

Food For Thought

- Experiment **archival** on PlanetLab is difficult but can (almost) be accomplished
- Experiment **repeatability** is mostly impossible
 - But is this necessarily bad?
 - What does it mean for an experiment to be repeatable?
 - Do all testbeds have to enable fully repeatable experiments?
- Does archival imply repeatability? Are both required?
- Some volatility/unpredictability is arguably a good thing (more "realistic")
 - Internet does not provide repeatability!
- Perhaps best approach is to use a combination of configurable and non-configurable testbeds
 - Simulation/emulation + live deployment
 - Best of both worlds?

Thanks!