

CSCI 136: Data Structures & Advanced Programming

Lecture 4:  
**Crash Course Conclusion**

Histograms - Strings - Assertions

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# Questions about Lab 1

```
[ ] [0] [ ] [0] [ ] [ ] [0] [ ] [ ]  
0  1  2  3  4  5  6  7  8
```

Which coin do you want to move? 3  
How far?

```
-*-*--*--
```

```
| |0| |1| | |2| | |
```

# Review

- **Invariants**
  - Enforced by **protected** state, **accessors**, and **final**
- **Interfaces** are stateless abstractions of properties
- **static** members/methods on the class instead of an instance
- **java.util.Random**
- Strategies for storing state in arrays

# Array Syntax Review

```
public class NumberBag {  
    protected int[] data;  
  
    public NumberBag(int n) {  
        data = new int[n];  
        data[3] = 62;  
        data[data.length - 1] = 4;  
        System.out.println(data[0]);  
    }  
}
```



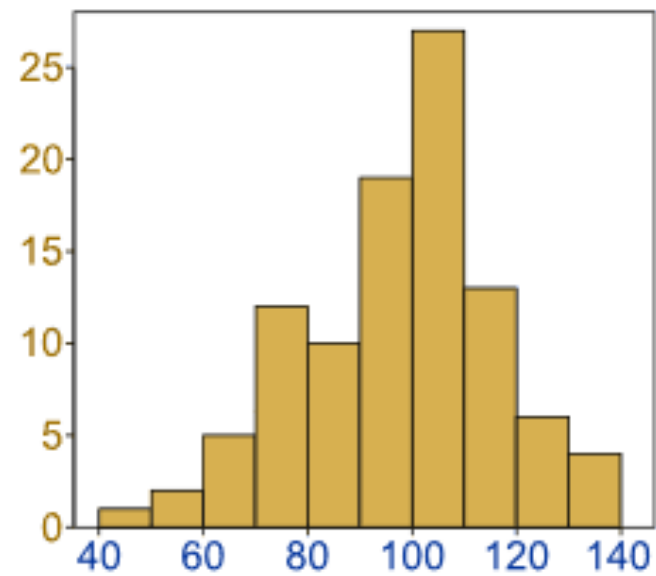
# Today

1. Histogram
2. String
3. Assertions





# HISTOGRAM LIVE CODING DEMO



# Essential String Methods

<https://docs.oracle.com/javase/8/docs/api/java/lang/String.html>

`int length()`

`char charAt(int)`

`String substring(int, int)`

`int indexOf(String, int)`



## Assertions

`assert Expression1 : Expression2 ;`

```
assert data != null : "No array provided";
```

```
assert x > data.length :  
    "Out of bounds x = " + x +  
    " data.length = " + data.length;
```

# Design Summary

- **Design** your program on paper, in English
  - Nouns = state => **members**
  - Verbs = computation => **methods**
  - Group into **classes**
- A class should be a **reusable** collection of state + computation
- **main()** is your particular program (like top level in Python)
- Look at sample programs
- Read documentation

# Monday

- **Contracts:** invariants, pre/post conditions, and interfaces revisited
- **Associations**
- **Vectors:** arrays that can change length

*Lab #1 due Monday night!*