

**CSCI 136**  
**Data Structures &**  
**Advanced Programming**

**Lecture 8**

**Fall 2018**

**Instructors: Bills**

# Administrative Details

- Lab 3 Wednesday!
  - You *may* work with a partner
  - Come to lab with a plan!
  - Try to answer questions before lab

# Last Time

- Vector Implementation
- Miscellany: Wrappers
- Condition Checking
  - Pre- and post-conditions, Assertions
- Asymptotic Growth & Measuring Complexity

# Today

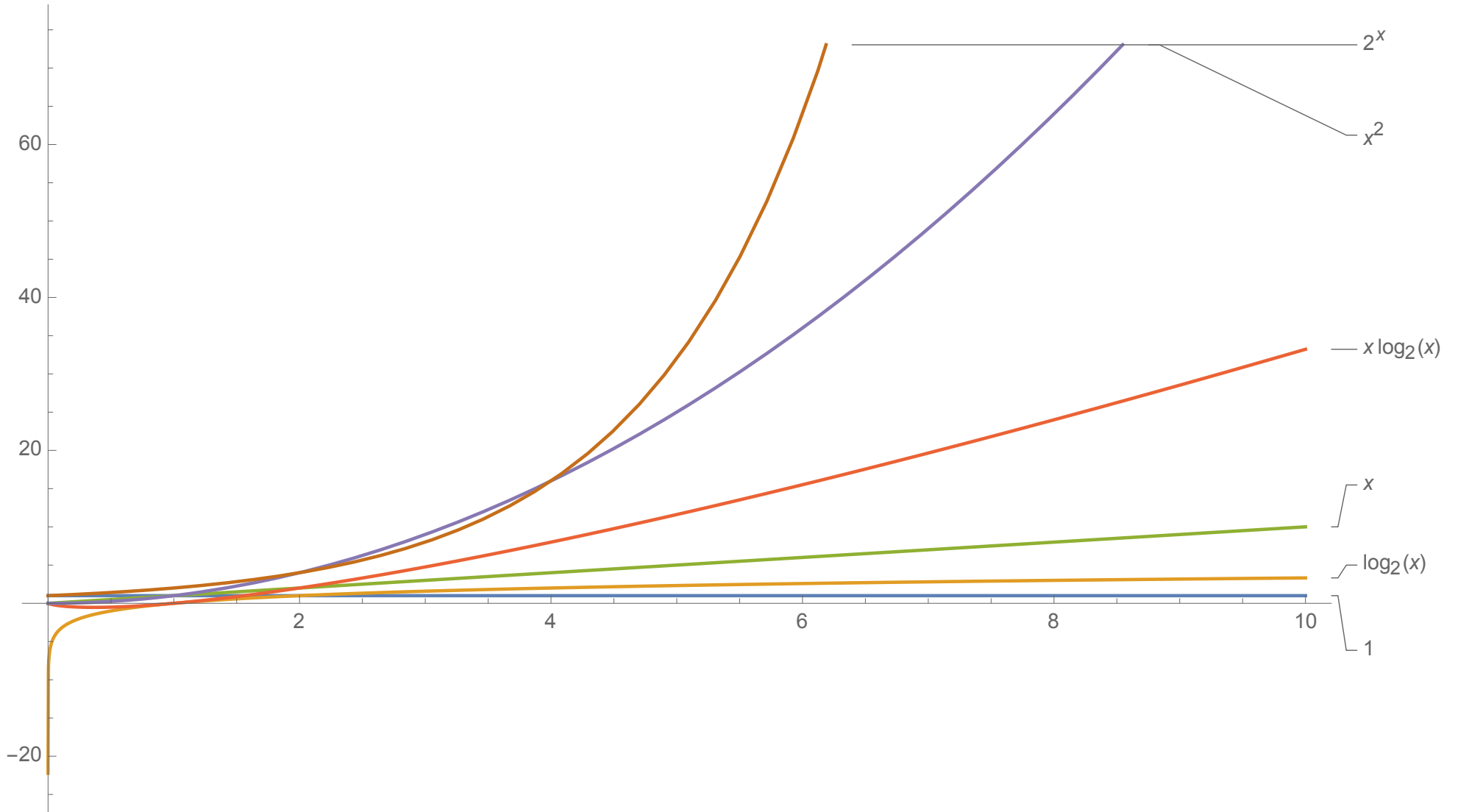
- Measuring Growth
  - Big-O
- Introduction to Recursion & Induction

# Function Growth

Consider the following functions, for  $x \geq 1$

- $f(x) = 1$
- $g(x) = \log_2(x)$  // Reminder: if  $x=2^n$ ,  $\log_2(x) = n$
- $h(x) = x$
- $m(x) = x \log_2(x)$
- $n(x) = x^2$
- $p(x) = x^3$
- $r(x) = 2^x$

# Function Growth



# Function Growth & Big-O

- Rule of thumb: ignore multiplicative constants
- Examples:
  - Treat  $n$  and  $n/2$  as same order of magnitude
  - $n^2/1000$ ,  $2n^2$ , and  $1000n^2$  are “pretty much” just  $n^2$
  - $a_0n^k + a_1n^{k-1} + a_2n^{k-2} + \dots + a_k$  is roughly  $n^k$
- The key is to find the most *significant* or *dominant* term
- Ex:  $\lim_{x \rightarrow \infty} (3x^4 - 10x^3 - 1)/x^4 = 3$  (Why?)
  - So  $3x^4 - 10x^3 - 1$  grows “like”  $x^4$

# Asymptotic Bounds (Big-O Analysis)

- A function  $f(n)$  is  $O(g(n))$  if and only if there exist positive constants  $c$  and  $n_0$  such that

$$|f(n)| \leq c \cdot g(n) \text{ for all } n \geq n_0$$

- $g$  is “at least as big as”  $f$  **for large  $n$** 
  - Up to a multiplicative constant  $c$ !
- Example:
  - $f(n) = n^2/2$  is  $O(n^2)$
  - $f(n) = 1000n^3$  is  $O(n^3)$
  - $f(n) = n/2$  is  $O(n)$



# Determining “Best” Upper Bounds

- We typically want the *most conservative* upper bound when we estimate running time
  - And among those, the *simplest*
- Example: Let  $f(n) = 3n^2$ 
  - $f(n)$  is  $O(n^2)$
  - $f(n)$  is  $O(n^3)$
  - $f(n)$  is  $O(2^n)$  (see next slide)
  - $f(n)$  is NOT  $O(n)$  (!!)
- “Best” upper bound is  $O(n^2)$
- We care about **c** and **n<sub>0</sub>** in practice, but focus on size of **g** when designing algorithms and data structures

# What's $n_0$ ? Messy Functions

- Example: Let  $f(n) = 3n^2 - 4n + 1$ .  $f(n)$  is  $O(n^2)$ 
  - Well,  $3n^2 - 4n + 1 \leq 3n^2 + 1 \leq 4n^2$ , for  $n \geq 1$
  - So, for  $c = 4$  and  $n_0 = 1$ , we satisfy Big-O definition
- Example: Let  $f(n) = n^k$ , for any fixed  $k \geq 1$ .  **$f(n)$  is  $O(2^n)$** 
  - Harder to show: Is  $n^k \leq c \cdot 2^n$  for some  $c > 0$  and large enough  $n$ ?
  - It is if and only if  $\log_2(n^k) \leq \log_2(2^n)$ , that is, iff  $k \log_2(n) \leq n$ .
  - That is iff  $k \leq n/\log_2(n)$ . But  $n/\log_2(n) \rightarrow \infty$  as  $n \rightarrow \infty$
  - This implies that for some  $n_0$  on  $n/\log_2(n) \geq k$  if  $n \geq n_0$
  - Thus  $n \geq k \log_2(n)$  for  $n \geq n_0$  and so  $2^n \geq n^k$

# Vector Operations : Worst-Case

For  $n = \text{Vector size}$  (*not capacity!*):

- $O(1)$ : `size()`, `capacity()`, `isEmpty()`, `get(i)`, `set(i)`, `firstElement()`, `lastElement()`
- $O(n)$ : `indexOf()`, `contains()`, `remove(elt)`, `remove(i)`
- What about add methods?
  - If Vector doesn't need to grow
    - `add(elt)` is  $O(1)$  but `add(elt, i)` is  $O(n)$
  - Otherwise, depends on `ensureCapacity()` time
    - Time to compute `newLength` :  $O(\log_2(n))$ 
      - Assuming doubling rule!
    - Time to copy array:  $O(n)$
    - $O(\log_2(n)) + O(n)$  is  $O(n)$

# Vectors: Add Method Complexity

Suppose we grow the Vector's array by a fixed amount  $d$ . How long does it take to add  $n$  items to an empty Vector?

- The array will be copied each time its capacity needs to exceed a multiple of  $d$ 
  - At sizes  $0, d, 2d, \dots, n/d$ .
- Copying an array of size  $kd$  takes  $ckd$  steps for some constant  $c$ , giving a total of

$$\sum_{k=1}^{n/d} ckd = cd \sum_{k=1}^{n/d} k = cd \left(\frac{n}{d}\right) \left(\frac{n}{d} + 1\right) / 2 = O(n^2)$$

# Vectors: Add Method Complexity

Suppose we grow the Vector's array by doubling.

How long does it take to add  $n$  items to an empty Vector?

- The array will be copied each time its capacity needs to exceed a power of 2
  - At sizes 0, 1, 2, 4, 8 ...  $2^{\log_2 n}$
- Copying an array of size  $2^k$  takes  $c 2^k$  steps for some constant  $c$ , giving a total of

$$\sum_{k=1}^{\log_2 n} c 2^k = c \sum_{k=1}^{\log_2 n} 2^k = c (2^{\log_2 n + 1} - 1) = O(n)$$

- Very cool!

# Common Complexities

For  $n$  = measure of problem size:

- $O(1)$ : constant time and space
- $O(\log n)$ : divide and conquer algorithms, binary search
- $O(n)$ : linear dependence, simple list lookup
- $O(n \log n)$ : divide and conquer sorting algorithms
- $O(n^2)$ : matrix addition, selection sort
- $O(n^3)$ : matrix multiplication
- $O(n^k)$ : cell phone switching algorithms
- $O(2^n)$ : subset sum, graph 3-coloring, satisfiability, ...
- $O(n!)$ : traveling salesman problem (in fact  $O(n^2 2^n)$ )

# Recursion

- General problem solving strategy
  - Break problem into smaller pieces
  - Sub-problems may look a lot like original – are often smaller versions of same problem

# Recursion

- Many algorithms are recursive
  - Can be easier to understand (and prove correctness/state efficiency of) than iterative versions
- Today we will review recursion and then talk about techniques for reasoning about recursive algorithms



# Factorial

- $n! = n \cdot (n-1) \cdot (n-2) \cdot \dots \cdot 1$
- How can we implement this?
  - We could use a for loop...

```
int product = 1;
for(int i = 1; i <= n; i++)
    product *= i;
```

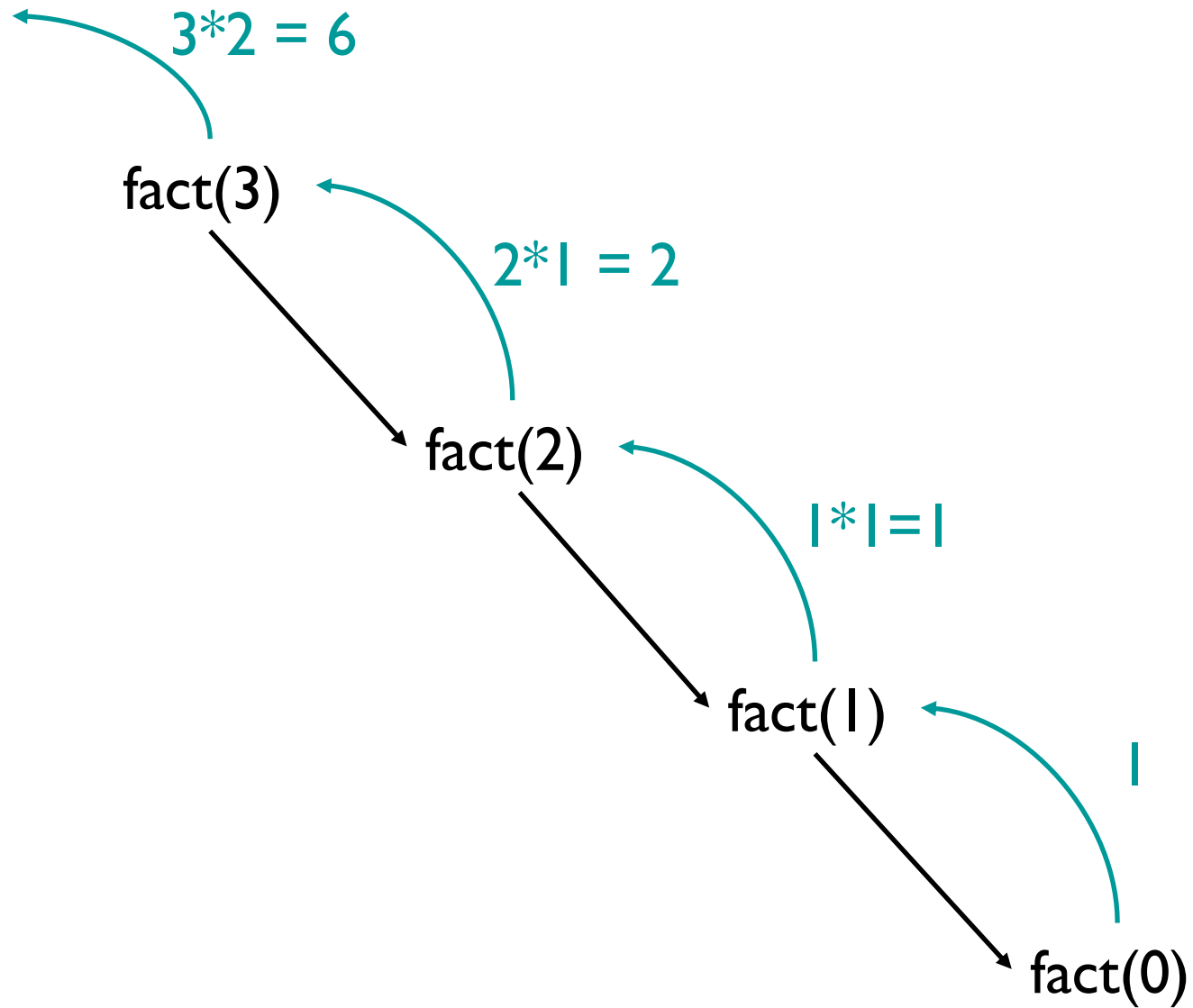
- But we could also write it recursively....

# Factorial

- $n! = n \cdot (n-1) \cdot (n-2) \cdot \dots \cdot 1$
- But we could also write it recursively
  - $n! = n \cdot (n-1)!$
  - $0! = 1$

```
// Pre: n >= 0
public static int fact(int n) {
    if (n==0) return 1;
    else return n*fact(n-1);
}
```

# Factorial



# Factorial

- In recursion, we always use the same basic approach
- What's our base case? [Sometimes “cases”]
  - $n=0$ ;  $\text{fact}(0) = 1$
- What's the recursive relationship?
  - $n>0$ ;  $\text{fact}(n) = n \bullet \text{fact}(n-1)$

# Fibonacci Numbers

- 1, 1, 2, 3, 5, 8, 13, ...
- Definition
  - $F_0 = 1, F_1 = 1$
  - For  $n > 1, F_n = F_{n-1} + F_{n-2}$
- Inherently recursive!
- It appears almost everywhere
  - Growth: Populations, plant features
  - Architecture
  - Data Structures!

# fib.java

```
public class fib{
    // pre: n is non-negative
    public static int fib(int n) {
        if (n==0 || n == 1) {
            return 1;
        }
        else {
            return fib(n - 1) + fib(n - 2);
        }
    }

    public static void main(String args[]) {
        System.out.println(fib(Integer.valueOf(args[0]).intValue()));
    }
}
```

# Towers of Hanoi

- Demo
- Base case:
  - One disk: Move from start to finish
- Recursive case (n disks):
  - Move smallest  $n-1$  disks from start to temp
  - Move bottom disk from start to finish
  - Move smallest  $n-1$  disks from temp to finish
- Let's try to write it....

# Longest Increasing Subsequence

- Given an array  $a[]$  of positive integers, find the largest subsequence of (not necessary consecutive) elements such that for any pair  $a[i], a[j]$  in the subsequence, if  $i < j$ , then  $a[i] < a[j]$ .
- Example 10 7 12 3 5 11 8 9 1 15 has 3 5 8 9 15 as its longest increasing subsequence (LIS).
- How could we find an LIS of  $a[]$ ?
- How could we prove our method was correct?
- Let's think....



# Longest Increasing Subsequence

- (Brilliant) Observation: A LIS for  $a[1 \dots n]$  either contains  $a[1]$  ... or it doesn't.
- Therefore, a LIS for  $a[1 \dots n]$  either
  - contains  $a[1]$  along with an LIS for  $a[2 \dots n]$  such that every element in the LIS is  $> a[1]$ , or
  - Is a LIS for  $a[2 \dots n]$
- How could we find a LIS of  $a[]$ ?
  - Use the B.O. to build a recursive method
- How could we prove our method was correct?
  - Induction!

# Longest Increasing Subsequence

```
// Pre: curr <= length
```

```
public static int lisHelper(int[] arr, int curr, int maxSoFar ) {  
    if(curr == arr.length) return 0;  
    if(arr[curr] <= maxSoFar)  
        return lisHelper(arr, curr + 1, maxSoFar);  
    else  
        return Math.max(  
            lisHelper(arr, curr + 1, maxSoFar),  
            1 + lisHelper(arr, curr + 1, arr[curr]));  
}
```

# Recursion Tradeoffs

- Advantages
  - Often easier to construct recursive solution
  - Code is usually cleaner
  - Some problems do not have obvious non-recursive solutions
- Disadvantages
  - Overhead of recursive calls
  - Can use lots of memory (need to store state for each recursive call until base case is reached)
    - E.g. recursive fibonacci method