

[TAP:LCSSGR] Binary Search Tree and Heap

- Is it possible for a binary tree to be a binary search tree and a heap at the same time?

no duplicates



Today's Outline

- Binary Search Tree
 - Basics
 - • Operations
 - Implementation

BST Operations

- BSTs will implement the OrderedStructure Interface

- `add(E item)`
- `contains(E item)`
- `get(E item)`
- `remove(E item)`
- `iterator()`

$\Theta(\log n)$ $\log n \leq h \leq n$

$O(h)$ \leftarrow height of the tree

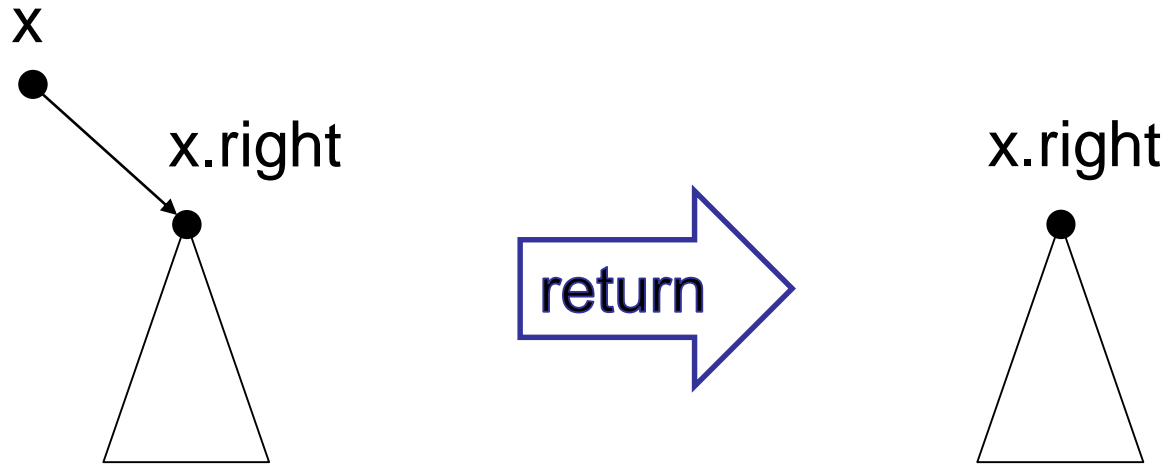
\leftarrow in-order traversal

Removal

- Removing the root is a (not so) special case
 - If we can remove the root, we can remove any element in a BST in the same way
- We need to implement:
 - `public E remove(E item)`
 - `protected BT removeTop(BT top)`

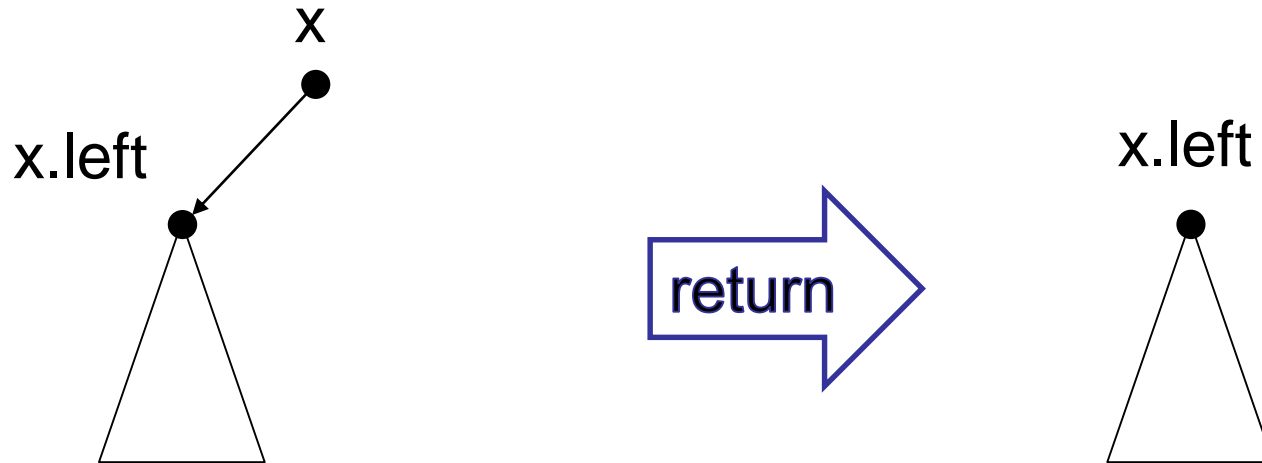
RemoveTop(topNode)

Case 1: No left subtree



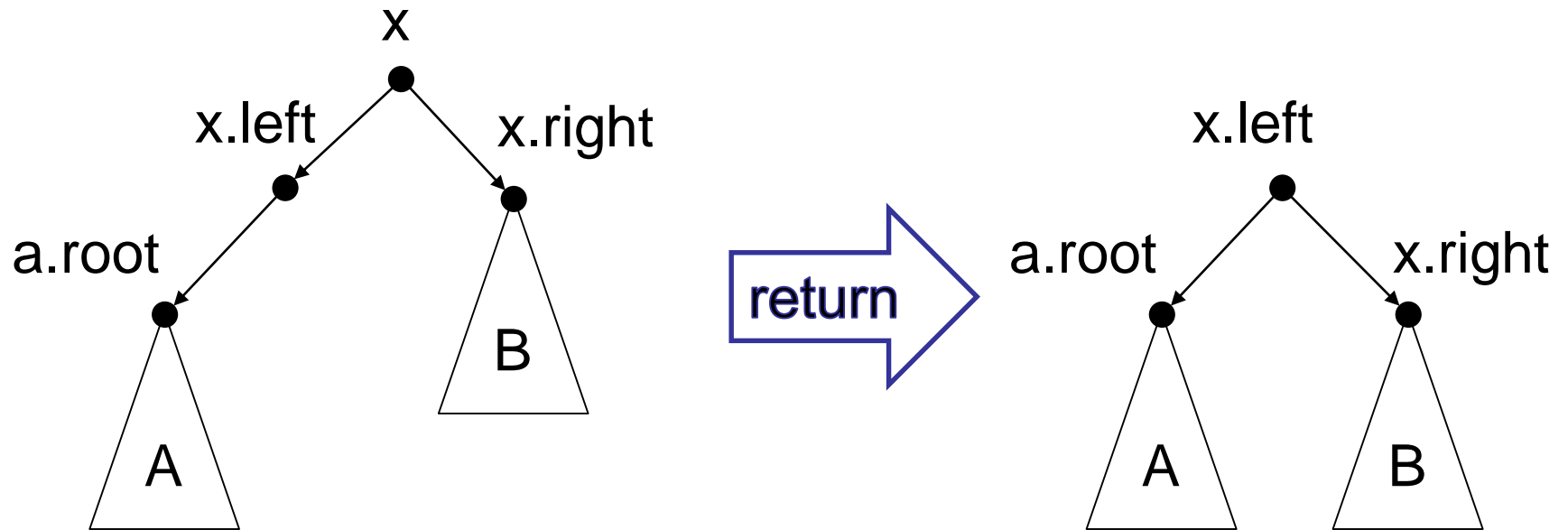
RemoveTop(topNode)

Case 2: No right subtree



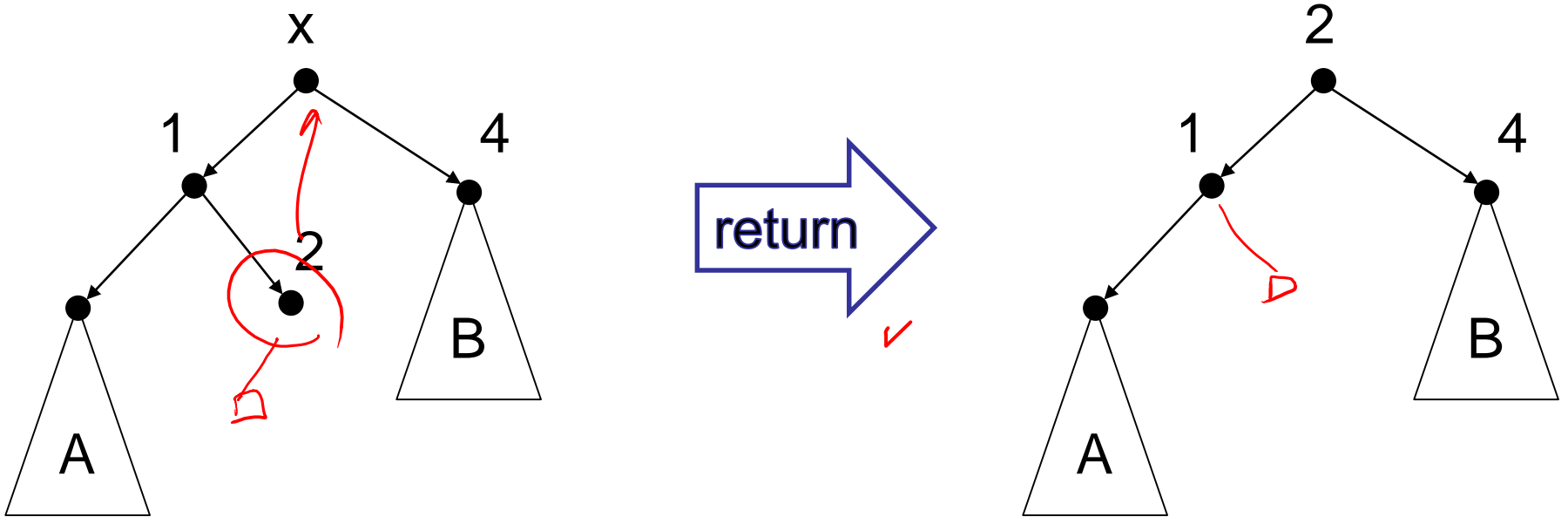
RemoveTop(topNode)

Case 3: Left has no right subtree



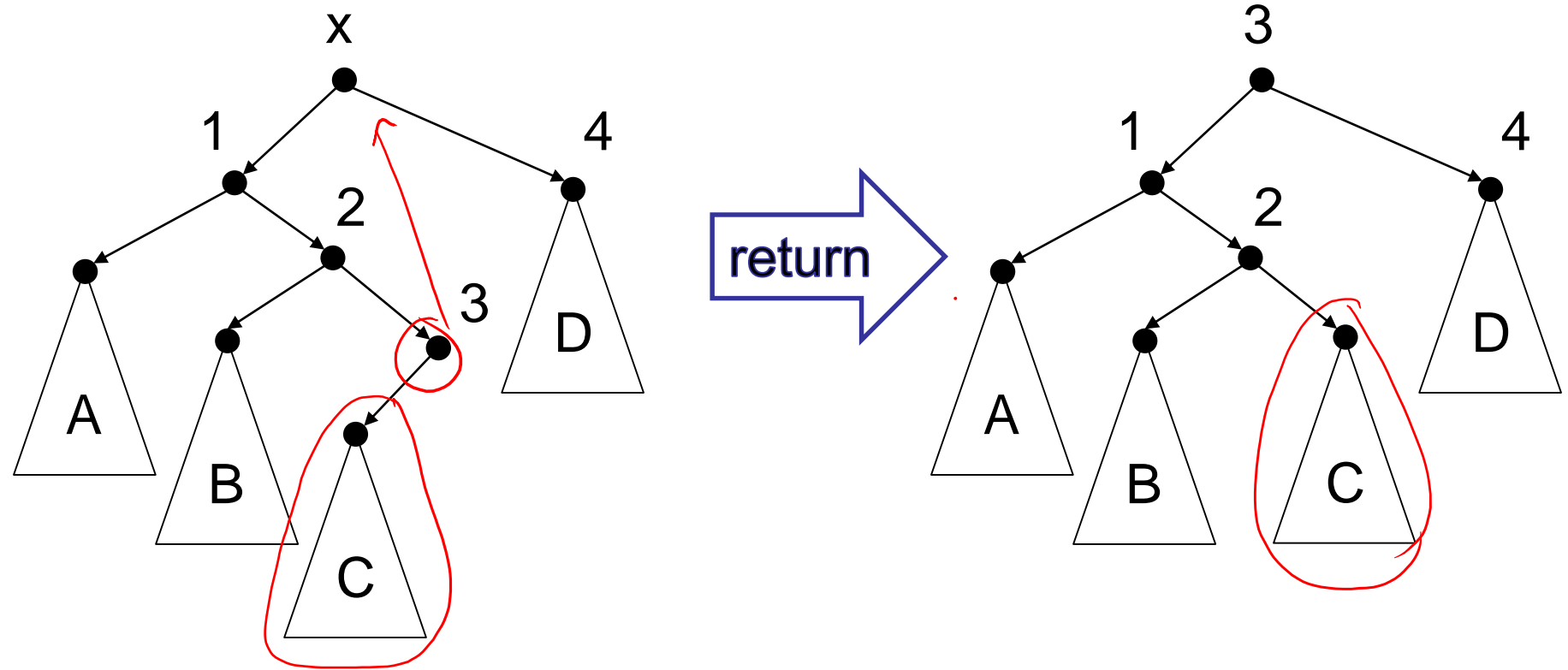
RemoveTop(topNode)

Case 4: General Case

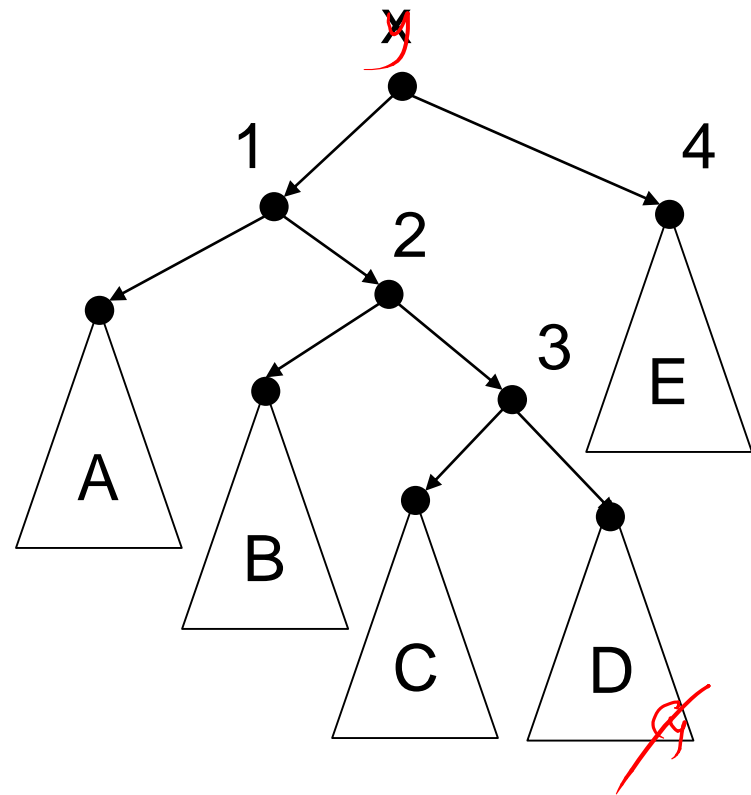


RemoveTop(topNode)

Case 4: General Case



[Exercise] Draw the tree after removing x



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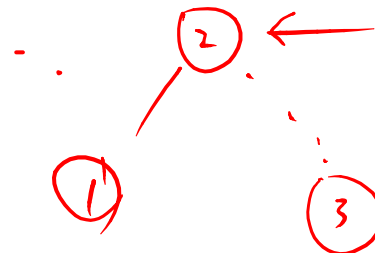
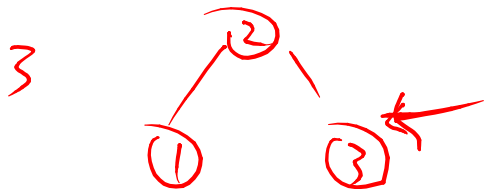
BST Implementation

- The BST holds the following items
 - `BinaryTree root`: the root of the tree
 - `int count`: the number of nodes in the BST
 - `Comparator<E> ordering`: for an alternative way to comparing nodes
- Two constructors: One takes a Comparator

BST Implementation: locate

- Several methods search the tree:
 - `add`, `remove`, `contains`, ...
- We factor out common code: `locate` method
- *protected* `locate(BinaryTree<E> node, E v)`
 - Returns a `BinaryTree<E> n` in the subtree whose root is `node` such that :
 - n has its value equal to v or
 - v is not in this subtree and n should be v 's parent

Can be distinguished by comparing v and $n.val$



The code : locate

```
protected BinaryTree<E> locate(BinaryTree<E> root, E value) {
```

```
    E rootVal = root.value();
```

```
    BinaryTree<E> child;
```

```
    if (rootVal.equals(value))
```

```
        return root; // case ①
```

```
    if (ordering.compare(rootVal, value) < 0)
```

```
        child = root.right();
```

```
    else
```

```
        child = root.left();
```

```
    if (child.isEmpty())
```

```
        return root; // case ②
```

```
    else
```

```
        return locate(child, value);
```

```
}
```

Contains

```
public boolean contains(E value) {
```

```
    if (not.isEmpty())  
        return false;
```

```
    return value.equals(locate(not, value).value());
```

```
}
```