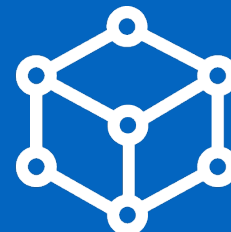
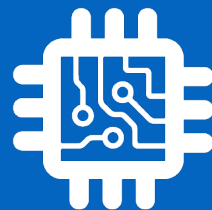
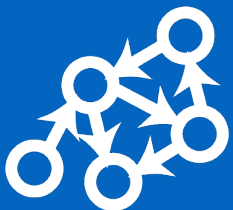


# CS I 34 Lecture:

## Searching & Sorting



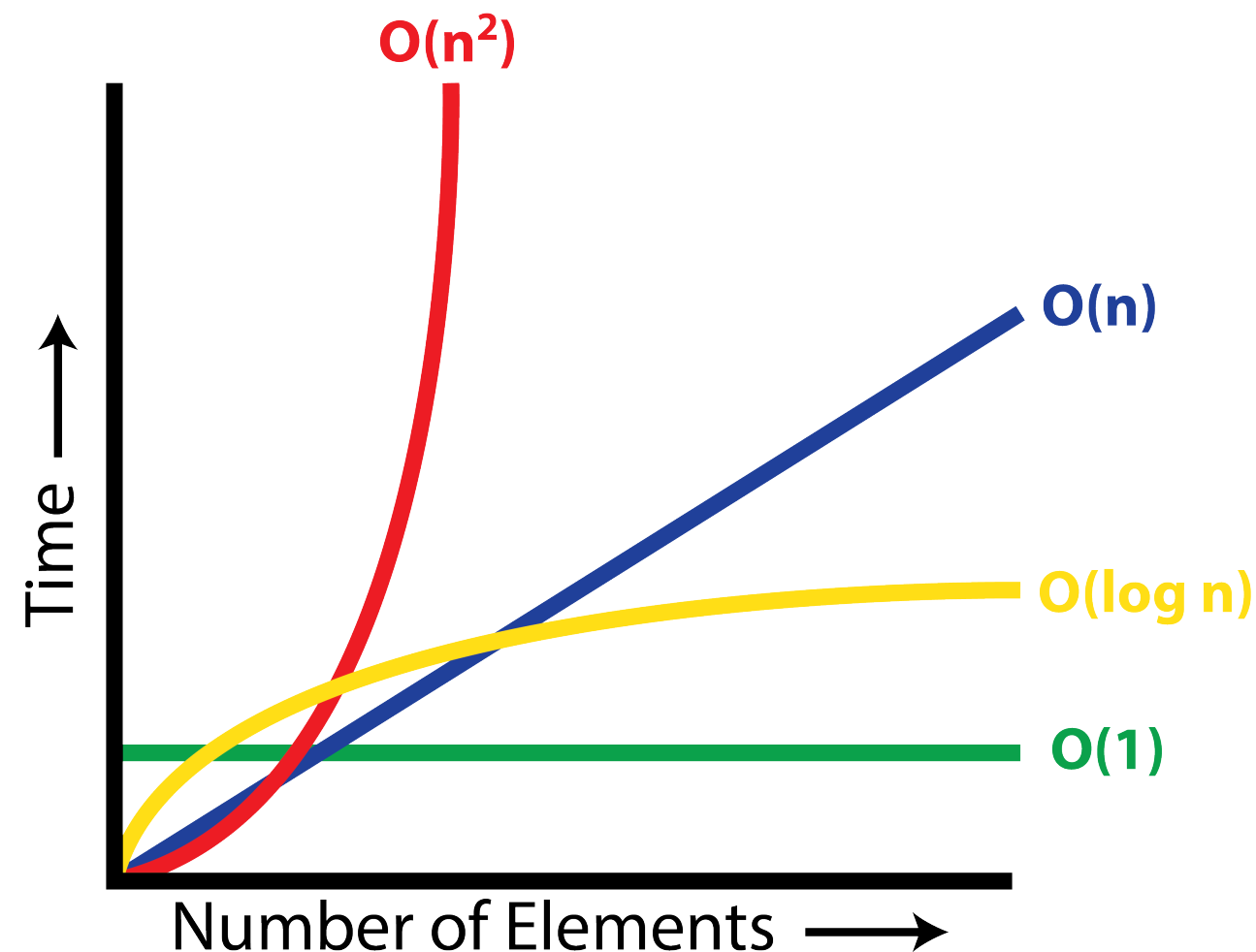
# Announcements & Logistics

- **Lab 9** Parts 1 and 2 due today/tomorrow
  - Any questions?
- **HW 11**: Released today, due next Monday
- No Lab next week (Enjoy Thanksgiving break!!!)
  - Practice Final Exam w/ sample solutions will be posted in place of lab
- CSI 34 Scheduled Final: **Wednesday, December 11, 9:30 AM**
  - Room: **Wachenheim B11**

**Do You Have Any Questions?**

# Last Time: Efficiency

- Defined efficiency as the number of steps taken by algorithm on worst-case inputs of a given size
- Introduced Big-O notation: captures the rate at which the number of steps taken by the algorithm grows w.r.t. input size  $n$ , "as  $n$  gets large"

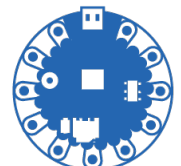
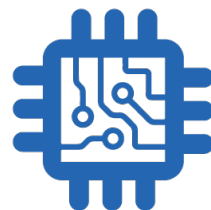


# Today: Searching (and Sorting)

- Discuss recursive implementation of binary search
- Discuss some classic sorting algorithms:
  - **Selection sorting** in  $O(n^2)$  time
  - A brief (high level) discussion of how we can improve it to  $O(n \log n)$
  - Overview of recursive **merge sort** algorithm



# Searching in a Sequence



# Search Warm-ups

- **Search Q1:** Given a random input sequence **seq**, search if a given **item** is in the sequence.
- **Input:** a sequence **seq** of  $n$  items and a query item, **item**
- **Output:** True if query item is in sequence, else False
- **Search Q2:** Given a random input sequence **seq**, determine if any item in the sequence is a duplicate.
- **Input:** a sequence **seq** of  $n$  items
- **Output:** True if at least one duplicate pair of items is in sequence, else False
- (Rules; Use loops or recursion; don't use sets/dictionaries.)

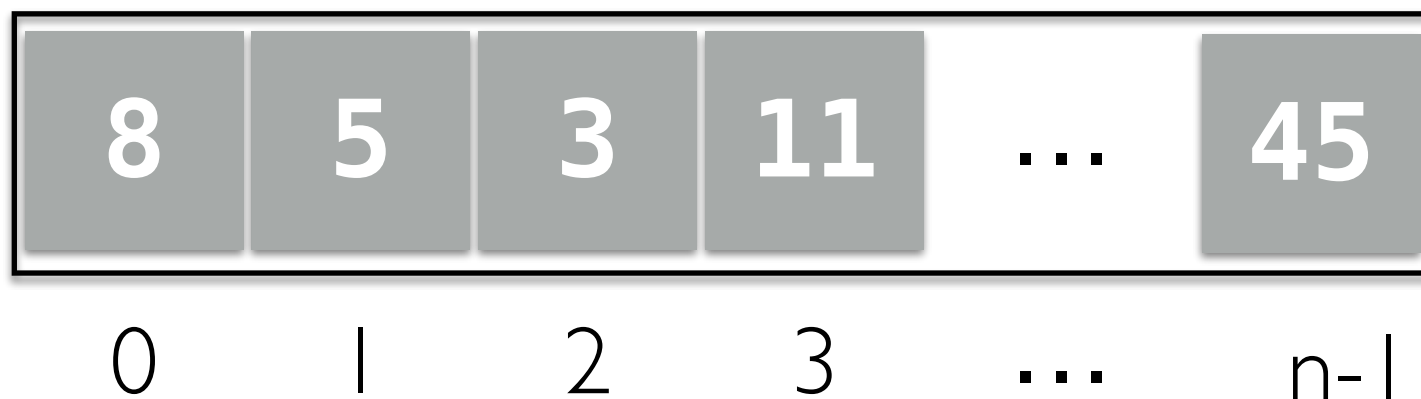
**Let's try to write both functions**

# Searching in a Sequence I

- First algorithm: iterate through the items in sequence and compare each item to query

```
def linear_search(item, seq):  
    for elem in seq:  
        if elem == item:  
            return True  
    return False
```

Might return early if item is first elem in seq, but we are interested in the **worst case analysis**; worst case is if item is not in seq at all



# Searching in a Sequence I

- In the worst case, we have to walk through the entire sequence
- Overall, the number of steps is linear in  $n$ . We write this as  $O(n)$

```
def linear_search(item, seq):
```

```
    for elem in seq:
```

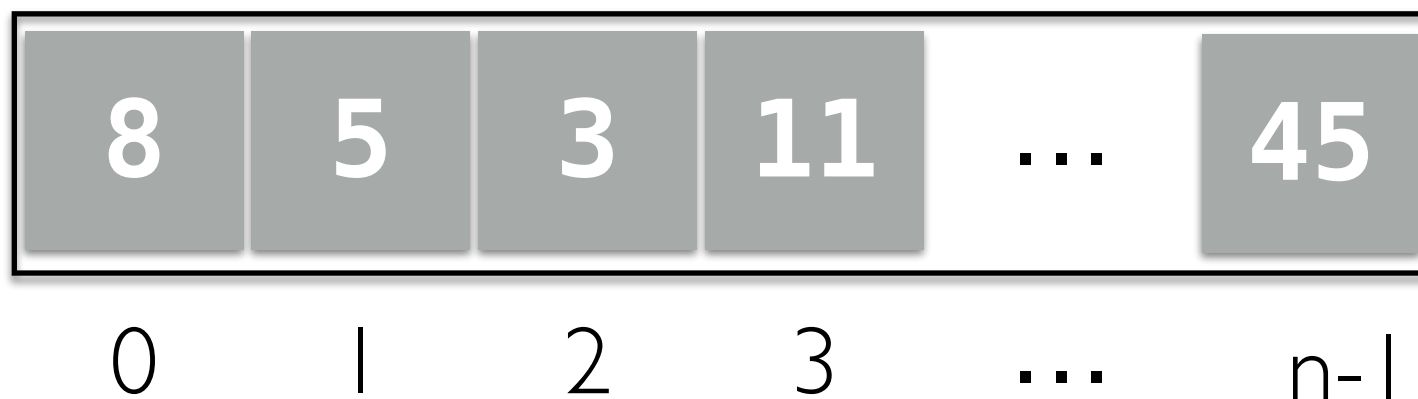
```
        if elem == item:
```

```
            return True
```

```
    return False
```

Loop runs  $n$  items  
in worst case

One equality check per  
iteration: assume comparing  
`elem == item` is one step

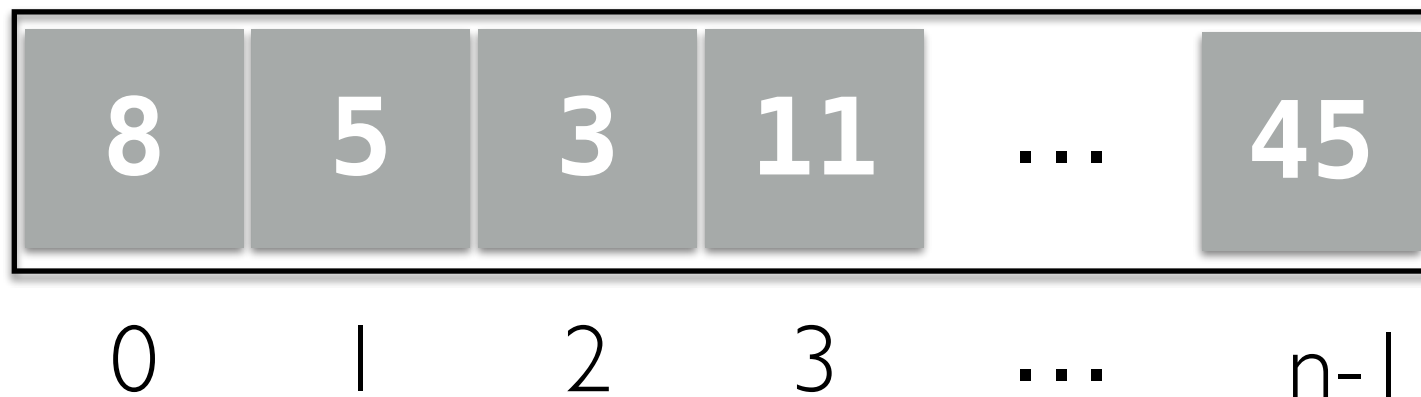




# Searching in a Sequence 2

- Second algorithm: nested loop!
  - Outer loop iterates through the items in **seq** and for each item, inner loop iterates through the items in **seq**
  - Note that the code does not compare any item to itself

```
def has_duplicates(seq):  
    for i in range(len(seq)):  
        for j in range(len(seq)):  
            if i != j and seq[i] == seq[j]:  
                return True  
    return False
```



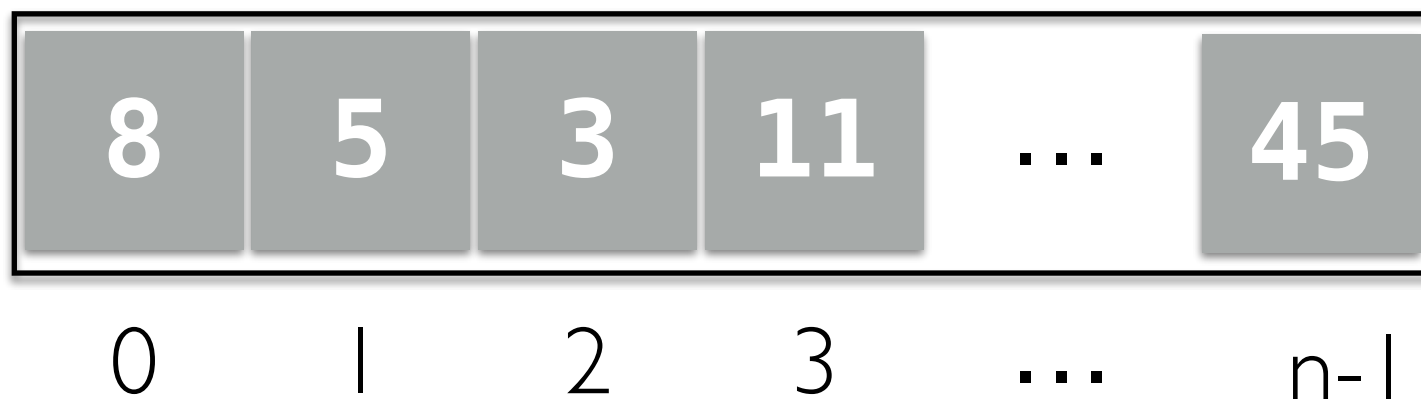
# Searching in a Sequence 2

- In the worst case, we have to walk through the entire sequence ( $n$  items) once *for each item* in the sequence ( $n$  items).
- Overall, the number of steps is quadratic in  $n$ . We write this as  $O(n^2)$

```
def has_duplicates(seq):  
    for i in range(len(seq)):  
        for j in range(len(seq)):  
            if i != j and seq[i] == seq[j]:  
                return True  
    return False
```

Each loop runs  $n$  times in worst case

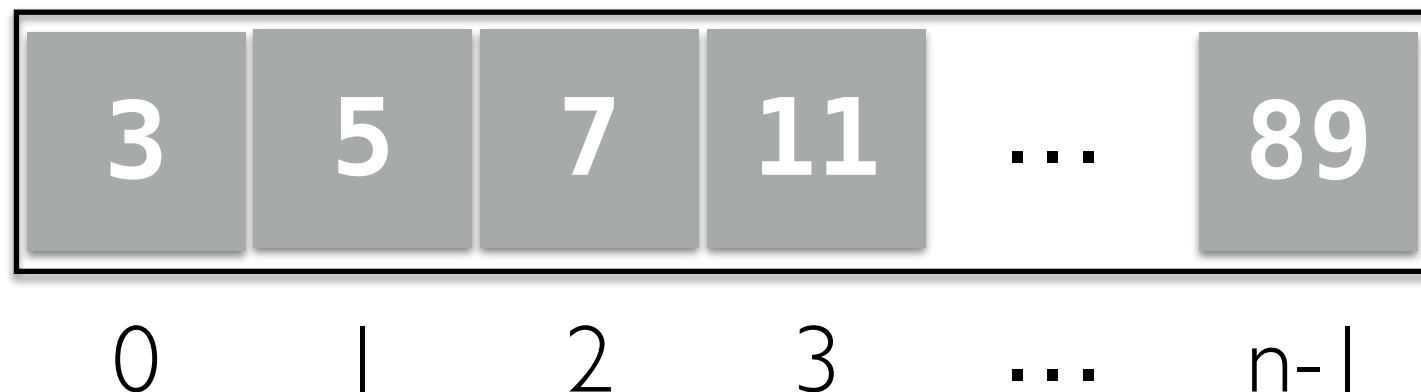
That's  $n$  comparisons for each of the  $n$  items in the worst case.



# Searching in a **Sorted** Array

- If the list is in sorted order, we can do better than a linear scan. We've seen that last class.
  - Think back to our "guessing game": we want to rule out half of the remaining items each time we guess

How do we search for an item (say 10) in a **sorted** array?



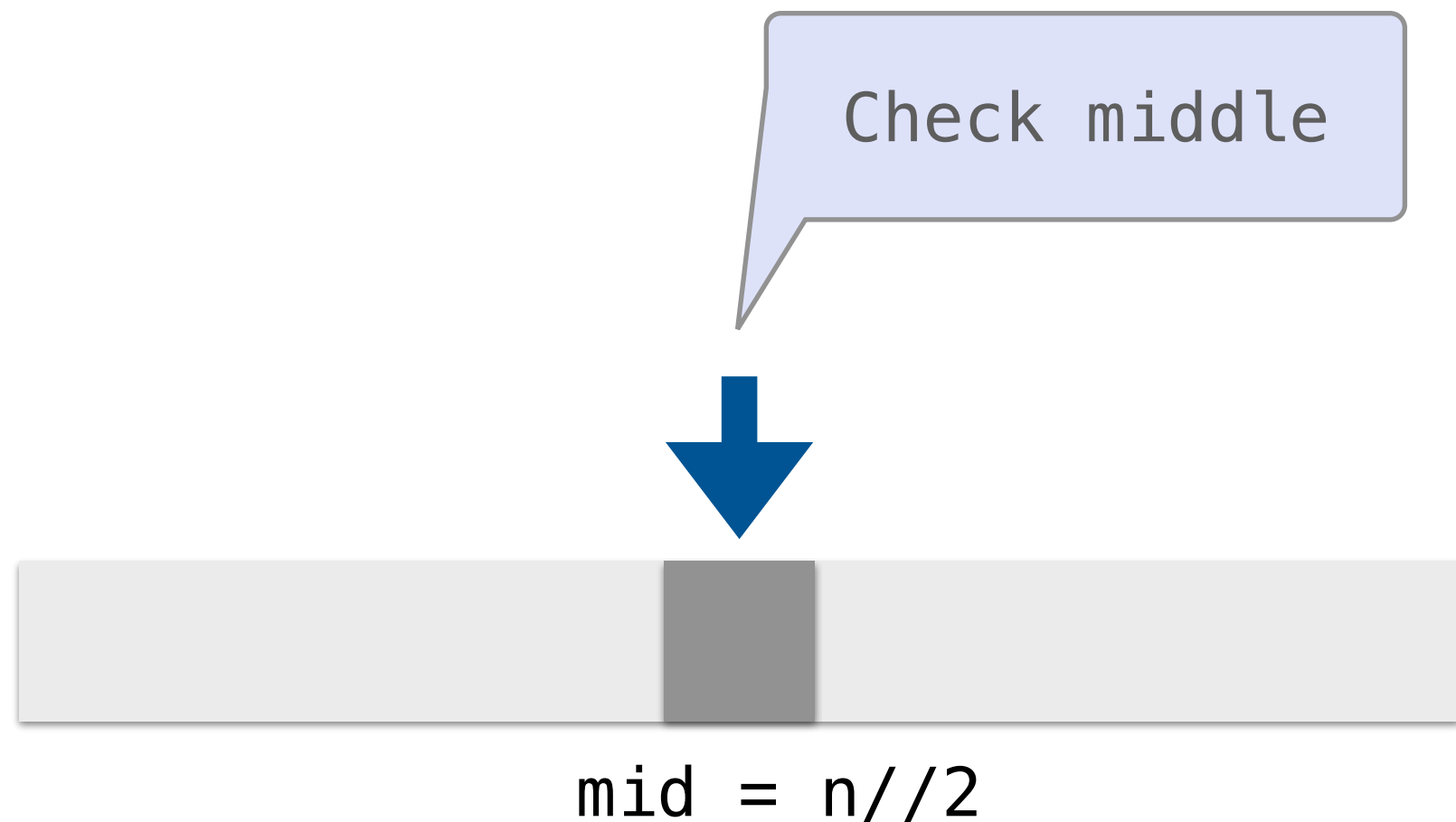
# Searching in a **Sorted** Array

- Want to maximize the number of elements we rule out (in the worst case)
- The best we can do is 50%. Why?
- Basic searching strategy for a sorted sequence is called **binary search**:
- Until we find the target (or run out of items to consider), look at the item in the **middle** of **sequence**
  - If the target is **smaller** than the item at the middle index, recurse on **sequence[0:mid]**
  - If the target is **larger** than the item at the middle index, recurse on **sequence[mid+1:]**

**Let's develop this algorithm recursively!**

# Binary Search

- Base cases? When are we done?
  - If list is too small (or empty) to continue searching, return False
  - If item we're searching for is the middle element, return True



# Binary Search

- Recursive case:
  - Recurse on left side if item is smaller than middle
  - Recurse on right side if item is larger than middle

If  $\text{item} < a\_lst[mid]$ , then need  
to search in  $a\_lst[:mid]$



$$mid = n // 2$$

# Binary Search

- Recursive case:
  - Recurse on left side if item is smaller than middle
  - Recurse on right side if item is larger than middle

If  $\text{item} > \text{a\_lst}[\text{mid}]$ , then need to search in  $\text{a\_lst}[\text{mid}+1:]$



$$\text{mid} = n // 2$$

```
def binary_search(seq, item):  
    """Assume seq is sorted. If item is  
    in seq, return True; else return False."""  
  
    n = len(seq)  
  
    # base case 1  
    if n == 0:  
        return False  
  
    mid = n // 2  
    mid_elem = seq[mid]  
  
    # base case 2  
    if item == mid_elem:  
        return True  
  
    # recurse on left  
    elif item < mid_elem:  
        left = seq[:mid]  
        return binary_search(left, item)  
  
    # recurse on right  
    else:  
        right = seq[mid+1:]  
        return binary_search(right, item)
```

Technically, there is one *small* problem with our implementation. List splicing is actually  $O(n)$ !



# Binary Search: Improved

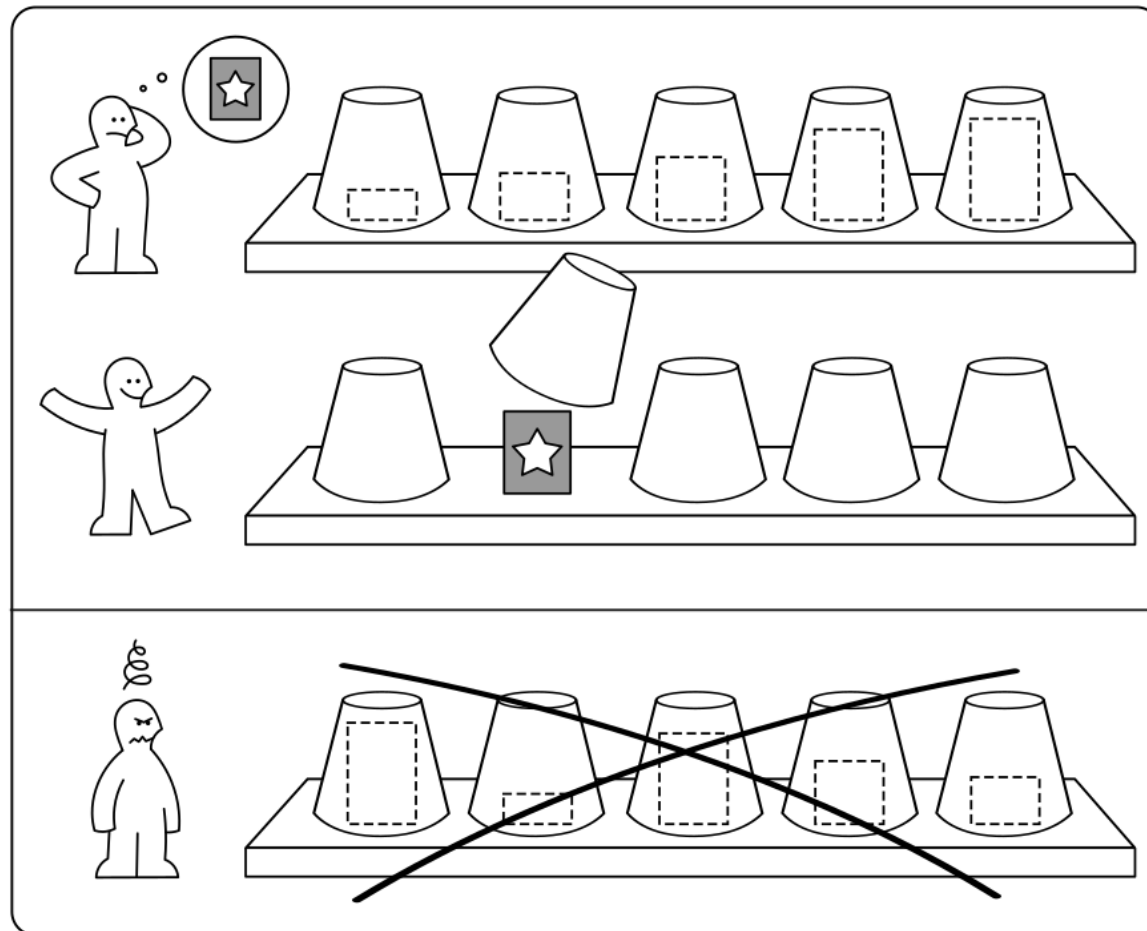
```
def binary_search_helper(seq, item, start, end):  
    '''Recursive helper function used in binary search'''  
  
    # base case 1  
    if start > end:  
        return False  
  
    mid = (start + end) // 2  
    mid_elem = seq[mid]  
  
    if item == mid_elem:  
        return True  
  
    # recurse on left  
    elif item < mid_elem:  
        return binary_search_helper(seq, item, start, mid-1)  
  
    # recurse on right  
    else:  
        return binary_search_helper(seq, item, mid+1, end)  
  
def binary_search_improved(seq, item):  
    return binary_search_helper(seq, item, 0, len(seq)-1)
```

Passing start/end indices as arguments avoids the need to splice!

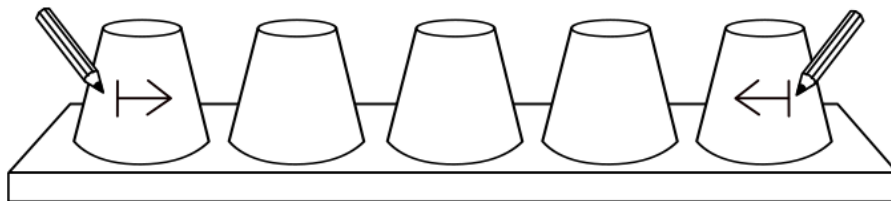
# BINÄRY SEARCH

idea-instructions.com/binary-search/  
v1.1, CC by-nc-sa 4.0

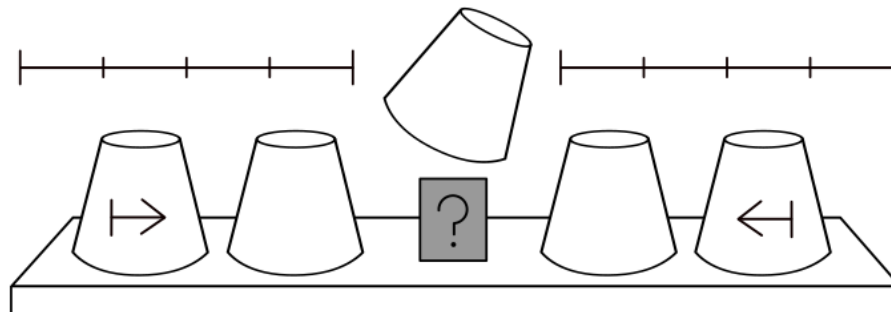
## IDEA



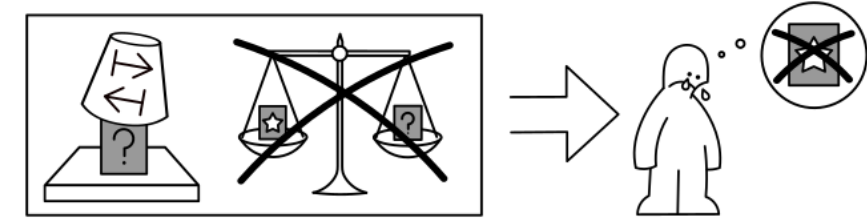
1



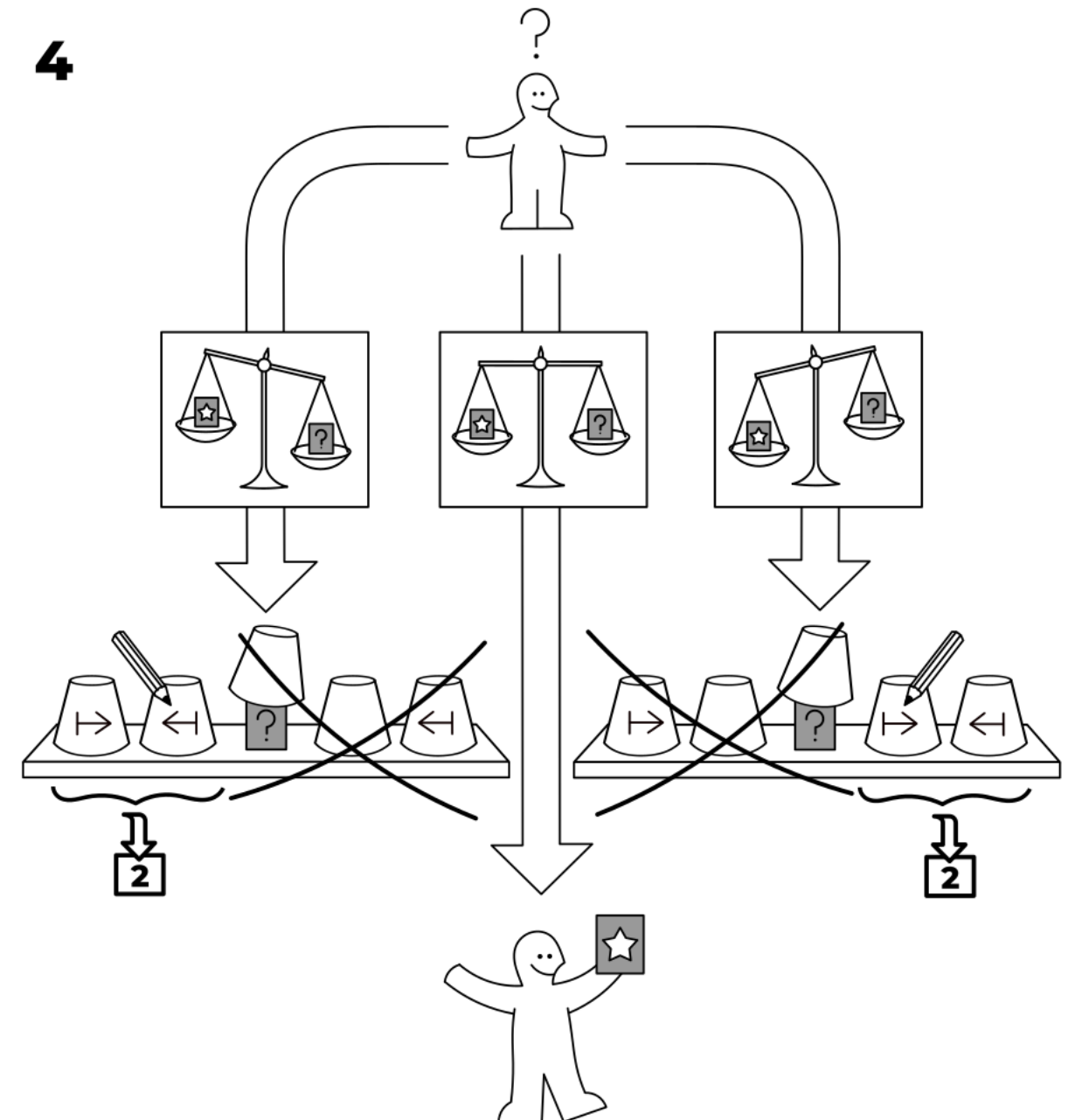
# 2



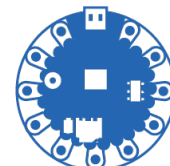
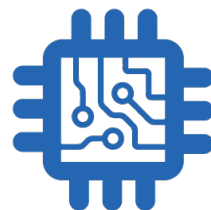
# 3



4



# More on Big Oh



# Understanding Big-O

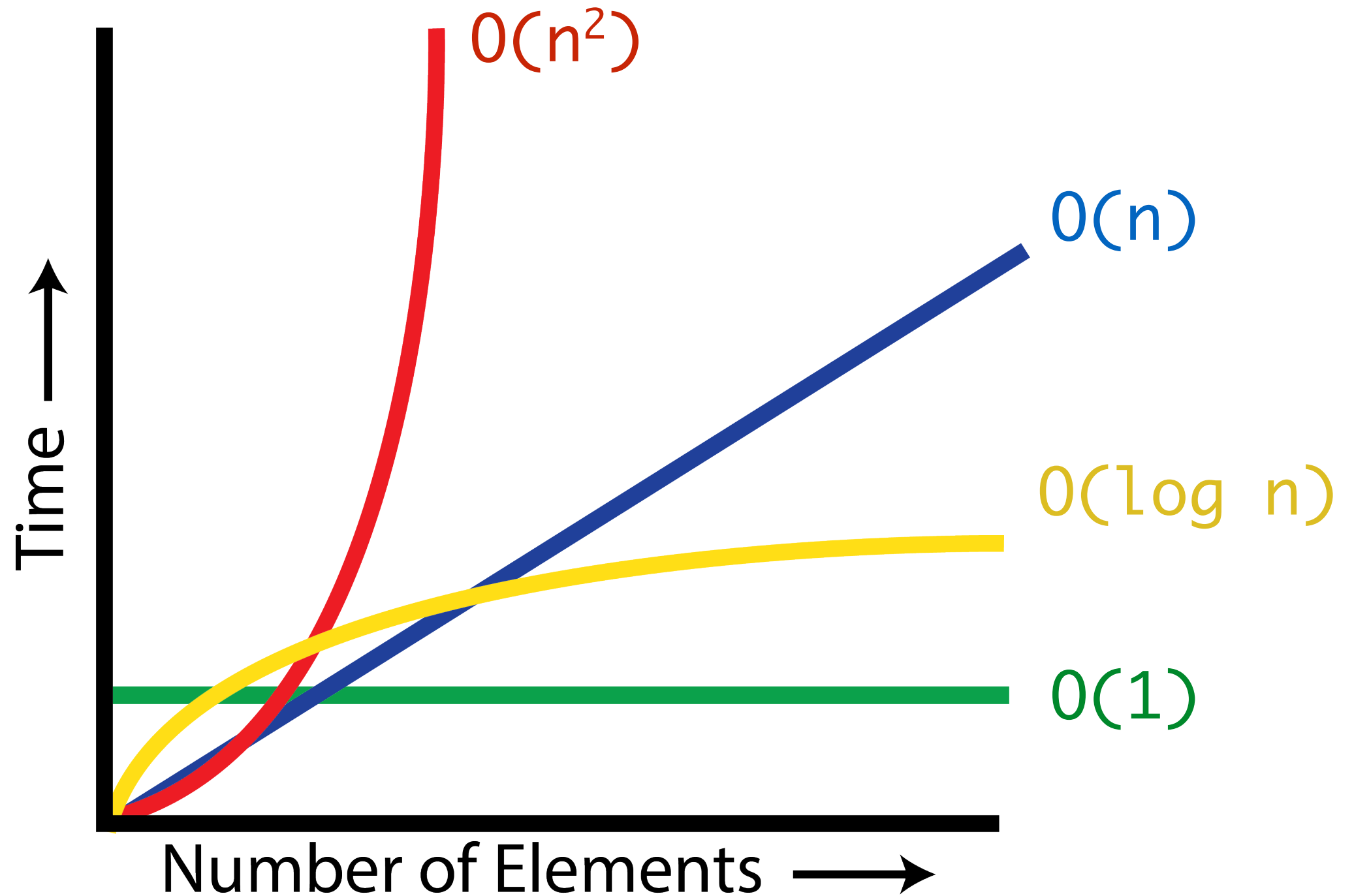
- Notation:  $n$  often denotes the number of elements (size)
- **Constant time** or  $O(1)$ : when an operation does not depend on the number of elements, e.g.
  - Addition/subtraction/multiplication of two values, or defining a variable etc are all constant time
- **Linear time** or  $O(n)$ : when an operation requires time proportional to the number of elements, e.g.:

```
for item in seq:  
    <do something>
```
- **Quadratic time** or  $O(n^2)$ : nested loops are often quadratic, e.g.,

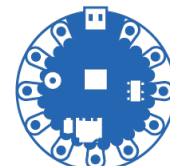
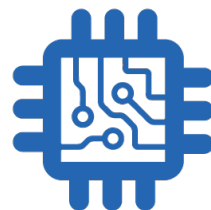
```
for i in range(n):  
    for j in range(n):  
        <do something>
```

# Big-O: Common Functions

- Notation:  $n$  often denotes the number of elements (size)
- Our goal: understand efficiency of some algorithms at a high level



# Sorting

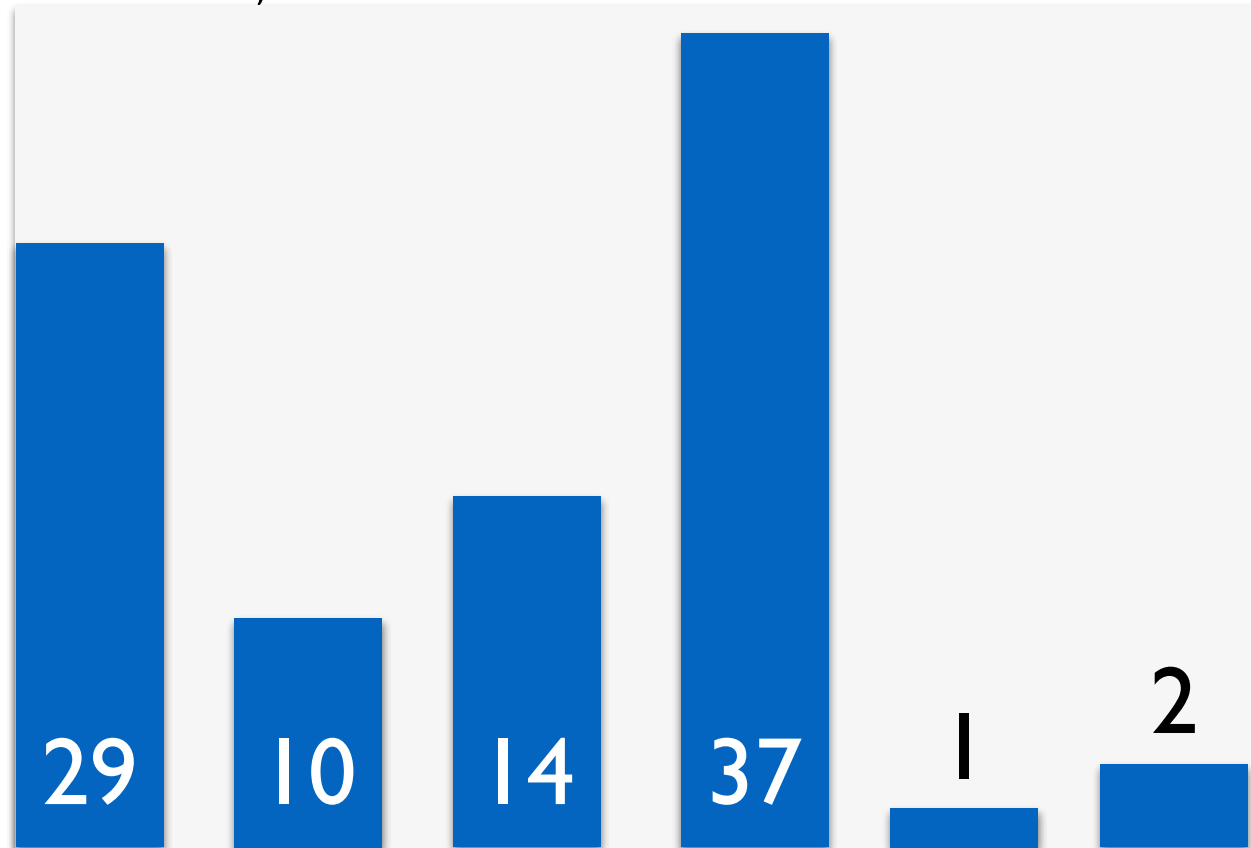


# Sorting

- **Problem:** Given a sequence of unordered elements, we need to sort the elements in ascending order.
- There are many ways to solve this problem!
- Built-in sorting functions/methods in Python
  - `sorted()`: *function* that returns a *new* sorted list
  - `sort()`: *list method* that *mutates* and sorts the list
- **Today:** how do we design our own sorting algorithm?
- **Question:** What is the best (most efficient) way to sort *n* items?
- We will use Big-O to find out!

# Selection Sort

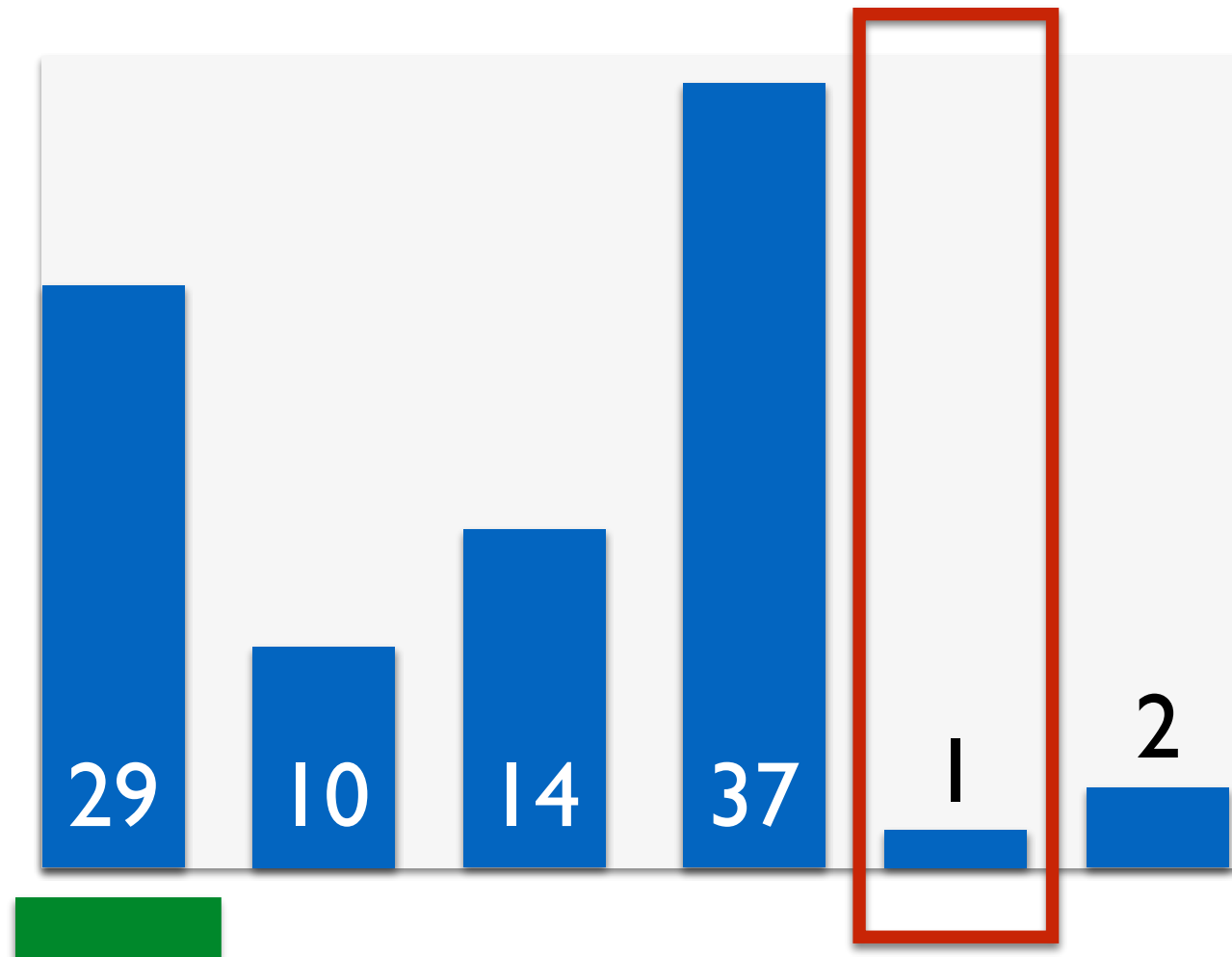
- A possible approach to sorting elements in a list/array:
  - Find the smallest element and move (swap) it to the first position
  - *Repeat*: find the second-smallest element and move it to the second position, and so on





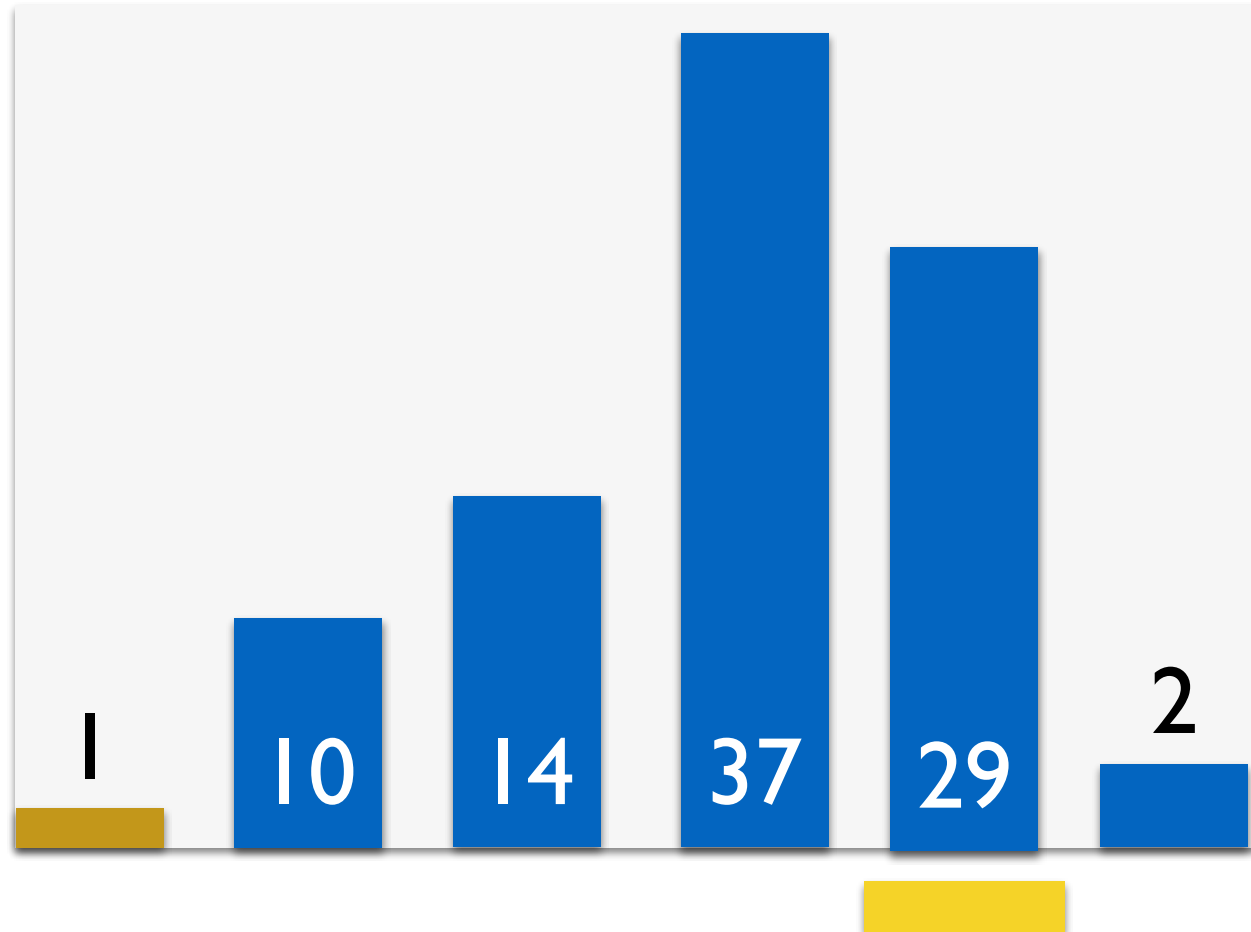
# Selection Sort

- Find the **smallest** element and move (swap) it to the **first** position
- *Repeat*: find the second-smallest element and move it to the second position, and so on



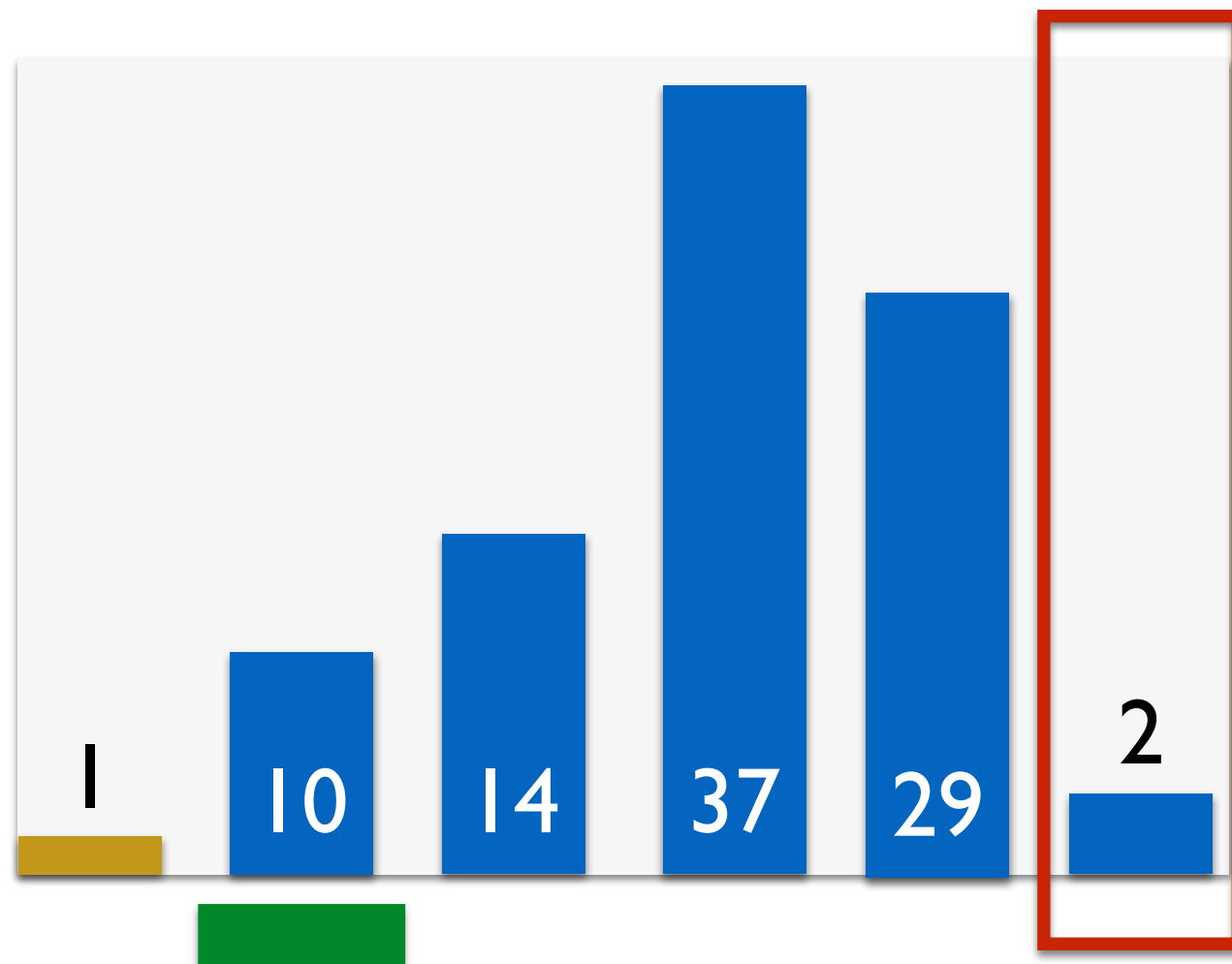
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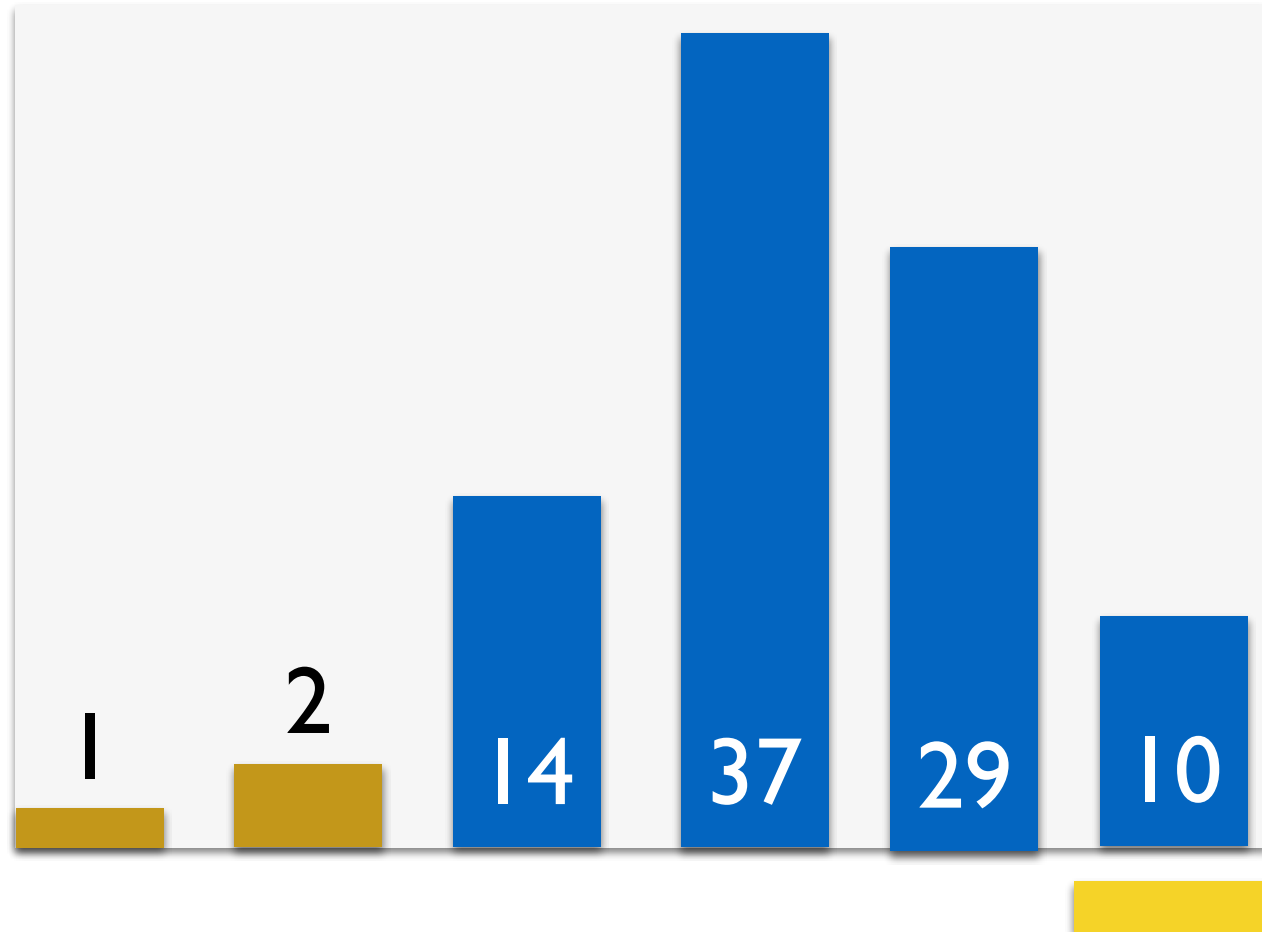
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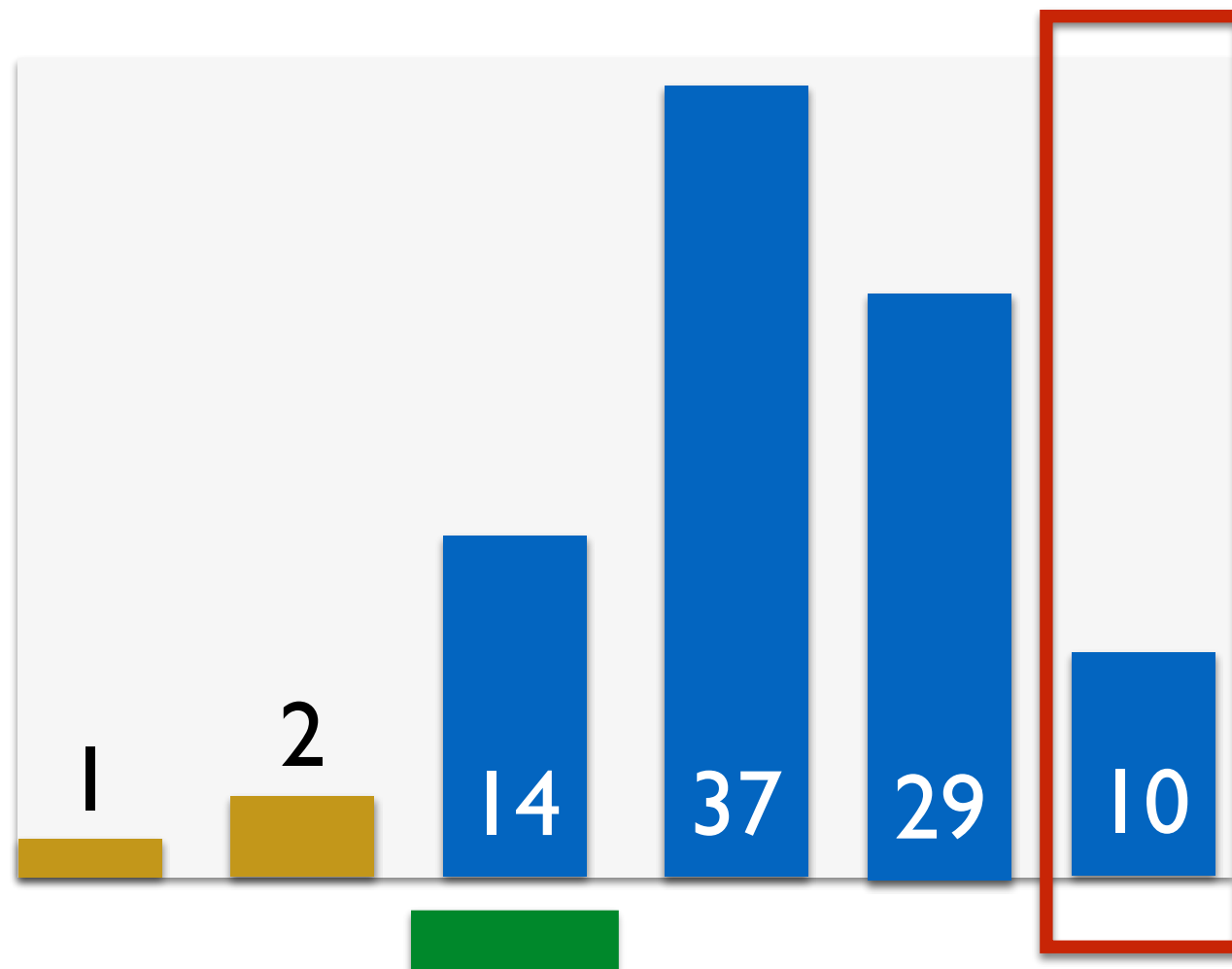
# Selection Sort

- Find the smallest element and move (swap) it to the first position
- *Repeat*: find the second-smallest element and move it to the second position, and so on
- The **gold** bars represent the sorted portion of the list.



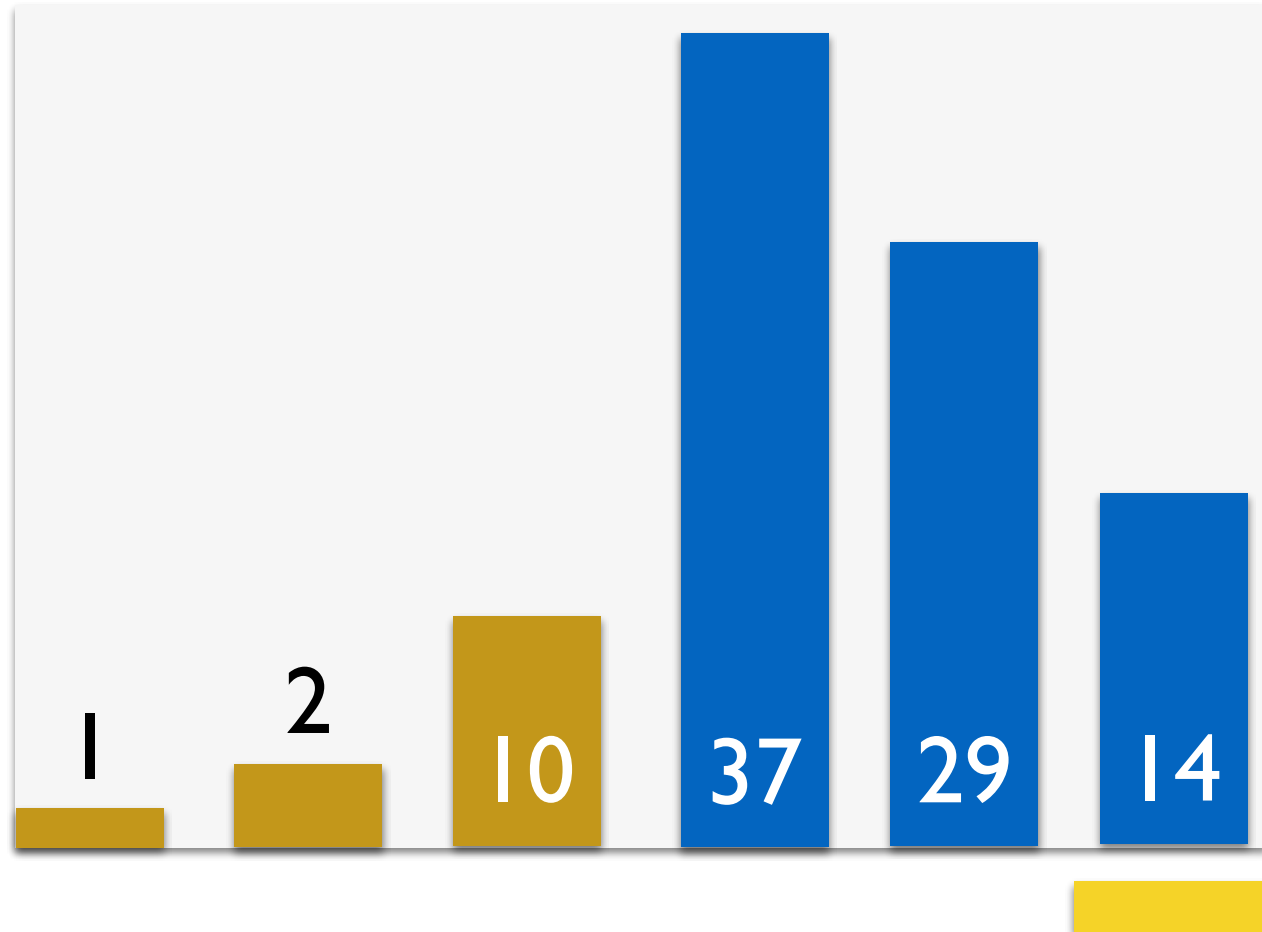
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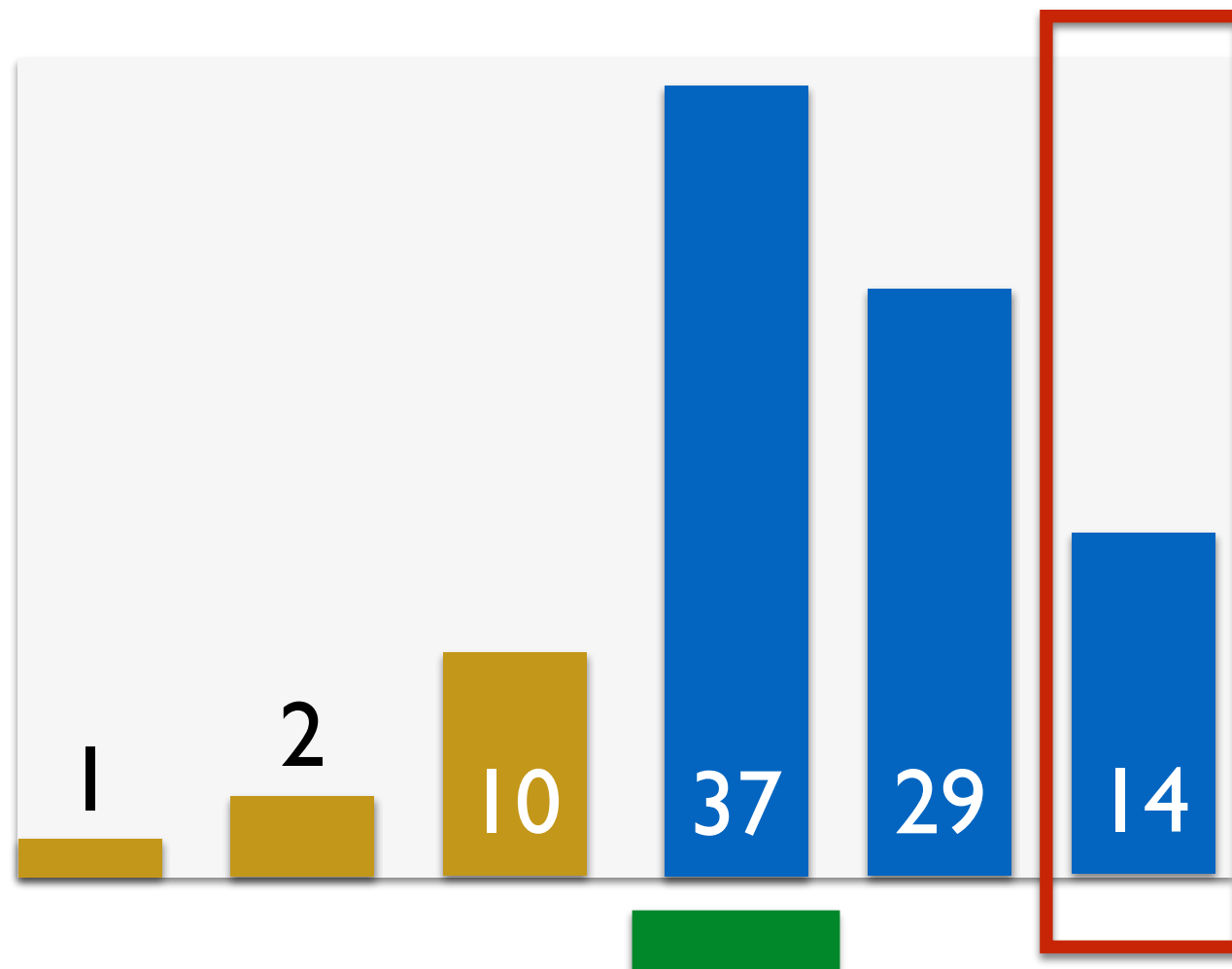
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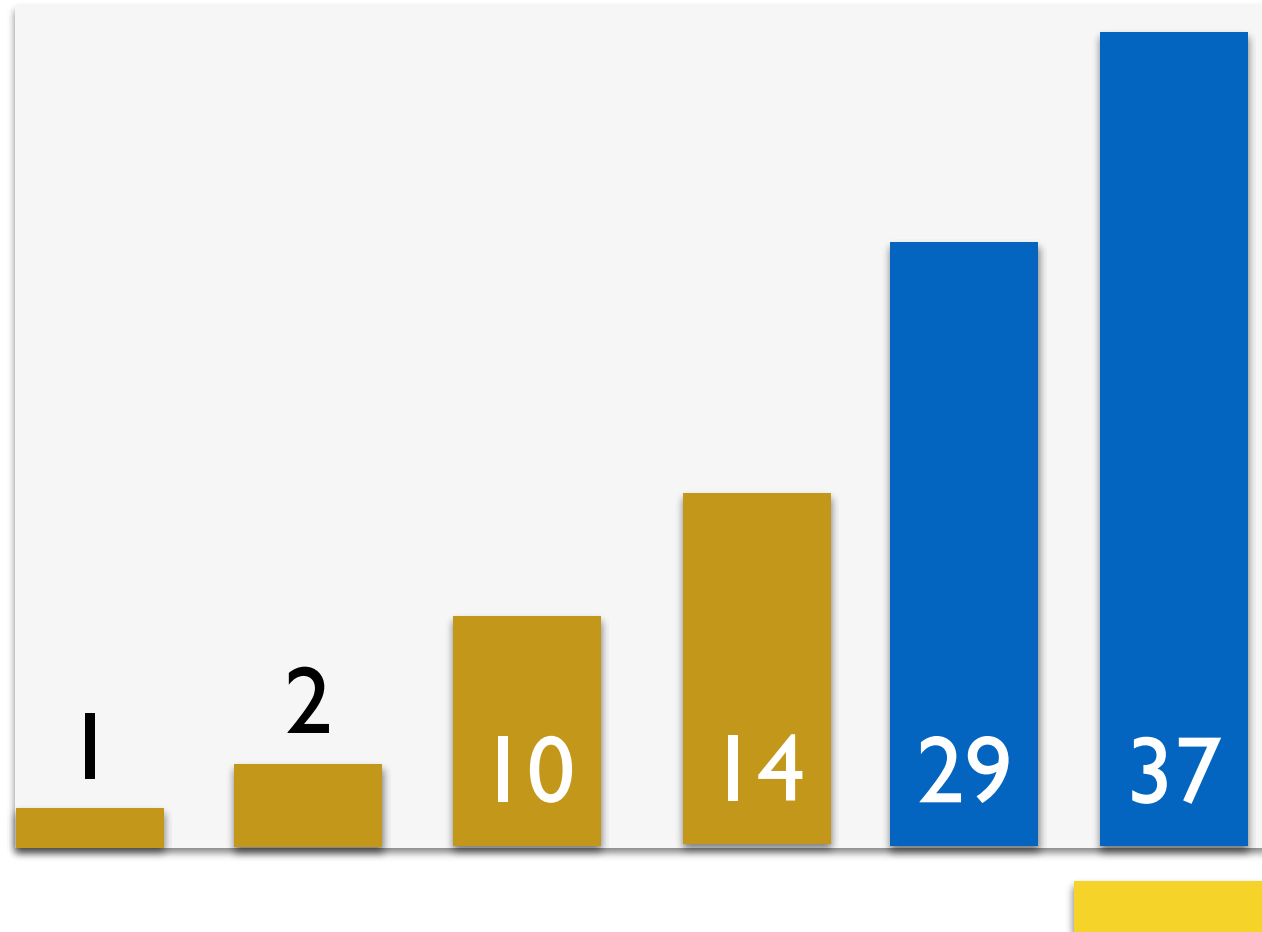
# Selection Sort

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# Selection Sort

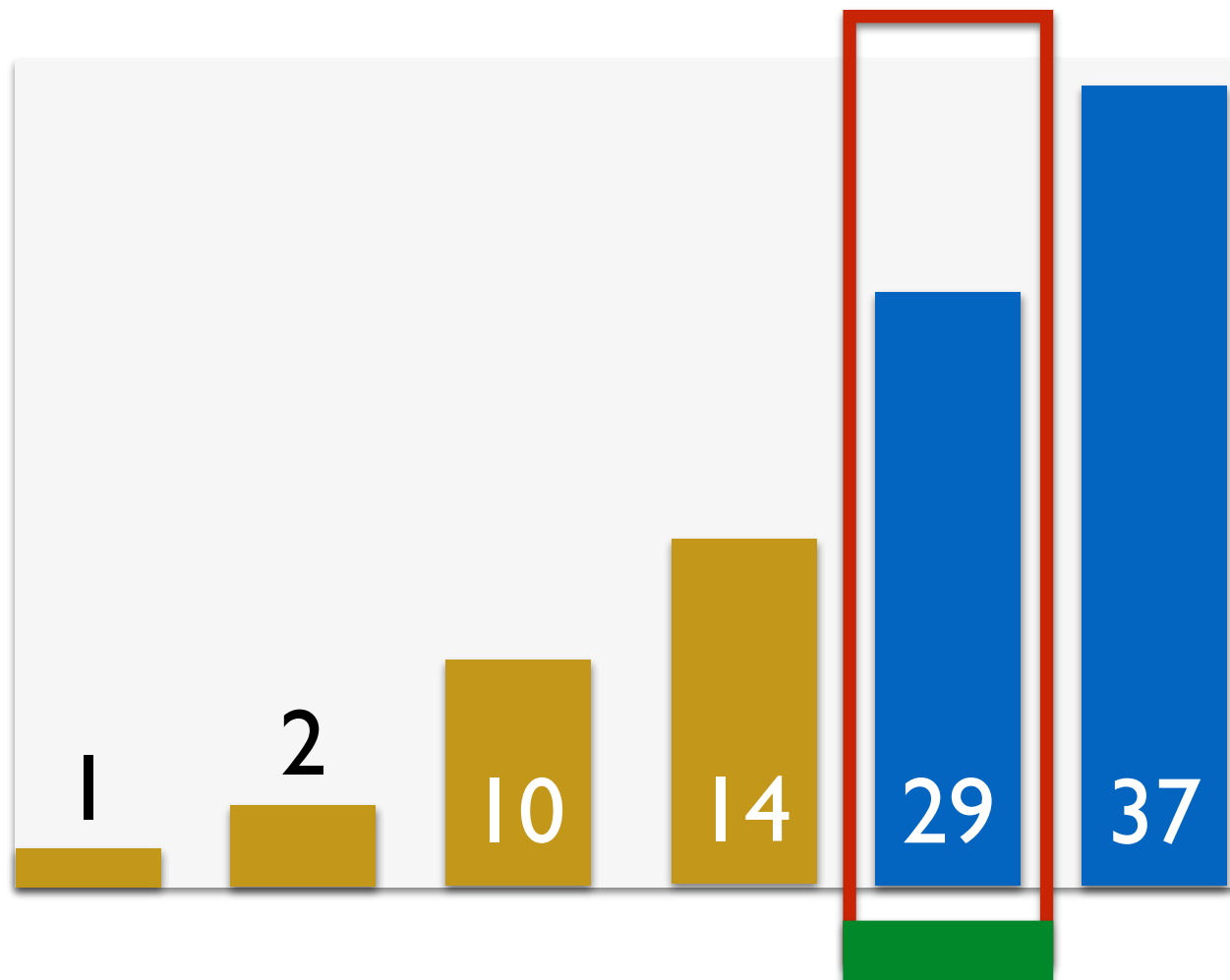
- Find the smallest element and move (swap) it to the first position
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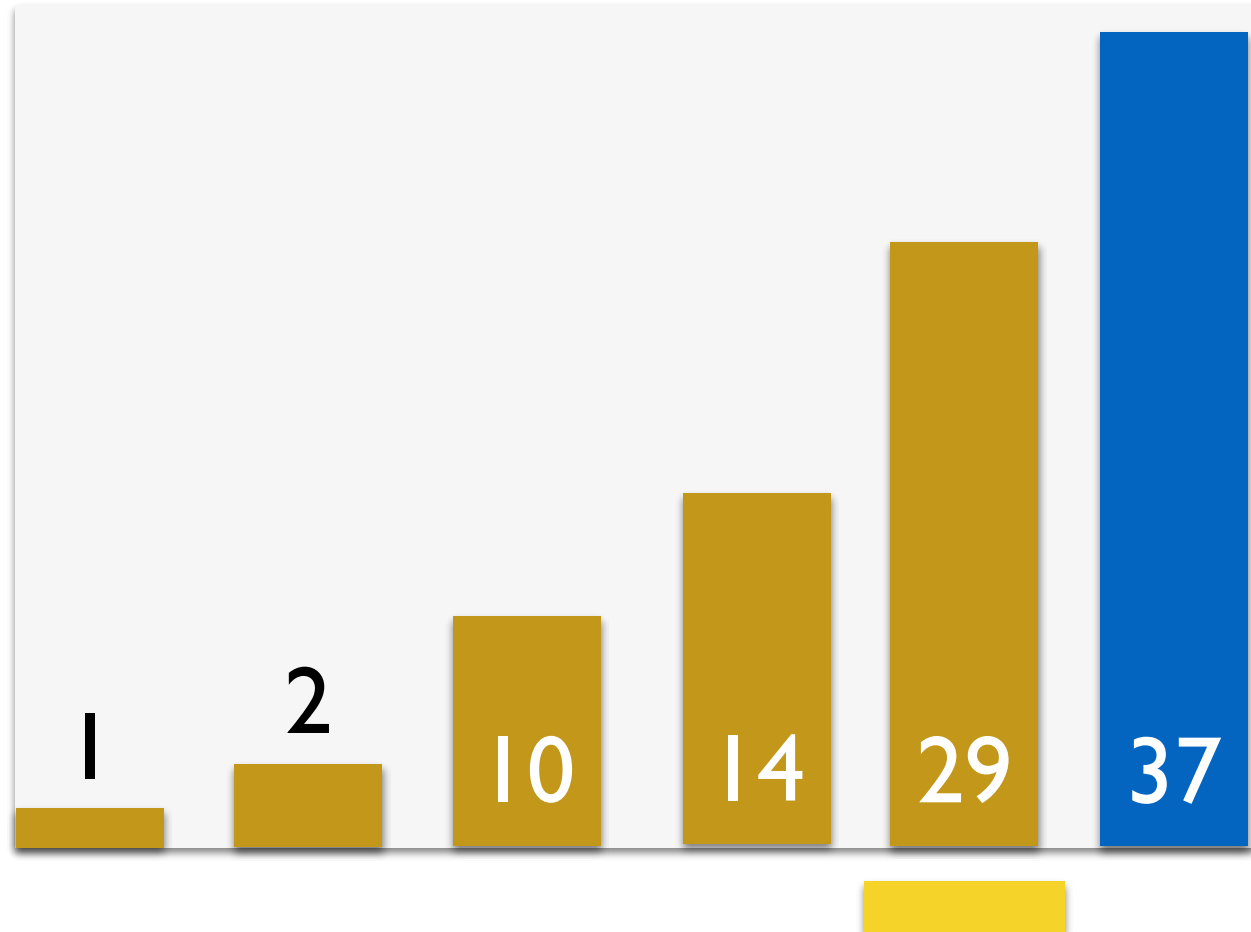
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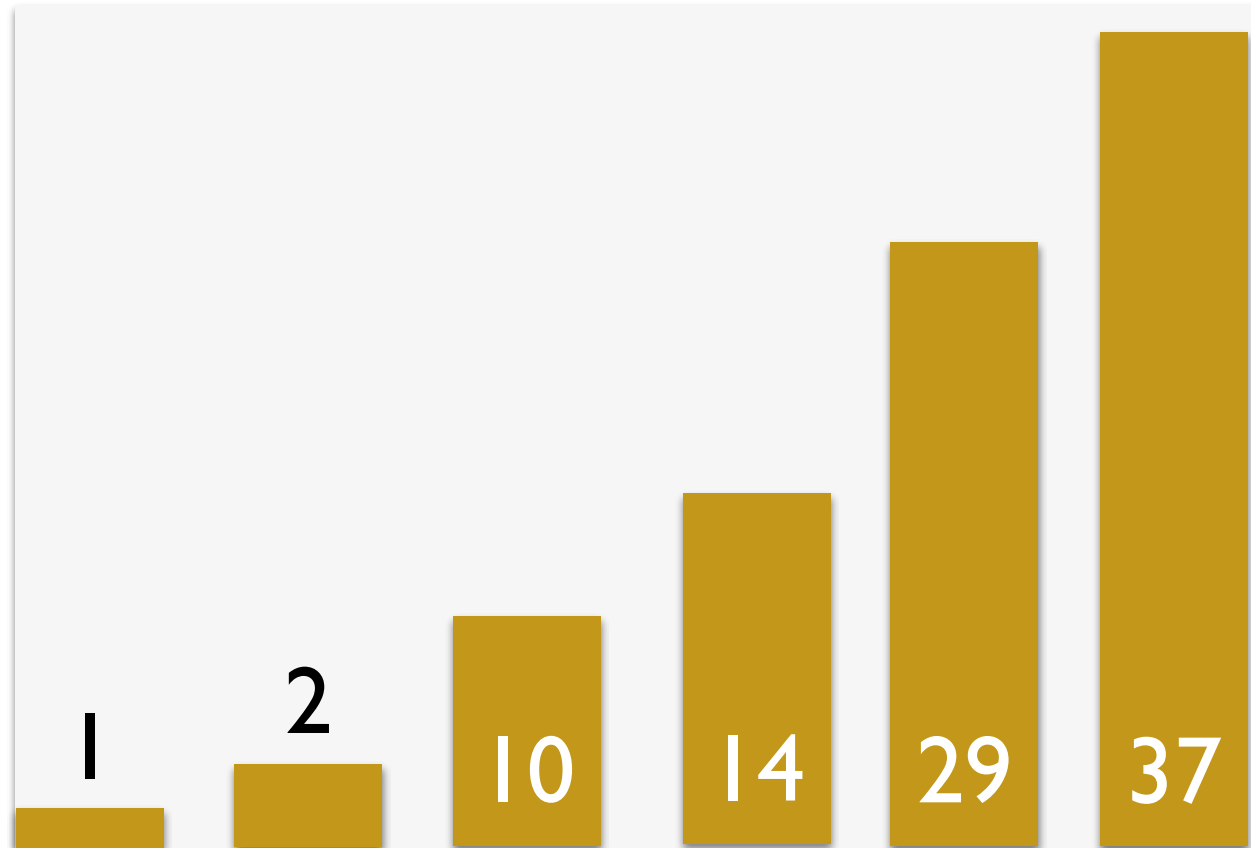
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# Selection Sort

- Find the smallest element and move (swap) it to the first position
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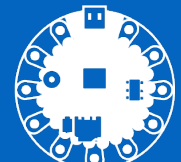
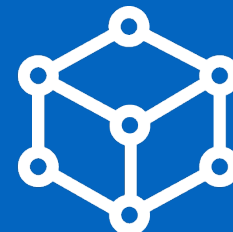
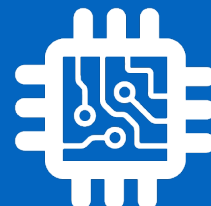
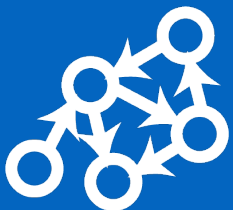


And now we're finally done!

# Selection Sort

## Roma Folk Dance

- <https://www.youtube.com/watch?v=Ns4TPTC8whw>



# Selection Sort

- Generalize: For each index  $i$  in the list `lst`, we need to find the **min** item in `lst[i:]` so we can replace `lst[i]` with that item
- In fact we need to find the position **min\_index** of the item that is the minimum in `lst[i:]`
- **Neat trick:** how to swap values of variables **a** and **b** in one line?
  - in-line "tuple" swapping: `a, b = b, a`

**How do we implement this algorithm?**

# Selection Sort

```
def selection_sort(my_lst):  
    """Selection sort of a given mutable sequence my_lst,  
    sorts my_lst by mutating it.  Uses selection sort."""  
  
    # find size  
    n = len(my_lst)  
  
    # traverse through all elements  
    for i in range(n):  
        # find min element in the sublist from index i+1 to end  
  
        min_index = get_min_index(my_lst, i)  
  
        # swap min element with current element at i  
        my_lst[i], my_lst[min_index] = my_lst[min_index], my_lst[i]
```

You will work on this helper  
function in Lab 10

# Selection Sort

```
def selection_sort(my_lst):  
    """Selection sort of a given mutable sequence my_lst,  
    sorts my_lst by mutating it.  Uses selection sort."""  
  
    # find size  
    n = len(my_lst)  
  
    # traverse through all elements  
    for i in range(n):  
  
        # find min element in the sublist from index i+1 to end  
  
        min_index = get_min_index(my_lst, i)  
  
        # swap min element with current element at i  
        my_lst[i], my_lst[min_index] = my_lst[min_index], my_lst[i]
```

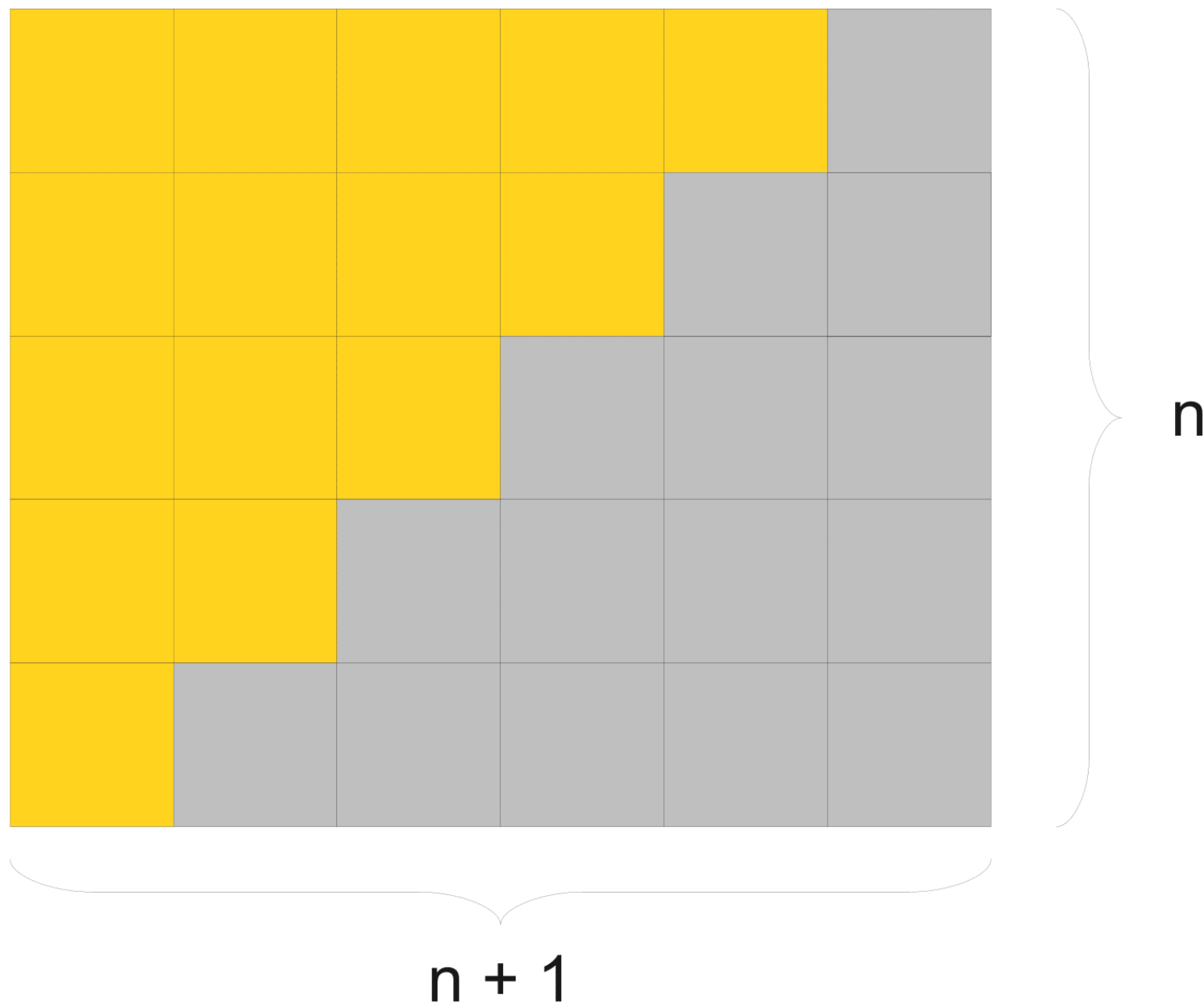
Even without an implementation,  
can we guess how many steps  
does this function need to take?

# Selection Sort Analysis

- The helper function **get\_min\_index** must iterate through index **i** to **n** to find the min item
  - When **i = 0** this is **n** steps
  - When **i = 1** this is **n-1** steps
  - When **i = 2** this is **n-2** steps
  - And so on, until **i = n-1** this is **1** step
- Thus overall number of steps is sum of inner loop steps
$$(n - 1) + (n - 2) + \cdots + 0 \leq n + (n - 1) + (n - 2) + \cdots + 1$$
- What is this sum? (You will see this in MATH 200 if you take it.)



$$n + (n-1) + \dots + 2 + 1 = n(n+1) / 2$$



# Selection Sort Analysis: Algebraic

$$\begin{aligned} S &= n + (n - 1) + (n - 2) + \cdots + 2 + 1 \\ + \quad S &= 1 + 2 + \cdots + (n - 2) + (n - 1) + n \end{aligned}$$

---

$$2S = (n + 1) + (n + 1) + \cdots + (n + 1) + (n + 1) + (n + 1)$$

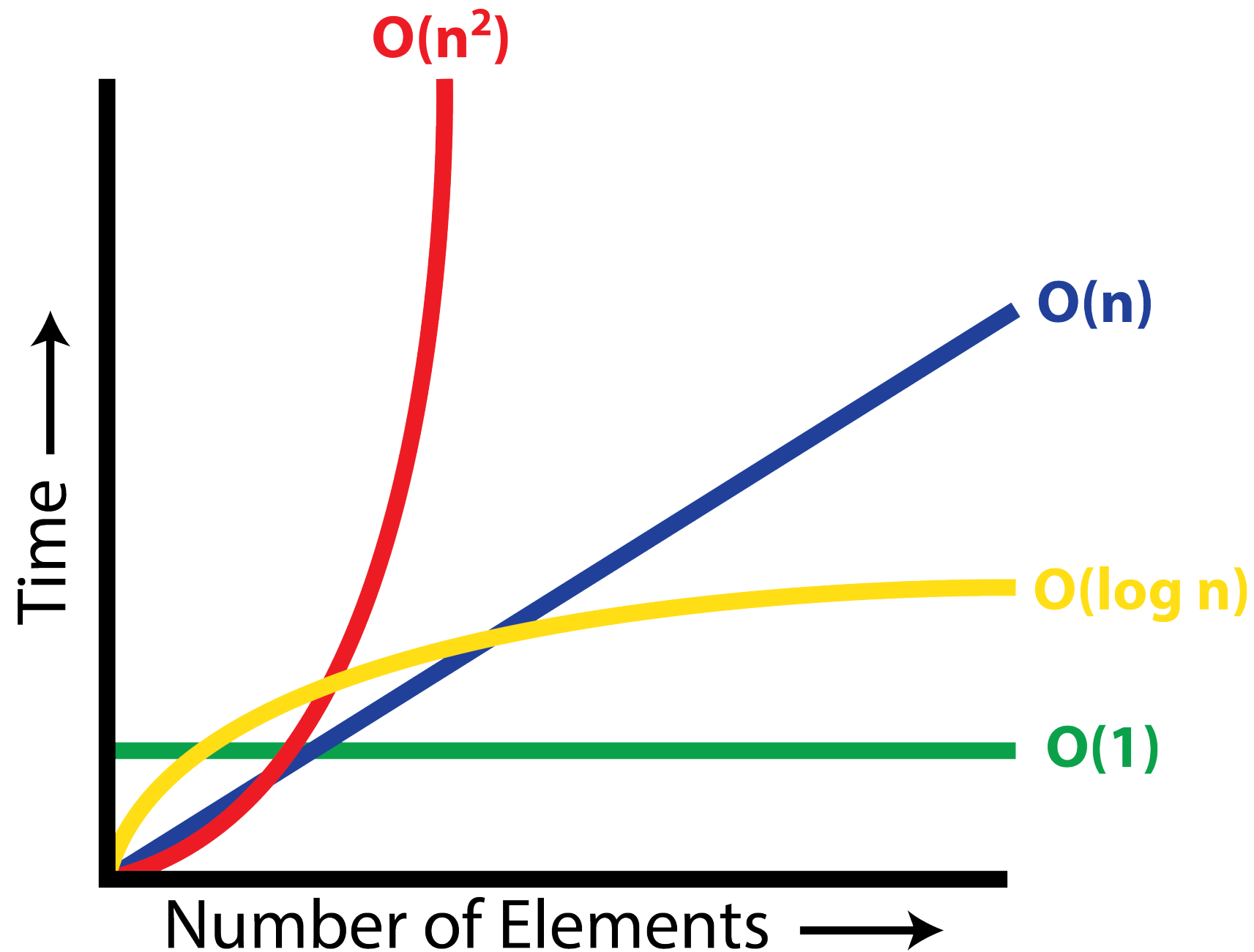
$$2S = (n + 1) \cdot n$$

$$S = (n + 1) \cdot n \cdot 1/2$$

- Total number of steps taken by selection sort is thus:
  - $O(n(n + 1)/2) = O(n(n + 1)) = O(n^2 + n) = O(n^2)$

# How Fast Is Selection Sort?

- Selection sort takes approximately  $n^2$  steps!



# The end!

