

CS 134 Lecture 19: Recursion

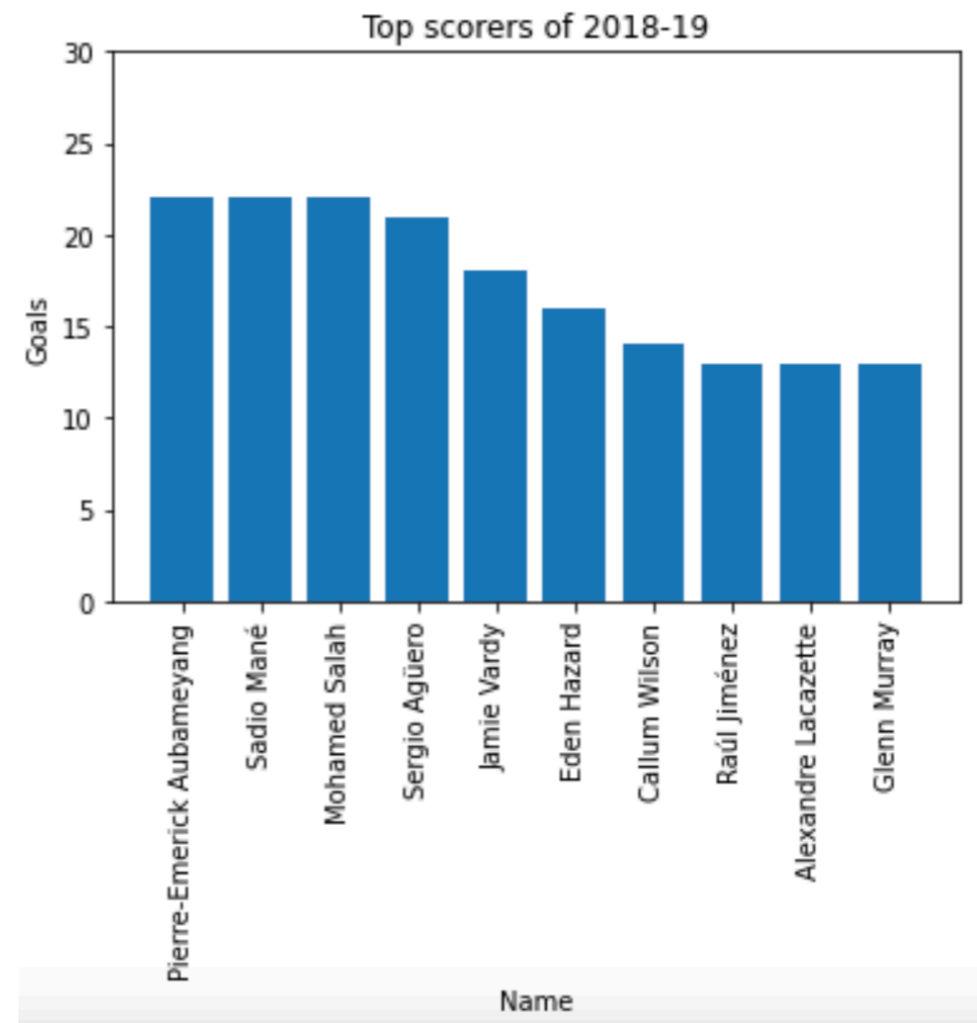
Announcements & Logistics

- **Lab 6 due Wed/Thurs at 10 pm**
 - Uses dictionaries, plotting, CSV files
- **HW 6** will be out today, due Mon at 10pm
- Lab 7, 8, and 9 are **partner labs**
 - Fill out google form sent by Lida by **noon tomorrow (Thursday)**!
 - Pair programming is an important skill as well as a vehicle for learning
- Pick up your **graded midterm exam** at the end of class
 - Will use last few mins of lecture to discuss the midterm

Do You Have Any Questions?

Last Time

- Worked through an example involving CSVs, dictionaries, and sets
- Discussed plotting with matplotlib
 - ▶ Python is pretty useful for data processing and visualization!



Today's Plan

Intro To Recursion

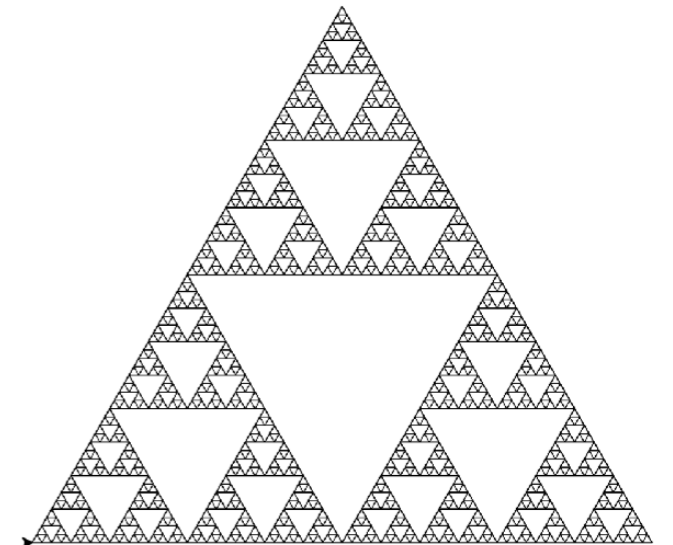
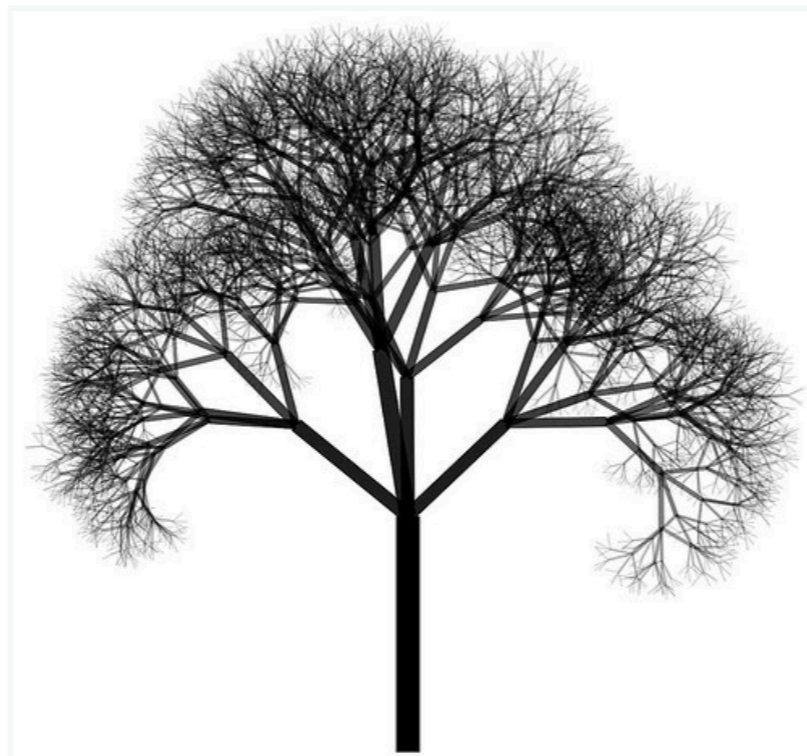
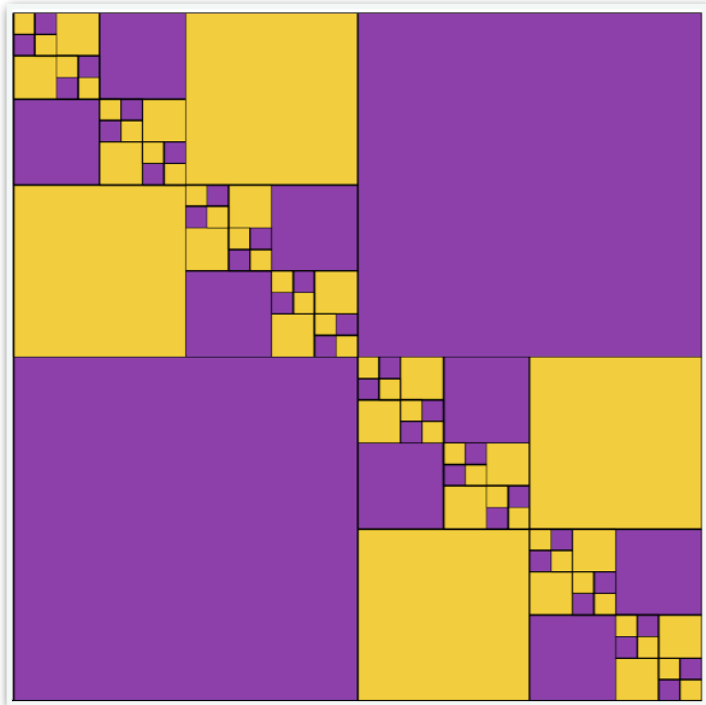
- Discuss what we mean by the term **recursion**
- Practice translating recursive **ideas** into recursive **programs**
- Examining the relationship between **recursive** and **iterative** programs
 - That is, how do recursive ideas relate to the iterative ideas (for loops, while loops) we've covered so far?

Where are We Going?

- First half of CS134: learned some **fundamental programming concepts**
 - Functions, conditionals, loops, data types
 - Built-in data structures and operations
- Looking ahead to the second half: more emphasis on **algorithmic** and **conceptual** topics: more "computational thinking"
 - **Recursion** (~1 week)
 - Defining our own **data types** using **classes and objects** (~2 weeks)
 - Object oriented programming topics
 - Continue developing our intuition regarding efficient vs inefficient code

Why Learn About Recursion?

- Recursion is an important problem solving paradigm
 - An alternative to iteration for repeatedly performing a task
 - Process that lets us "divide, conquer, combine"
 - Useful to build and maintain data structures (like trees and lists)
- Provides a different lens to view the world
 - If you love procrastination — recursion is just the thing for you!



So What Is Recursion?

- We will explore recursion by first seeing some examples in action
- Let's revisit a familiar function: `count_occurrences(elem, lst)`
 - Goal is to return the number of times `elem` appears inside list `lst`

```
def count_occurrences(elem, lst) :  
    count = 0  
    for item in lst :  
        if item == elem :  
            count = count + 1  
    return count
```

- This function is **iterative**: we iterate through the list using a for loop, and compare `elem` against each `item` in the list

So What Is Recursion?

- One of the keys to thinking recursively breaking down the problem:
 - What is the smallest version of the problem that we can *immediately* solve?
 - For larger versions of the problem, is there a small step we can take that brings us closer to the smallest version of the problem?
- Let's answer these questions for `count_occurrences(elem, lst)`
 - How many times does `elem` appear in an empty list?

```
def count_occurrences(elem, lst) :  
    # smallest list we know the answer to is empty list!  
    if len(lst) == 0:  
        return 0
```


So What Is Recursion?

- How many times does `elem` appear in an empty list?

```
def count_occurrences(elem, lst) :  
    # smallest list we know the answer to is empty list!  
    if len(lst) == 0:  
        return 0
```

- How many times does `elem` appear in a larger list?
 - We don't know yet! But we do know that the list has at least one element in it, otherwise we would have returned 0...
 - **Idea:** let's break the problem into two smaller problems
 - Is the first item in the list equal to `elem`?
 - How many times does `elem` appear in the rest of the list?

So What Is Recursion?

- **Idea:** let's break the problem into two smaller problems
 - Is the first item in the list equal to `elem`?
 - How many times does `elem` appear in the rest of the list?

```
def count_occurrences(elem, lst) :  
    # smallest list we know the answer to is empty list!  
    if len(lst) == 0:  
        return 0  
  
    # Is the first item in the list equal to elem?  
    first = 1 if elem == lst[0] else 0  
  
    # How many times does elem appear in the rest of the list?  
    rest = count_occurrences(elem, lst[1:])  
  
    # combine our results  
    return first + rest
```

So What Is Recursion?

- Surprisingly, this function works!
- Some observations:
 - Some paths through the function **call the same function again**
 - This is what makes the function recursive
 - Other paths through the function (the smallest case that we can solve immediately) simply return the answer
 - This is called a **base case**. Every recursive function must have at least one base case!
 - It is important that our recursive calls move us closer to our base case(s), otherwise we may get stuck in an infinite loop!
- Now let's dive into the principles of **recursive problem solving** more formally to get a better feeling for what is going on...

Recursive Approach to Problem Solving

- A recursive approach to problem solving has two main parts:
 - **Base case(s)**. When the problem is **so small**, we solve it directly, without having to reduce it any further (this is when we stop)
 - **Recursive step**. Does the following things:
 - Performs an action that contributes to the solution (take one step)
 - **Reduces** the problem to a smaller version of the same problem, and calls the function on this **smaller subproblem** (break the problem down into a slightly smaller problem + one step)
- The recursive step is a form of "wishful thinking": assume the unfolding of the **recursion** will take care of the smaller problem by eventually reducing it to the base case
- In CS136/256, this form of wishful thinking will be introduced more formally as the *inductive hypothesis*



Understanding Recursive Functions

- Let's review a simple recursive function that gives us some intermediate feedback through **print** statements.
- Write a recursive function that prints integers from **n** down to **1**
- Recursive definition of countdown:

- **Base case:** `n = 1, print(n)`

Print and stop

- **Recursive rule:** `print(n), call count_down(n-1)`

Perform one step

Reduce the problem (or make the problem "smaller")

Understanding Recursive Functions

- Recursive definition of countdown:
 - **Base case:** $n = 1$, `print(n)`
 - **Recursive rule:** `print(n)`, `count_down(n-1)`

```
def count_down(n):  
    '''Prints numbers from n down to 1'''  
    if n == 1: # Base case  
        print(n)  
    else: # Recursive case: n > 1:  
        print(n)  
        count_down(n-1)
```

```
>>> result = count_down(5)
```

```
5  
4  
3  
2  
1
```

Understanding Recursive Functions

- Recursive functions seem to be able to reproduce looping behavior without writing any loops at all
- To understand what happens behind the scenes when a function calls itself, let's review what happens when a function calls another function
- Conceptually we understand function calls through the **function frame model**

Most of the examples we're looking at today are easily written iteratively, but we'll be looking at problems on Friday where that may not be the case!

Review: Function Frame Model

Review: Function Frame Model

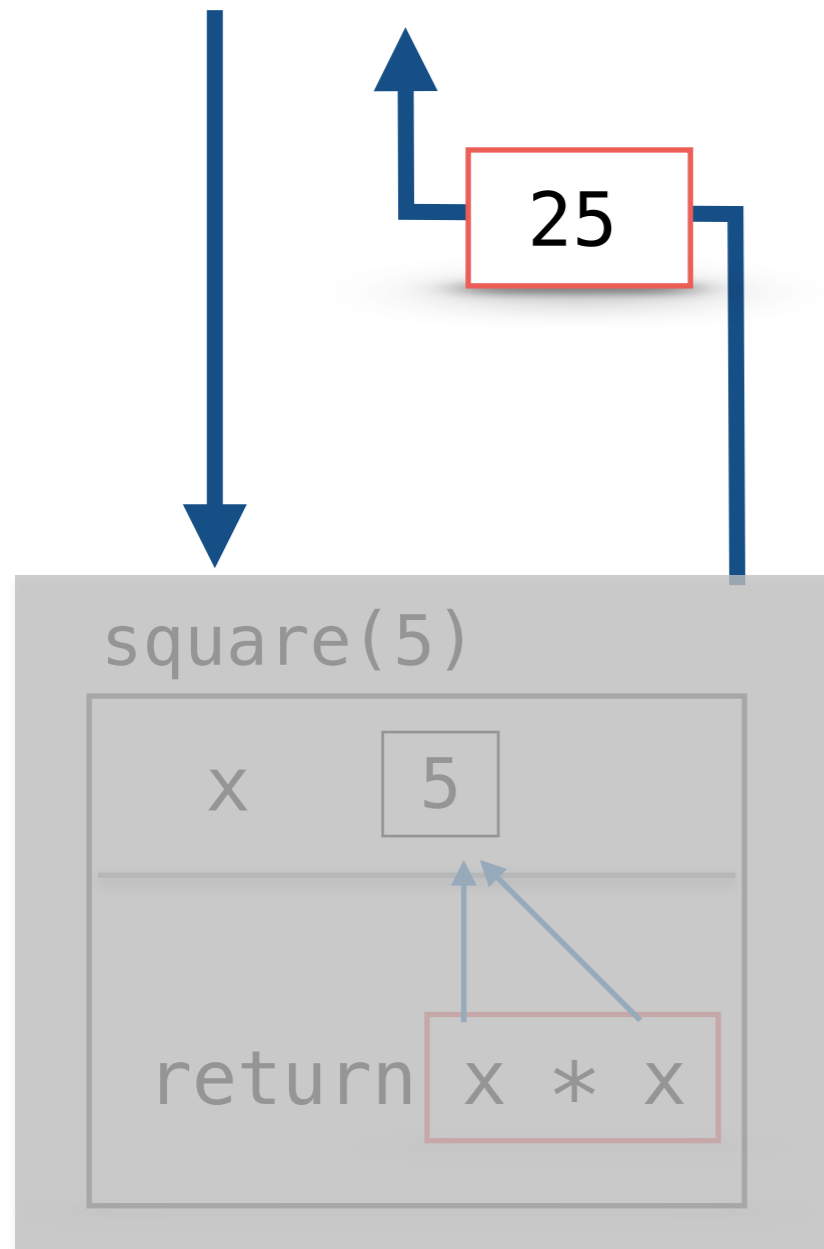
- Consider a simple function `square`
- What happens when `square(5)` is invoked?

```
def square(x):  
    return x*x
```

Review:

Function Frame Model

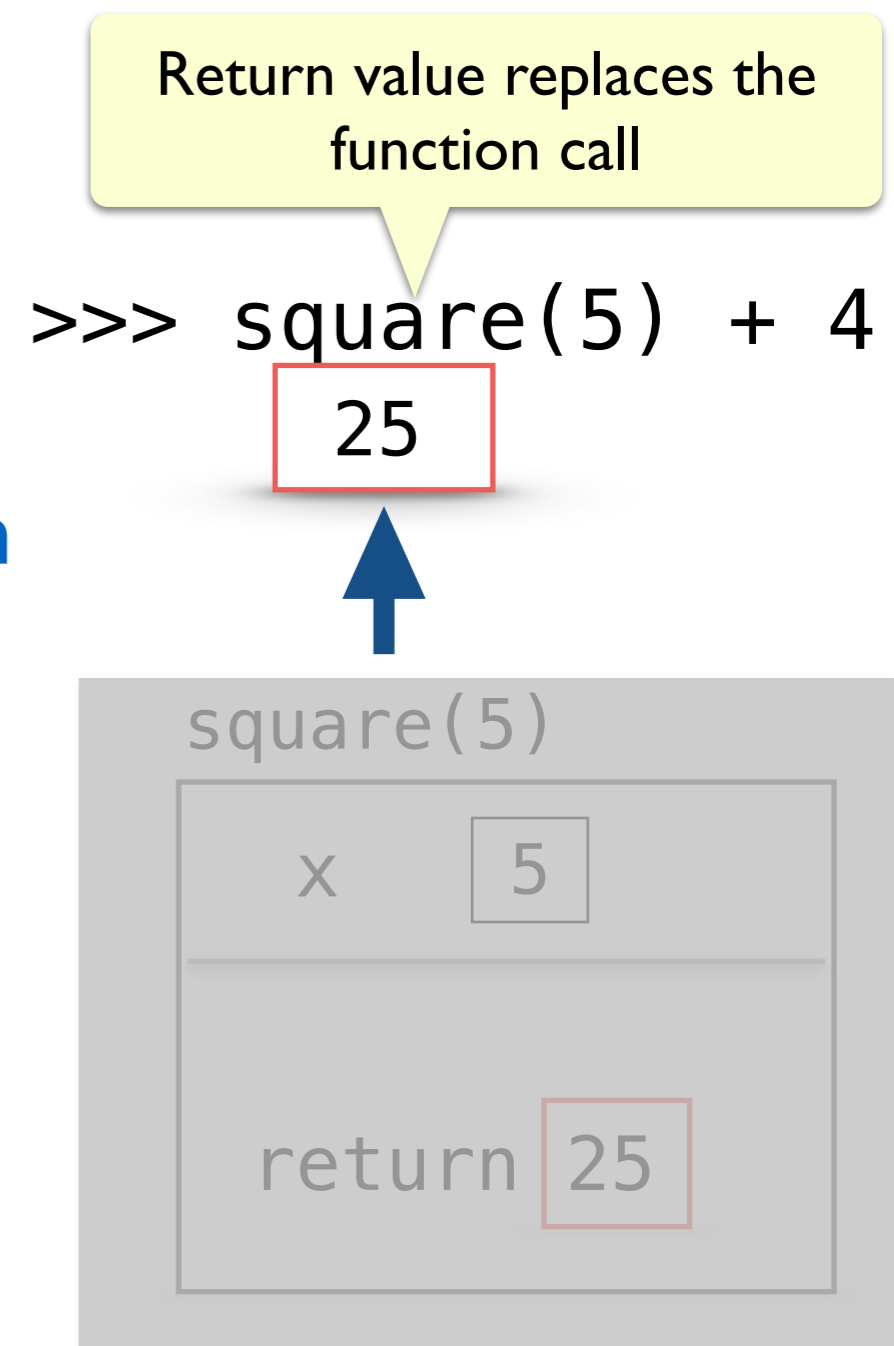
```
>>> square(5)
```



Summary:

Function Frame Model

- When we **return** from a function frame "control flow" goes back to where the function call was made
- Function frame (and the local variables inside it) **are destroyed after the return**
- If a function does not have an explicit return statement, it returns **None** after all statements in the body are executed



Review:

Function Frame Model

- How about functions that call other functions?

```
def sum_square(a, b):  
    return square(a) + square(b)
```

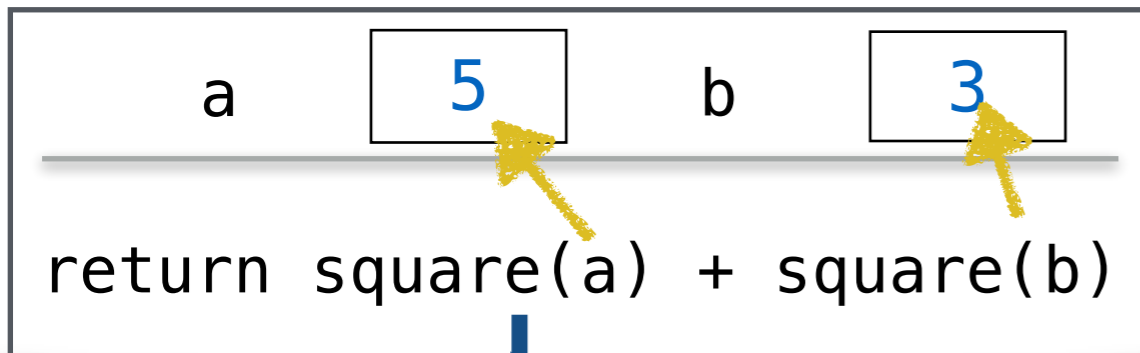
- What happens when we call `sum_square(5, 3)`?

```
def sum_square(a, b):  
    return square(a) + square(b)
```

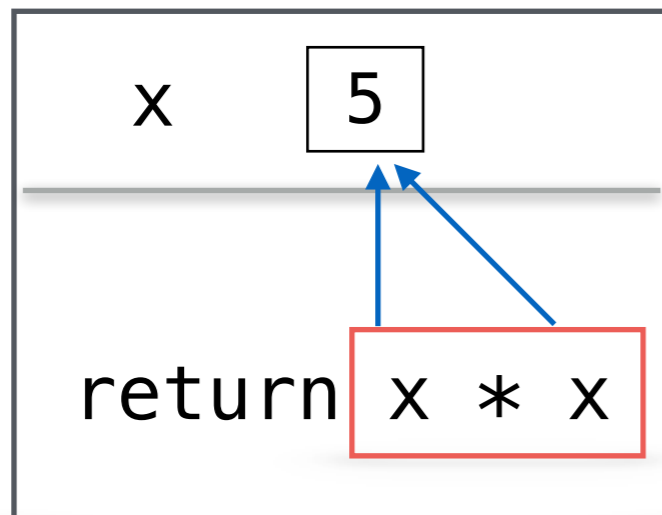
```
>>> sum_square(5,3)
```



sum_square(5, 3)



square(5)

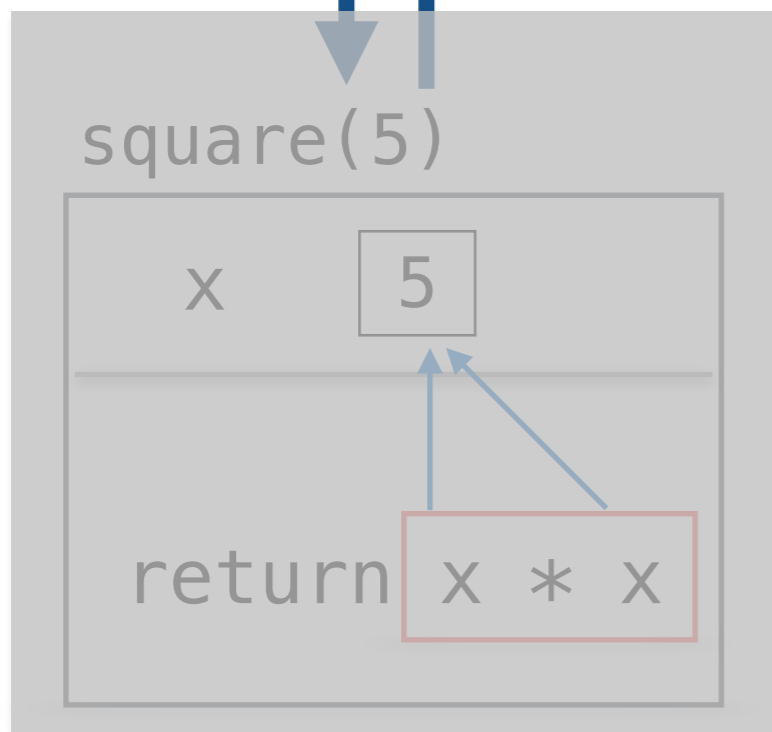
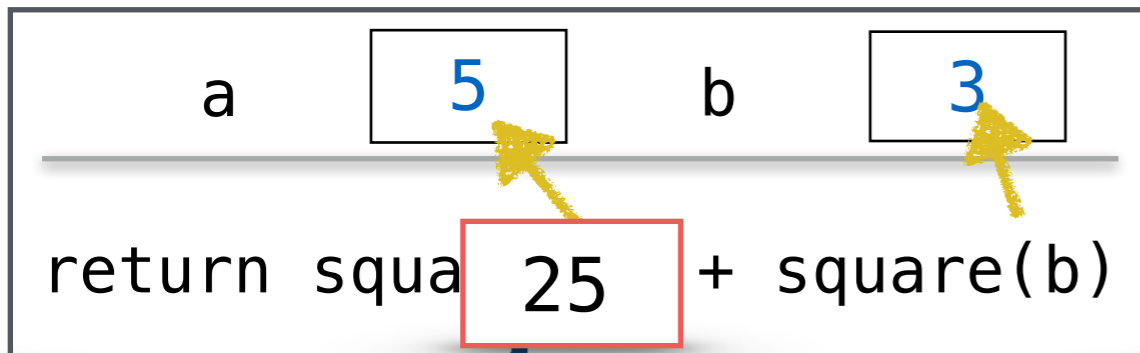


```
def sum_square(a, b):  
    return square(a) + square(b)
```

```
>>> sum_square(5,3)
```



sum_square(5, 3)

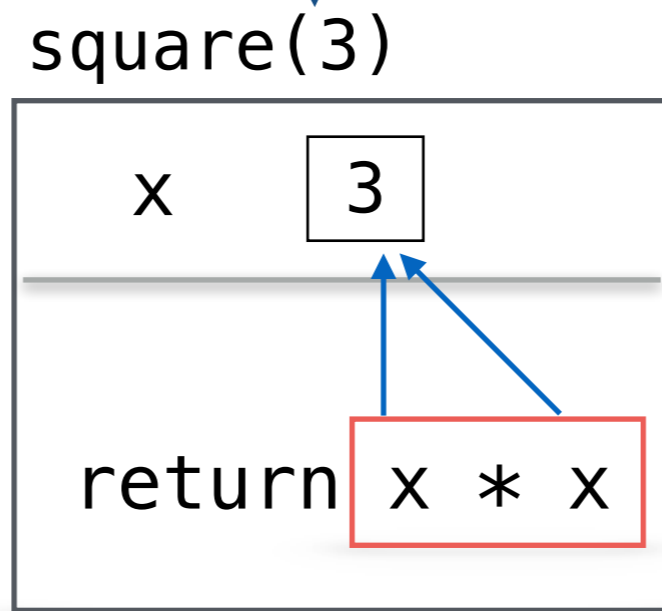
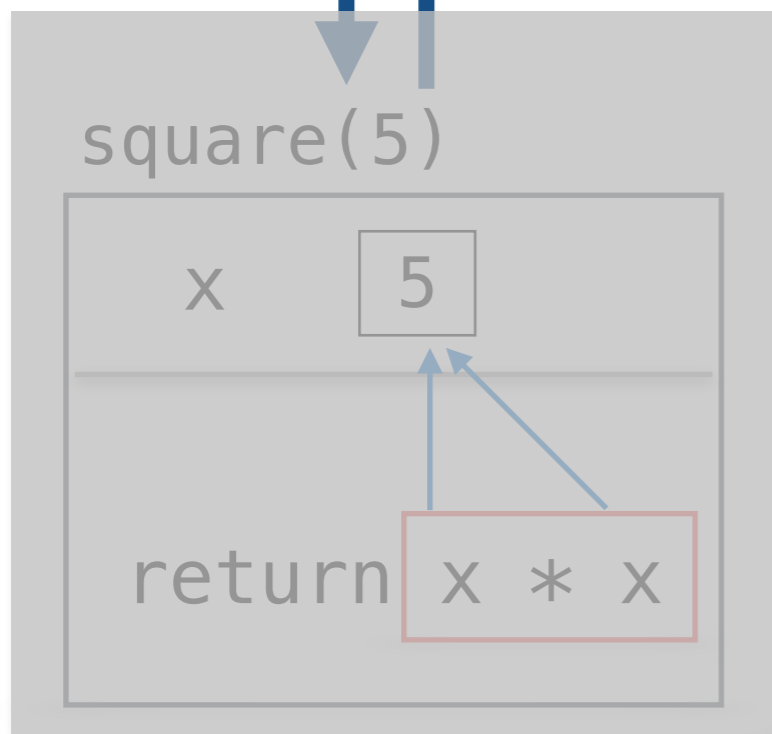
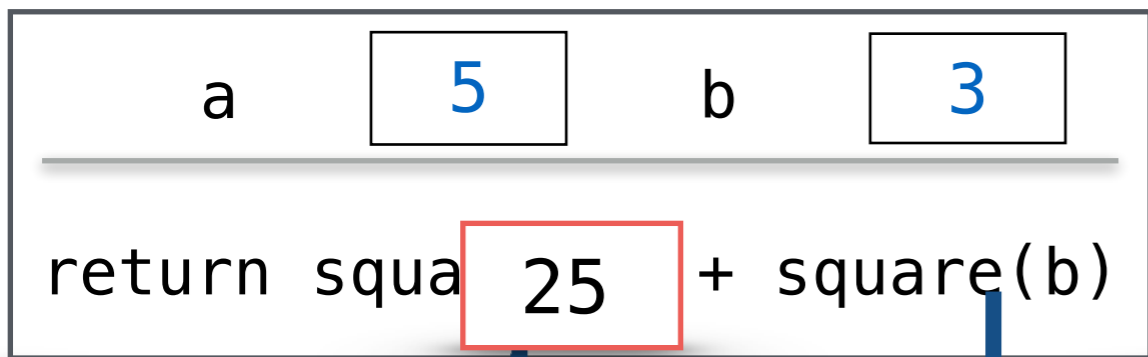


```
def sum_square(a, b):  
    return square(a) + square(b)
```

>>> sum_square(5,3)



sum_square(5, 3)

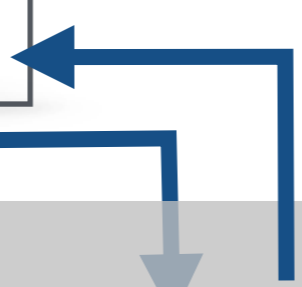
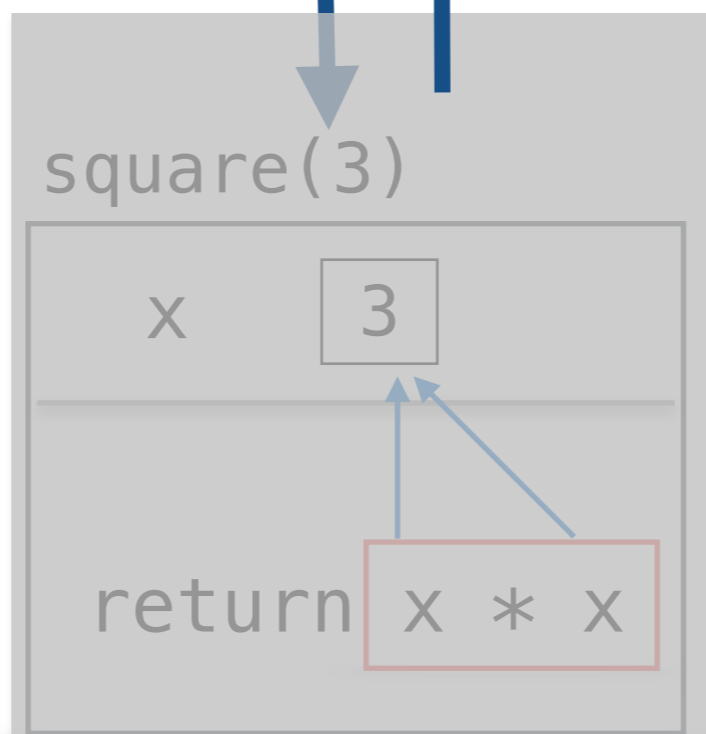
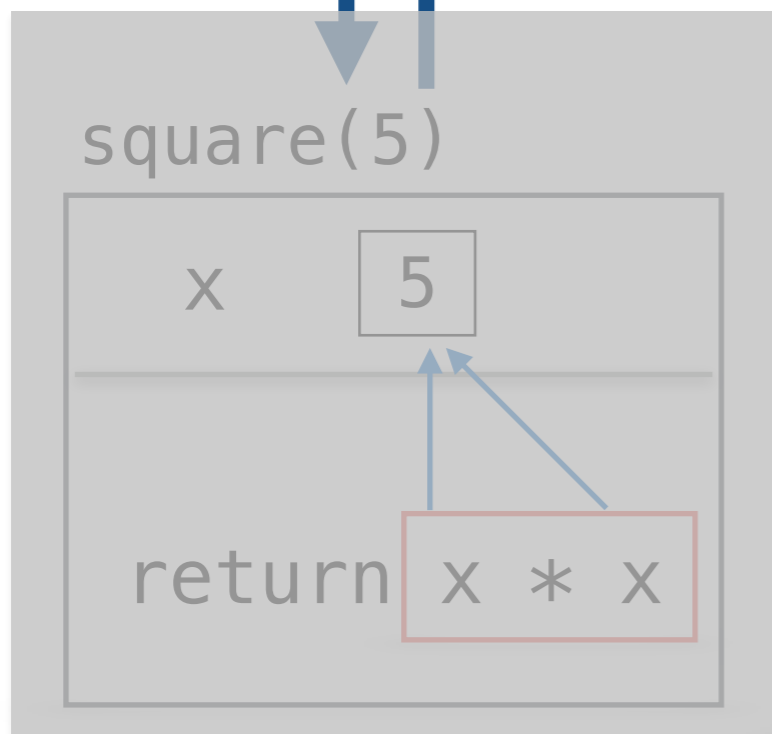
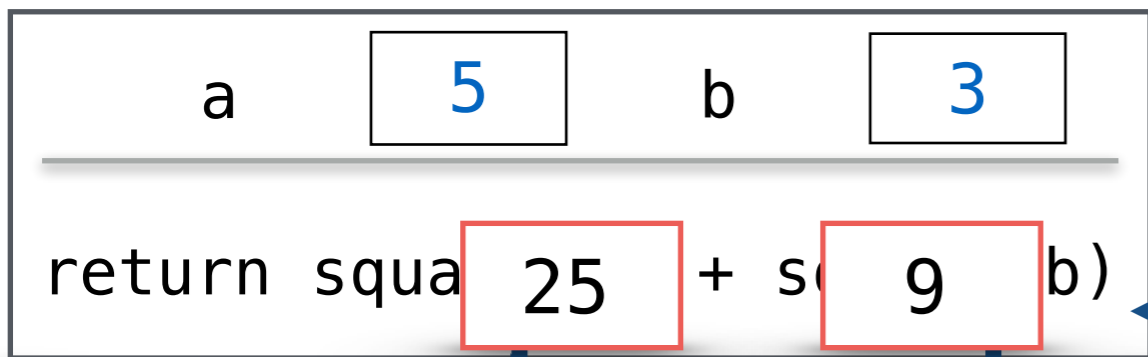


```
def sum_square(a, b):  
    return square(a) + square(b)
```

>>> sum_square(5,3)

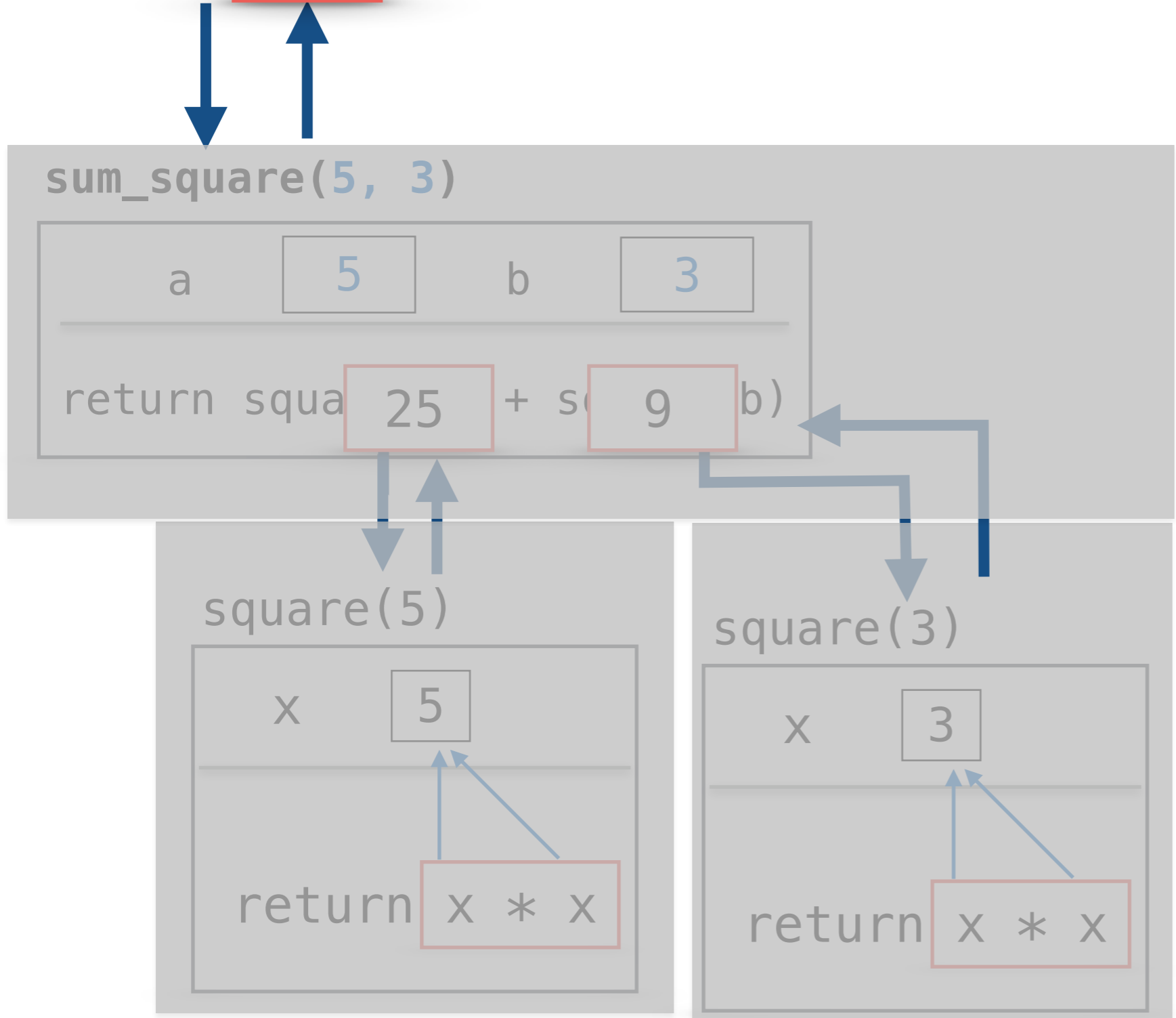


sum_square(5, 3)




```
def sum_square(a, b):  
    return square(a) + square(b)
```

>>> sum_square(5, 3)



Function Frame Model to Understand `count_down`

```
def count_down(n):  
    '''Prints ints from n down to 1'''  
    if n == 1:  
        print(n)  
    else:  
        print(n)  
        count_down(n-1)
```

```
>>> val = count_down(5)  
5  
4  
3  
2  
1
```

```
>>> val = count_down(4)  
4  
3  
2  
1
```

count_down(4)

```
n 4


---


if n == 1:
    print(n)
else:
    → print(n)
    count_down(n-1)
```

count_down(3)

```
n 3


---


if n == 1:
    print(n)
else:
    → print(n)
    count_down(n-1)
```

count_down(2)

```
n 2


---


if n == 1:
    print(n)
else:
    → print(n)
    count_down(n-1)
```

Base case reached!

```
>>> val = count_down(4)
4
3
2
1
```

countDown(1)

```
n 1


---


if n == 1:
    print(n)
else:
    print(n)
    count_down(n-1)
```

count_down(4)

```
n 4


---


if n == 1:
    print(n)
else:
    → print(n)
    count_down(n-1)
```

count_down(3)

```
n 3


---


if n == 1:
    print(n)
else:
    → print(n)
    count_down(n-1)
```

count_down(2)

```
n 2


---


if n == 1:
    print(n)
else:
    → print(n)
    count_down(n-1)
```

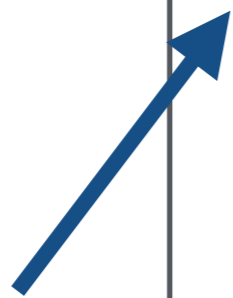
Base case reached!

```
>>> val = count_down(4)
4
3
2
1
```

```
countDown(1)
n 1


---


if n == 1:
    print(n)
else:
    print(n)
    count_down(n-1)
```



count_down(4)

```
n 4
-----
if n == 1:
    print(n)
else:
    → print(n)
    count_down(n-1)
```

count_down(3)

```
n 3
-----
if n == 1:
    print(n)
else:
    → print(n)
    count_down(n-1)
```

countDown(2)

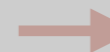
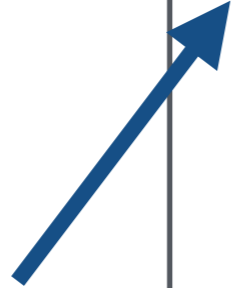
```
n 2
-----
if n == 1:
    print(n)
else:
    → print(n)
    count_down(n-1)
```

Base case reached!

```
>>> val = count_down(4)
4
3
2
1
```

countDown(1)

```
n 1
-----
if n == 1:
    print(n)
else:
    print(n)
    count_down(n-1)
```



count_down(4)

```
n 4
```

```
if n == 1:  
    print(n)  
else:  
    → print(n)  
    count_down(n-1)
```

countDown(3)

```
n 3
```

```
if n == 1:  
    print(n)  
else:  
    → print(n)  
    count_down(n-1)
```

countDown(2)

```
n 2
```

```
if n == 1:  
    print(n)  
else:  
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    count_down(n-1)
```

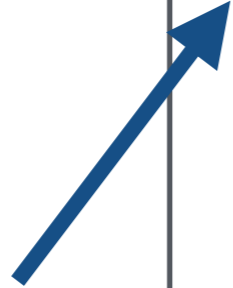
Base case reached!

```
>>> val = count_down(4)  
4  
3  
2  
1
```

countDown(1)

```
n 1
```

```
if n == 1:  
    print(n)  
else:  
    print(n)  
    count_down(n-1)
```



countDown(4)

n 4

```
if n == 1:  
    print(n)  
else:  
    → print(n)  
    count_down(n-1)
```

countDown(3)

n 3

```
if n == 1:  
    print(n)  
else:  
    → print(n)  
    count_down(n-1)
```

countDown(2)

n 2

```
if n == 1:  
    print(n)  
else:  
    → print(n)  
    count_down(n-1)
```

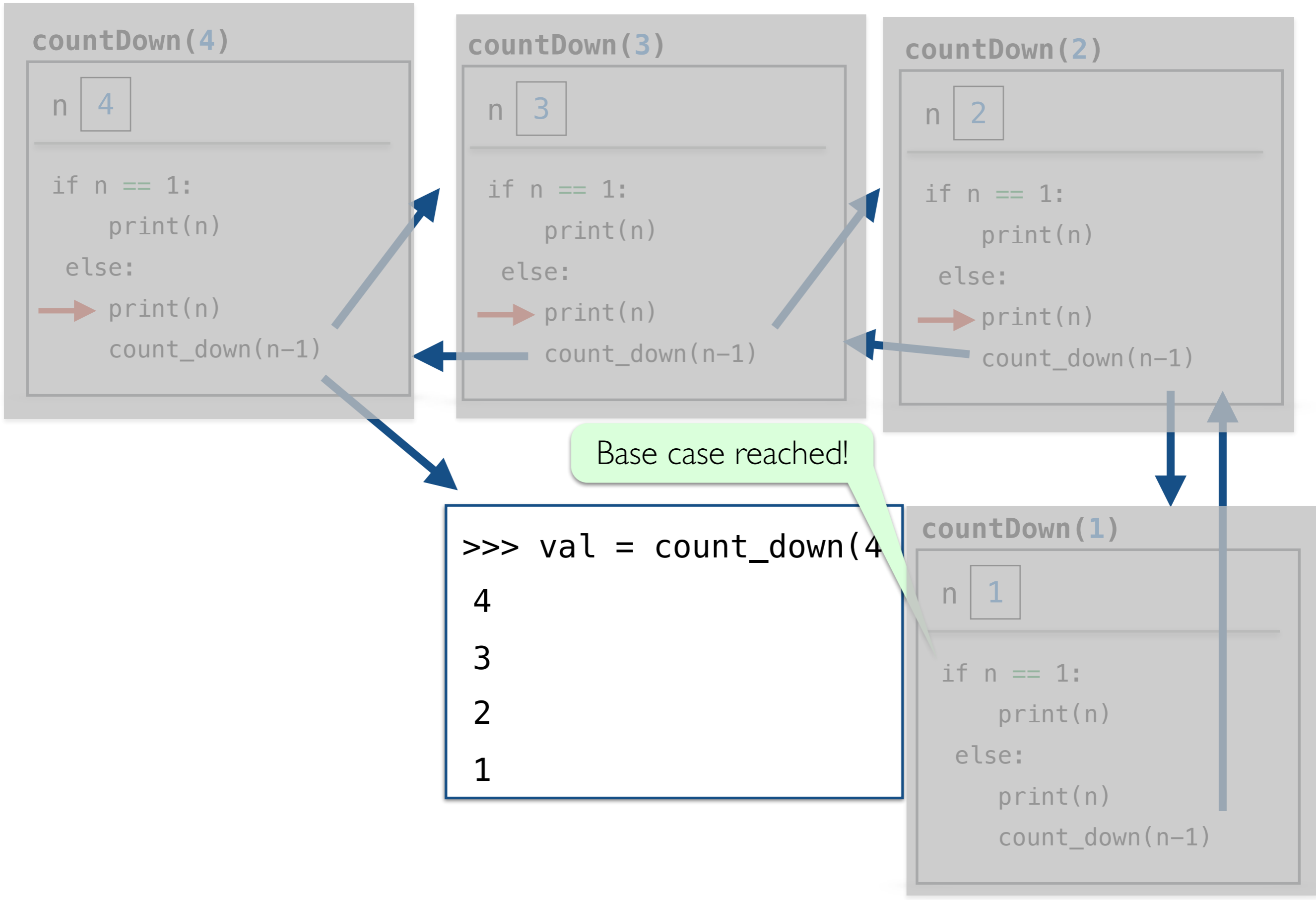
Base case reached!

```
>>> val = count_down(4)  
4  
3  
2  
1
```

countDown(1)

n 1

```
if n == 1:  
    print(n)  
else:  
    print(n)  
    count_down(n-1)
```



TADA!

- Recursive functions may seem like magic at first glance, but they follow from the principles that we've been building all semester.
- It often takes several exposures to recursion before it “clicks”, so we'll keep revisiting recursion in the coming lectures
 - Drawing pictures and practicing are two tools that can help
 - Our next lab is a partner lab so you can bounce your ideas off of a classmate and work through recursion stumbles