Name:_____ **Partner:** _____

Python Activity 14: Looping Structures -- Nested Loops

To look through a sequence of sequences, we need a loop of loops!

Learning Objectives
Students will be able to:
Content:
- Trace through the output of nested for.. loops with lists and strings
- Identify inner and outer loops

Process:
- Write code that uses a **nested for.. loop** with accumulator variables

Prior Knowledge
- for-each loops, lists, strings, range

FYI: **Stepping** or **tracing through code** by hand is an important skill for debugging logic errors related to *computational thinking*. Keep track of the relevant variables' values and how they change line-by-line.

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1.   Observe the following code snippet:

Python Program
| ```python
def mystery_print():
    for letter in ['b', 'd', 'r']:
        for suffix in ["ad", "ib", "ump"]:
            print(letter + suffix)

mystery_print()
``` |

a.   Examine the code above. What is the output of this program? Trace through the values as they change:

```
         letter      suffix          printed
```

Before the outerloop:

Outer Iteration 0:   _____

Inner Iteration 0:   _____   _____   _____

Inner Iteration 1:   _____   _____   _____

Inner Iteration 2:   _____   _____   _____

Outer Iteration 1:   _____

Inner Iteration 0:   _____   _____   _____

Inner Iteration 1:   _____   _____   _____

Inner Iteration 2:   _____   _____   _____

Outer Iteration 2:   _____

Inner Iteration 0:   _____   _____   _____

Inner Iteration 1:   _____   _____   _____

Inner Iteration 2:   _____   _____   _____

b. How many for-each loops are in this code? _____ Is one loop completely executed before the next loop begins? _____ What do you call this type of loop? _____

c. Label the **inner loop** and the **outer loop**.

d. What does the **inner loop** do? _____
How does the **inner loop** know when to stop? _____

e. What does the **outer loop** do? _____
How does the **outer loop** know when to stop? _____

f. How many times is the following line of code executed in the program? _____
```
print(letter + suffix)
```

g. The following is the code's output, how does it differ from what you expected?
_____
_____

```
bad
bib
bump
dad
dib
dump
rad
rib
rump
```

2. Observe the following code snippet:

Python Program

```python
def mystery_return(char, list_of_str):
    locations = []
    for word in list_of_str:
        found = False
        for i in range(len(word)):
            if not found and word[i] == char:
                locations = locations + [i]
                found = True
    return locations


print(mystery_return('e', ["eat", "more", "cheese"]))
```

a. Examine the code above. What is the output of this program? Trace through the values as they change:
char → _____
list_of_str → _____

	locations	word	found	range(len(word))	i
Before the outerloop:					
Outer Iteration 0:	_____				
Inner Iteration 0:	_____	_____	_____	_____	____
Inner Iteration 1:	_____	_____	_____	_____	____
Inner Iteration 2:	_____	_____	_____	_____	____

Outer Iteration 1: _____

Inner Iteration 0: _____ _____ _____ _____ _____

Inner Iteration 1: _____ _____ _____ _____ _____

Inner Iteration 2: _____ _____ _____ _____ _____

Inner Iteration 3: _____ _____ _____ _____ _____

Outer Iteration 2: _____

Inner Iteration 0: _____ _____ _____ _____ _____

Inner Iteration 1: _____ _____ _____ _____ _____

Inner Iteration 2: _____ _____ _____ _____ _____

Inner Iteration 3: _____ _____ _____ _____ _____

Inner Iteration 4: _____ _____ _____ _____ _____

Inner Iteration 5: _____ _____ _____ _____ _____

b. Label the **inner loop** and the **outer loop**.

c. What does the **inner loop** do? _____
   How does the **inner loop** know when to stop? _____

d. What does the **outer loop** do? _____
   How does the **outer loop** know when to stop? _____

e. How many times is the following line of code executed in the program?

```
locations = locations + [i]                    _____
if not found and word[i] == char:              _____
```

   Why might the number of times executed be different for these two pieces of code?
   _____

f. What does the `found` variable do in this code?

   _____

   _____

   _____

> **FYI:** We can use optional **flag variables** with loops to identify when to begin or stop certain code
> – often used in conjunction with accumulator variables.

g. The following is the code's output, how does it differ from what you expected?   `[0, 3, 2]`

   _____

   _____

   _____

3. Observe the following python program:

```python
b_str = ''
for i in range(1, 5):
    for j in range(1, 4):
        b_str = b_str + str(i * j) + "\t"
    b_str = b_str + "\n"
```

a. Examine the code above. What is the output of this program? Trace through the values as they change:

i → range(1,5): [_____,_____,_____,_____] j → range(1,4): [_____,_____,_____]
          i   j   b_str

Before the outer loop: _____

Iteration 1:   _____   _____   _____

Iteration 2:   _____   _____   _____

Iteration 3:   _____   _____   _____

Iteration 4:   _____   _____   _____

Iteration 5:   _____   _____   _____

Iteration 6:   _____   _____   _____

Iteration 7:   _____   _____   _____

Iteration 8:   _____   _____   _____

Iteration 9:   _____   _____   _____

Iteration 10:   _____   _____   _____

Iteration 11:   _____   _____   _____

Iteration 12:   _____   _____   _____

Final value   _____

Application Questions: Use the Python Interpreter to check your work

1. If you were asked to create a Python function that *returned* the adjacent rectangle, you could easily do it with a series of concatenation statements. You can also create it with a for-each loop and accumulator variable with far fewer lines of code. This exercise will go through the steps to create a function that will *return* and *then* print similar output but allows the user to determine the length and width of the figure when they execute the program.

a. Create a function, `make_rectangle`, that takes a **string** parameter, `width`, representing the width of the rectangle in characters (i.e., if `width` is "wwww" the function should return "****"). Use a for-each loop to *accumulate* the string of asterisks of the correct width. Return this string.

b. You want the function to create several lines of asterisks. Extend the code in (a) to take a second parameter, `height`, that is a **string** representing the height of the rectangle in characters (i.e., if `height` is `"hhh"` the function should return a string with 3 rows of asterisks). Use an "outer" loop to print that many lines of asterisks. Write the revised code below (*Hint: "\n" is the character for newline*):

def make_rectangle(   )

c. Write a main block of code that prompts the user for strings representing the desired height and width of the rectangle, using characters (i.e., `"www"` and `"hh"` will produce a rectangle 3 asterisks wide and two rows tall). Print the rectangle of asterisks.

def main():

d. Where might you modify your code to test that the width of the rectangle will be less than 10, and display an error message if not? Write the code below:

2. Use two for..loops with range() to *print* the following output:

```
$
$$
$$$
$$$$
*
**
***
****
```

3. Use a **nested** for..loop to *print* the following output, using range():

```
$
*
$$
**
**
$$$
***
***
***
$$$$
****
****
****
****
```