

# Using the Public Cloud for Software Engineering Education

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Graphic: Google's "Testing on the Toilet" program



### Software Engineering for Software-as-a-Service

SaaS + Cloud High productivity, cloud "Frequent release" deployment ⇔ Projects culture  $\Leftrightarrow$  weekly work & have progress during immediate, global semester **SW Eng** visibility using SaaS Agile Rails

"Incremental" testing discipline
& great testing tools ⇔
testing as root of process, not after-chore

http://tinyurl.com/about-saas



### Learn By Doing: Tools > Methodologies

- Software arch., design patterns, coding practices
- Ruby & Rails

- Test-first development, unit testing
- **RSpec**

 Behavior-driven design, integration testing

- Cucumber
- Agile, iteration-based project management
- Pivotal Tracker

 Version management & collaboration skills

Git & GitHub

 SaaS technologies, deployment & operations  EC2, Heroku, SauceLabs CIT 3



### Uses of Public Computing Infrastructure

- Courseware distribution
- Project deployment
- Evaluation (vs. "runs on my computer")
- Quantitative checking of code metrics (coverage, code/test ratio, quality)
- Project management
- Version control w/instructors observing
- Experiments about horizontal scaling
- (Fall 2012) cloud-based continuous integration testing

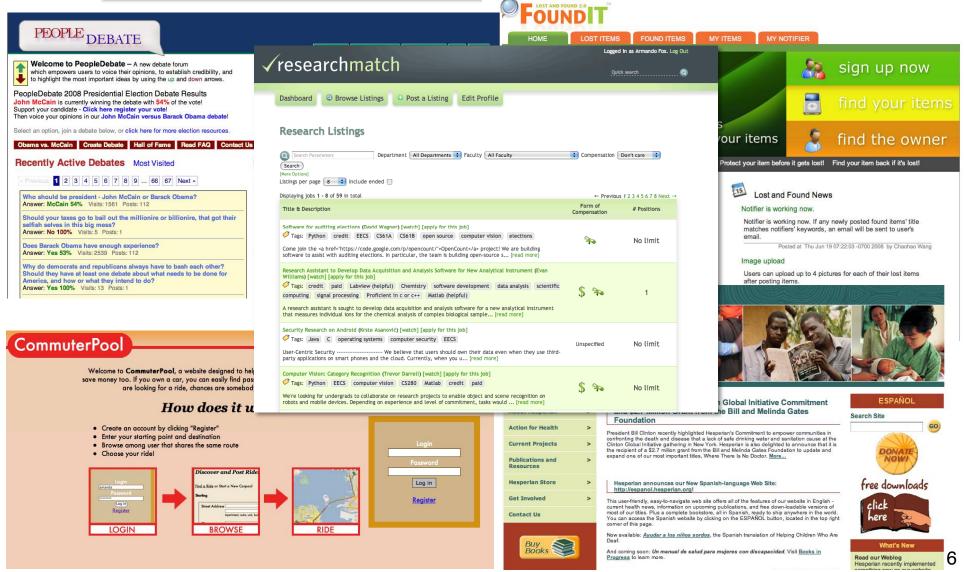


# Cloud Computing as a Supporting Technology

- Elasticity is great for courses!
  - Lab deadlines, final project demos
  - "Grant" from AWS; ~\$100/student
  - See database fall over: ~200 servers needed
- VM image simplifies courseware distribution
  - TAs prepare image ahead of time
  - Students can install weird cutting-edge SW
- Students get better hardware
  - run VM on cloud vs. locally
  - potentially better tech support



#### Success stories





## SaaS Changes Demands on Instructional Computing?

- Runs on your laptop or class Un\*x account
- Obscure course project
- project scrapped when course ends
- Intra-class teams
- Courseware: tarball or custom installs
- Code never leaves UCB
- Per-student/per-course account

- Runs in cloud, remote management
- Your friends can use it
- Gain customers ⇒ app outlives course
- Teams cross class & UCB boundaries
- Courseware: VM image
- Code released open source, résumé builder
- General, collaborationenabling tools & facilities



### Lessons/Takeaways

#### New opportunity to give students:

- More realistic assignments
- Build, deploy something "real" (outlives class)
- Use same tools they'd use in real life
- Smoother courseware experience

#### Challenges

- Instructor administration not quite there yet
- Can't install/tweak own kernel
- Lots of demand; donations won't go on forever
- "Cheaper but faster" than local IT