

CSCI 136

Data Structures & Advanced Programming

Lecture 9

Fall 2018

Instructors: Bills

Administrative Details

- Remember: First Problem Set is online
- Due at beginning of class on Friday
- Lab 3 Today!
 - You *may* work with a partner
 - Come to lab with a plan!
 - Answer questions before lab

Last Time

- Measuring Growth
 - Big-O
- Introduction to Recursion

Today

- More Recursion
- Mathematical Induction (Weak)
- Mathematical Induction (Strong)

Longest Increasing Subsequence

- Given an array $a[]$ of positive integers, find the largest subsequence of (not necessary consecutive) elements such that for any pair $a[i], a[j]$ in the subsequence, if $i < j$, then $a[i] < a[j]$.
- Example 10 7 12 3 5 11 8 9 1 15 has 3 5 8 9 15 as its longest increasing subsequence (LIS).
- How could we find an LIS of $a[]$?
- How could we prove our method was correct?
- Let's think....

Longest Increasing Subsequence

- (Brilliant) Observation: A LIS for $a[1 \dots n]$ either contains $a[1]$... or it doesn't.
- Therefore, a LIS for $a[1 \dots n]$ either
 - contains $a[1]$ along with an LIS for $a[2 \dots n]$ such that every element in the LIS is $> a[1]$, or
 - Is a LIS for $a[2 \dots n]$
- How could we find a LIS of $a[]$?
 - Use the B.O. to build a recursive method
- How could we prove our method was correct?
 - Induction!

Longest Increasing Subsequence

```
// Pre: curr <= length
```

```
public static int lisHelper(int[] arr, int curr, int maxSoFar ) {  
    if(curr == arr.length) return 0;  
    if(arr[curr] <= maxSoFar)  
        return lisHelper(arr, curr + 1, maxSoFar);  
    else  
        return Math.max(  
            lisHelper(arr, curr + 1, maxSoFar),  
            1 + lisHelper(arr, curr + 1, arr[curr]));  
}
```

Recursion Tradeoffs

- Advantages
 - Often easier to construct recursive solution
 - Code is usually cleaner
 - Some problems do not have obvious non-recursive solutions
- Disadvantages
 - Overhead of recursive calls
 - Can use lots of memory (need to store state for each recursive call until base case is reached)
 - E.g. recursive fibonacci method

Proving Properties of Recursive Algorithms

- Example: factorial
 - Prove that $\text{fact}(n)$ performs exactly n multiplications
 - Certainly true when $n = 0$...
 - Also, if—for some n — $\text{fact}(n)$ performs exactly n multiplications, then $\text{fact}(n+1)$ clearly performs exactly those plus one more: $n+1$
 - But $\text{fact}(0)$ performs 0 multiplications, so $\text{fact}(1)$ performs, $\text{fact}(2)$ performs 2,
 - Said differently
 - Base case: $n = 0$ returns 1, performing 0 multiplications
 - Assume that for some n , $\text{fact}(n)$ performs n multiplications.
 - $\text{fact}(n+1)$ performs one multiplication directly: $(n * \text{fact}(n-1))$. We know that $\text{fact}(n)$ performed n multiplications., therefore $\text{fact}(n+1)$ performed $n+1$ multiplications.

Mathematical Induction

Principle of Mathematical Induction (Weak)

Let $P(0), P(1), P(2), \dots$ Be a sequence of statements, each of which could be either true or false. Suppose that

1. $P(0)$ is true, and
2. Whenever $P(n)$ is true, then so is $P(n+1)$.

Then all of the statements are true!

Note: Often Property 2 is stated as

2. Whenever $P(n-1)$ is true, then so is $P(n)$.

Apology: I do this a lot, as you'll see on future slides!

Mathematical Induction

- The mathematical cousin of recursion is induction
- Induction is a proof technique
- Reflects the structure of the natural numbers
- Use to simultaneously prove an infinite number of theorems!

Mathematical Induction

- Example: Prove that for every $n \geq 0$

$$P_n : \sum_{i=0}^n i = 0 + 1 + \dots + n = \frac{n(n+1)}{2}$$

- Proof by induction:

- Base case: P_n is true for $n = 0$ (just check it!)
- Induction step: If P_n is true for some $n \geq 0$, then P_{n+1} is true.

$$P_{n+1}: 0 + 1 + \dots + n + (n + 1) = \frac{(n + 1)((n + 1) + 1)}{2} = \frac{(n + 1)(n + 2)}{2}$$

$$\text{Check: } 0 + 1 + \dots + n + (n + 1) = \frac{n(n+1)}{2} + (n + 1) = \frac{(n+1)(n+2)}{2}$$

- First equality holds by assumed truth of P_n !


Mathematical Induction

- Prove: $\sum_{i=0}^n 2^i = 2^0 + 2^1 + 2^2 + \dots + 2^n = 2^{n+1} - 1$
- Prove: $0^3 + 1^3 + \dots + n^3 = (0 + 1 + \dots + n)^2$

Proof: $0^3 + 1^3 + \dots + n^3 = (0 + 1 + \dots + n)^2$

Note: I'm doing the $n-1 \rightarrow n$ version

$$(0^3 + 1^3 + \dots + n^3) = (0^3 + 1^3 + \dots + (n-1)^3) + n^3$$

Induction  $= (0 + 1 + \dots + (n-1))^2 + n^3$

$$= \left(\frac{n(n-1)}{2} \right)^2 + n^3$$

$$= n^2 \left(\frac{(n-1)^2 + 4n}{4} \right)$$

$$= n^2 \left(\frac{n^2 + 2n + 1}{4} \right)$$

$$= n^2 \left(\frac{(n+1)^2}{4} \right)$$

$$= \left(\frac{n(n+1)}{2} \right)^2$$

$$= (0 + 1 + \dots + n)^2$$

Counting Method Calls

- Example: Fibonacci
 - Prove that $\text{fib}(n)$ makes at least $\text{fib}(n)$ calls to $\text{fib}()$
 - Base cases: $n = 0$: 1 call; $n = 1$: 1 call
 - Assume that for some $n \geq 2$, $\text{fib}(n-1)$ makes at least $\text{fib}(n-1)$ calls to $\text{fib}()$ and $\text{fib}(n-2)$ makes at least $\text{fib}(n-2)$ calls to $\text{fib}()$.
 - Claim: Then $\text{fib}(n)$ makes at least $\text{fib}(n)$ calls to $\text{fib}()$
 - 1 initial call: $\text{fib}(n)$
 - By induction: At least $\text{fib}(n-1)$ calls for $\text{fib}(n-1)$
 - And at least $\text{fib}(n-2)$ calls for $\text{fib}(n-2)$
 - Total: $1 + \text{fib}(n-1) + \text{fib}(n-2) > \text{fib}(n-1) + \text{fib}(n-2) = \text{fib}(n)$ calls
 - Note: Need two base cases!
 - One can show by induction that for $n > 10$: $\text{fib}(n) > (1.5)^n$
 - Thus the number of calls grows exponentially!
 - We can visualize this with a *method call graph*...

Mathematical Induction : Version 2

Principle of Mathematical Induction (Weak)

Let P_0, P_1, P_2, \dots Be a sequence of statements, each of which could be either true or false.

Suppose that

1. P_0 and P_1 are true, and
2. Whenever P_{n-1} and P_{n-2} are true, then so is P_n .

Then all of the statements are true!

Other versions:

- Can have $k > 2$ base cases
- Doesn't need to start at 0

Example: Binary Search

- Given an array `a[]` of positive integers in increasing order, and an integer `x`, find location of `x` in `a[]`.
 - Take “indexOf” approach: return -1 if `x` is not in `a[]`

```
protected static int recBinarySearch(int a[], int value,
                                     int low, int high) {
    if (low > high) return -1;
    else {
        int mid = (low + high) / 2;           //find midpoint
        if (a[mid] == value) return mid;     //first comparison
                                           //second comparison
        else if (a[mid] < value)             //search upper half
            return recBinarySearch(a, value, mid + 1, high);
        else                                 //search lower half
            return recBinarySearch(a, value, low, mid - 1);
    }
}
```

Binary Search takes $O(\log n)$ Time

Can we use induction to prove this?

- Claim: If $n = \text{high} - \text{low} + 1$, then `recBinSearch` performs at most $c(1 + \log n)$ operations, where c is *twice* the number of statements in `recBinSearch`
- Base case: $n = 1$: Then $\text{low} = \text{high}$ so only c statements execute (method runs twice) and $c \leq c(1 + \log 1)$
- Assume that claim holds for some $n \geq 1$, does it hold for $n+1$? [Note: $n+1 > 1$, so $\text{low} < \text{high}$]
- Problem: Recursive call is *not* on n ---it's on $n/2$.
- Solution: We need a better version of the PMI...

Mathematical Induction

Principle of Mathematical Induction (Strong)

Let $P(0), P(1), P(2), \dots$ Be a sequence of statements, each of which could be either true or false. Suppose that, for some $k \geq 0$

1. $P(0), P(1), \dots, P(k)$ are true, and
2. Whenever $P(1), P(2), \dots, P(n)$ are true, then so is $P(n+1)$.

Then all of the statements are true!

Binary Search takes $O(\log n)$ Time

Try again now:

- Assume that for some $n \geq 1$, the claim holds *for all* $k \leq n$, does claim hold for $n+1$?
- Yes! Either
 - $x = a[\text{mid}]$, so a constant number of operations are performed, or
 - RecBinSearch is called on a sub-array of size $n/2$, and by induction, at most $c(1 + \log(n/2))$ operations are performed.
 - This gives a total of at most $c + c(1 + \log(n/2)) = c + c(\log(2) + \log(n/2)) = c + c(\log n) = c(1 + \log n)$ statements

Bubble Sort

- First Pass:
 - (**5** 1 3 2 9) → (1 **5** 3 2 9)
 - (1 **5** 3 2 9) → (1 3 **5** 2 9)
 - (1 3 **5** 2 9) → (1 3 2 **5** 9)
 - (1 3 2 **5** 9) → (1 3 2 5 9)
- Second Pass:
 - (**1** 3 2 5 9) → (**1** 3 2 5 9)
 - (1 **3** 2 5 9) → (1 2 **3** 5 9)
 - (1 2 **3** 5 9) → (1 2 3 5 9)
- Third Pass:
 - (**1** 2 3 5 9) → (**1** 2 3 5 9)
 - (1 **2** 3 5 9) → (1 **2** 3 5 9)
- Fourth Pass:
 - (**1** 2 3 5 9) → (**1** 2 3 5 9)

<http://www.youtube.com/watch?v=lyZQPjUT5B4>

<http://www.visualgo.net/sorting>

Sorting Preview: Insertion Sort

- Simple sorting algorithm that works by building a sorted list one entry at a time
- Less efficient on large lists than more advanced algorithms
- Advantages:
 - Simple to implement and efficient on small lists
 - Efficient on data sets which are already substantially sorted
- Time complexity
 - $O(n^2)$
- Space complexity
 - $O(n)$

Sorting Preview: Insertion Sort

- 5 7 0 3 4 2 6 1
- 5 7 0 3 4 2 6 1
- 0 5 7 3 4 2 6 1
- 0 3 5 7 4 2 6 1
- 0 3 4 5 7 2 6 1
- 0 2 3 4 5 7 6 1
- 0 2 3 4 5 6 7 1
- 0 1 2 3 4 5 6 7

Sorting Preview: Selection Sort

- Similar to insertion sort
- Performs worse than insertion sort in general
- Noted for its simplicity and performance advantages when compared to complicated algorithms
- The algorithm works as follows:
 - Find the maximum value in the list
 - Swap it with the value in the last position
 - Repeat the steps above for remainder of the list (ending at the second to last position)

Sorting Preview: Selection Sort

- 11 3 27 5 16
- 11 3 16 5 27
- 11 3 5 16 27
- 5 3 11 16 27
- 3 5 11 16 27

- Time Complexity:
 - $O(n^2)$
- Space Complexity:
 - $O(n)$