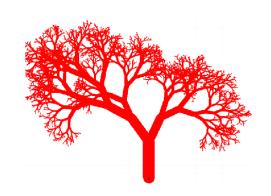
Labs are due:

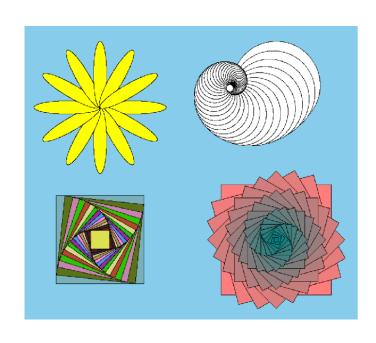
- Wednesday at 11pm for the Monday lab groups.
- Thursday at 11pm for the Tuesday lab groups.

Homeworks are due by 11pm on their due dates.

Topics/Concepts

- Abstraction and modularity
- Representing knowledge with data structures
- Iteration and recursion as computational tools
- Divide and conquer problem solving strategies
- Iterative and incremental programming
- Testing and debugging
- Organizing and dealing with data
- Plotting and visualizing data
- Playing with python graphics
- Object oriented programming
- Transitioning from python to Java





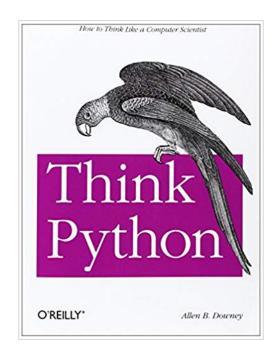
Schedule

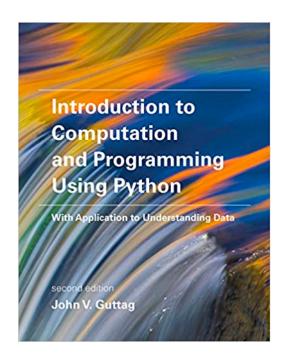
• Full schedule available on the course webpage

MON	TUE	WED	THU	FRI
09/05	09/06	09/07	09/08	09/09 Welcome & Logistics
09/12 Types & Expressions	09/13	09/14 Functions	09/15	09/16 Booleans & Conditionals
09/19 Conditionals & Modules	09/20	09/21 Sequences & Loops	09/22	09/23 Lists & Loops
09/26 Strings, Lists, and Ranges	09/27	09/28 Files & Comprehensions	09/29	09/30 Nested Lists & File Writing
10/03 Lists & Mutability	10/04	10/05 Aliasing & While Loops	10/06	10/07 Mountain Day?
10/10 Reading Days	10/11 Reading Days	10/12 Tuples & Sorting	10/13	10/14 Sorting & Dictionaries
10/17 Dictionaries & Lists	10/18	10/19 Dictionaries & Sets	10/20 Evening Midterm!	10/21 No class

Textbook(s)

- **Think Python**: How to think like a computer scientist by Downey: http://greenteapress.com/wp/think-python-2e/
- Introduction to Computation and Programing Using Python, (2nd Ed) by Guttag
- Recommended, but not required
- Chapters are assigned on the course schedule





Grading Breakdown

Homeworks (10%)

- Short answer programming & problem solving questions
- Due on Mondays (usually on GLOW)
- Practice using "pencil and paper" before submitting answers

• Labs (30%)

- Meet Mon/Tues for 90 min
- Monday labs → Wed @ 10 pm | Tuesday labs → Thurs @ 10 pm
- Review lab as soon as it comes out (~Fridays)
- Ideally you should work on lab for ~I hour before lab meeting time

Midterm (30%)

Evening exam on Thur, October 20 (plan accordingly!)

Final (30%)

Scheduled Final Exam

Homework

- Homework I is out; linked on the course webpage
- It is a simple Google Form to get some information about you
- Due Monday by 10 pm
- Future homework assignments will be available on GLOW
- Posted every Wednesday

Labs

- We will release lab assignments every Friday
- You can find the upcoming lab assignments on the webpage
- We expect you to read over the lab and start before your scheduled lab meeting on Mon or Tue
- Labs are short: only 1.5 hours! Make the best of it by coming prepared!

Accounts

CS accounts

- You should have received an email from Lida about your CS account. This is a *separate* account from your campus account!
- You will use these accounts for submitting labs this semester
- Labs are in TCL 217A and TCL 216 (behind the stairwell)
 - This door is also always locked!
 - The combination is **3-9-2-7-8-** (think 3-9-27-81)
- Each of you have also been assigned a unique anonymous ID assigned
 - Allows us to implement anonymous grading
 - Your email from Lida contains this info
 - Do not share your ID

Weekly Workload Summary

MON	TUE	WED	THU	FRI	SAT	SUN
Lab	Lab	Next HW posted		Next Lab posted		
					Worl	k on lab
		Graded Lab returned			Work	on HW
HW due 10 pm		Mon Labs due 10 pm	Tues Labs due 10 pm		Review	Lectures

Honor Code

- Resources to consult when completing assignments:
 - Textbook and lecture notes
 - Resources listed on the course website, Python3 documentation
 - TAs and Instructors
- Honor Code guidelines
 - "Any work that is not your own is considered a violation of the Honor Code."
 - This includes work copied from webpages, auto-generated code, etc
 - "Help locating errors and interpreting error messages are allowed, but a student may only receive help in correcting errors of syntax; help in correcting errors of logic is strictly forbidden."
 - "In general, if you are taking photos of someone else's screen, looking at someone else's screen, or telling someone else what to type, it is likely your/their work is no longer the work of an individual student."
 - PLEASE DO NOT CHEAT!
 - If you aren't sure if something is considered a violation, just ask (beforehand)!

Public Health Reminders

- Please abide by campus/dept mask policies
- No eating or drinking in the lab
- Use hand sanitizer as you enter and exit the lab
- Do not spray the keyboards!
- If you feel sick, do not come to class or lab!
 - Contact your instructors (<u>cs I 34staff@williams.edu</u>) and we'll figure out a plan

About Class Participation

- We like interaction in our classes!
- Many ways to participate:
 - Ask questions! (there are no bad questions!)
 - Answer questions (there are no wrong answers!)
 - Laugh at our jokes... (no guarantees here)
 - Talk to us after class/come to office hours
- Class participation does not mean dominating classroom discussions or interrupting your peers

Bottom line. Help create a vibrant, positive, and inclusive classroom environment!

Fast Paced Course

- How to succeed:
 - Read/skim recommended textbook chapters before class
 - Read and think about labs as soon as they are released
 - Seek help! Use resources! We are all here to help you!
- Learning to program is all about PRACTICE, PRACTICE!
 - Just like learning a musical instrument, learning to ski, or learning to knit, programming requires repetition and dedication
 - Can't passively absorb material
 - Don't be afraid to fail and make mistakes—in fact you are encouraged to do so!
 - No one learns anything without making mistakes and learning why and how to fix them

Course Support: Student Help Hours

- Student help hours (chance to discuss labs, HW, weather, sports, etc! We like to chat!)
- See calendar on course webpage
- Will usually be held in our offices or the CS common room (the area outside of our offices)



Course Support: TA Hours

- ~ 13 teaching assistants (TAs) assigned to this course
- Evening hours will be held in CS labs (TCL 216 and 217A)
- This is an approximation; check calendar on webpage for updated hours

MON	TUE	WED	тни	FRI	SAT	SUN
		4-6 pm	4-6 pm			
7-10 pm	7-10 pm	7-10 pm	7-10 pm			7-10 pm

Intro Programming and Beginner Skiing

- Everyone starts at a different place with varying level of familiarities with the same or related activities
 - Maybe you have ice-skated or programmed a little Java in high school
- Different people learn at different rates
 - Some people just have really good balance!
- Do not be intimidated by classmates who seem to know more than you!
- Learning any new skills takes time and practice
- · We are here to help!
- You'll all end up at the same place
 - The bottom of the hill! :-)



CS I 34 Tools

Terminal

Command line or "Shell"

Editor

Visual Studio Code (or VS Code)

Git

- "Version-control system"
- Submit work for grading (more info in lab)

Python

- Programming language
- Created by Guido van Rossum in the late 1980s

Jupyter

- A web-based interface for Python
- Teaching aid in class—makes teaching programming more interactive











Setting up your Computer

- In lab, you'll use our pre-configured computers (Mac)
- We encourage you to setup your personal computers asap
- Instructions on the course webpage (under Resources)
- Try following these steps on your own
- We'll help you through these steps during Lab 1 if necessary



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Resources

Programmer's Toolbox

Set Up Your Mac for CSCI 134

Set Up Windows for CSCI 134

How To Use Jupyter Notebooks

Think Python textbook 🗷

Python Style Guide

Computer Science Department & Williams College &



Set Up Your Mac for CSCI 134

Throughout the semester, you should prioritize using the computers (in To assignments. All the utilities you need have already been installed on then not face any platform-dependent issues. However, you may also work on do so during the first week.

This document gives you instructions on how to set up your personal Mac

If you face any problems, please reach out to the CSCI 134 staff before ye

1 Note

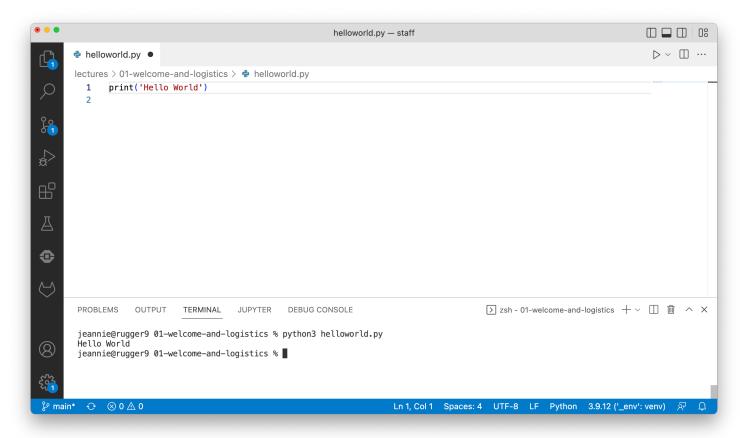
Each person's computer is different, and while these instructions wo be some unique issues and quirks that you may experience and learn any such issues, please drop us a note.

Step 0. Verify macOS Version

- You must have macOS 10.15 or 11 installed. If you have an older vers find your macOS version, click on the "Apple" icon on the top left of
- If at any point in the setup process below you are prompted to instatools are essential to make this setup work.

Hello World!

- Our first program:
 - Create a file called helloworld.py in VS Code
- Execute a python3 program from Terminal (either standalone or within VS Code)
 - Type python3 helloworld.py and enter



An Aside: CS Colloquium Today

- Almost Every Friday
- Time: **2:35pm**
- Normal Location: TCL 123 (Wege Auditorium)
- Today: Faculty research overview
 - Meet the new CS faculty
 - Learn more about the dept